# maximatecc

## CCAux

### 2.7.3.0

Tue Oct 07 2014

# Contents

# Chapter 1

# Main Page

## 1.1 Introduction

This documentation is generated from the CCAux source code. CCAux (CrossControl Common Aux control) is an API that gives access to settings, features and many hardware interfaces; backlight, buzzer, diagnostics, frontled, lightsensor and analog video interfaces.

The API is available for multiple platforms and operating systems: Linux on the C-Cpilot XA, XS, VC and XM products in all variations. For the XM and XL platforms, Windows XP, Windows 7 and 8 is also supported.

The known issues and changelog presented here also cover the following maximatecc applications (which are using the API and are released in conjunction with it):

- CCSettings

- ccvideo

- ccsettingsconsole

- touchcalibrator

- ccauxd

## 1.2 Changelog

### 1.2.1 Version 2.7.3.0 - VC Linux platform

- Added functions CfgIn_getMinFrequencyThreshold and CfgIn_setMinFrequency-Threshold.

- Added restrictions on the usage of start-up triggers in combination with button configurations.

### 1.2.2 Version 2.7.2.0 - XM/XL Windows x86, x64 platform, VC Linux platform

- XM/XL, Windows: Fixed a bug introduced in 2.7.0.0 where the light sensor data could not be read on XM/XL.

- CCSettingsConsole: Fixed an issue where some commands did not work in Windows.

### 1.2.3 Version 2.7.1.0 - XM/XL Windows x86, x64 platform, VC Linux platform

- ccvideo: Fixed an issue where channels were not displayed correctly in the menu.

### 1.2.4 Version 2.7.0.0 - XM/XL Windows x86, x64 platform, VC Linux platform

- VC: Support for the VC platform (Linux).

- XM/XL: Support for the XM 2.0 platform (Windows/Linux).

- Added the following classes/functions for the VC platform:

  - Class CfgIn - Functions for managing configurable inputs
  - Class PWMOut - Functions for managing PWM outputs
  - About_getNrOfCfgInConnections
  - About_getNrOfPWMOutConnections
  - About_getNrOfButtons
  - About_getNrOfButtons
  - Config_getButtonFunction
  - Config_setButtonFunction

- Added the following functions for all platforms:

  - About_getUserEepromData
  - About_setUserEepromData

- Known issues:

  - XA/XS: Same as 2.4.7.0 release
  - XM/XL: Same as 2.5.0.0 release
  - VC: -

### 1.2.5 Version 2.6.2.0 - XM/XL Windows x86, x64 platform

- XM/XL: Fix for an issue with the function Video_getActiveChannel in x86 API on x64 OS.

- XM/XL: Support for Power_getCanOCDStatus and Power_getVideoOCDStatus with SS v1.2.0.0 or later.

- XM/XL: Support for optional integrated WLAN on CCpilot XL4.

- XM/XL: CCsettings: Improved Telematic GUI when not all interfaces are available.

- XM/XL: SnbService: Improved unit type descriptions: "CCpilot XM" instead of just "XM".

- XM/XL: CCsettings, CCvideo and TouchCalibrator: QT x86 libraries updated to v4.8.5.

- Known issues:

  - XA/XS: Same as 2.4.7.0 release
  - XM/XL: Same as 2.5.0.0 release

### 1.2.6 Version 2.6.1.0 - XM/XL Windows x86, x64 platform and XA/XS Linux platform

- XA/XS: Functions added: Video_getGraphicsOverlay and Video_setGraphicsOverlay.

- XM/XL: 64-bit support. Both x86 and x64 versions of the API can be installed at the same time on x64 systems.

- XM/XL: SnbService is now a selectable component in the installer.

- XM/XL: CCsettings: Factory default settings for XL4 updated: ShortButtonPressAction=ActionShutDown, OnOffSigAction=NoAction

- Known issues:

  - XA/XS: Same as 2.4.7.0 release
  - XM/XL: Same as 2.5.0.0 release

### 1.2.7 Version 2.5.0.0 - XM/XL x86 platform

- CCAux2 API: Support for the XL platform. The XL platform is almost identical to the XM platform in terms of API support.

- CCAux2 API: Added SMART support for a second card used in XL (new functions Smart_getRemainingLifeTime2, Smart_getDeviceSerial2 and Smart_getInitialTime2).

- CCAux2 API: Bugfix for crash when incorrect filename was supplied to the functions FirmwareUpgrade_startFpgaUpgrade and FirmwareUpgrade_startFpgaVerification.

- CCvideo: Fixed a bug where selecting video 3 and 4 both selected video 3. The bug was only present in CCvideo v2.4.0.0 for XM and not in previous versions.

- CCvideo,CCAuxDrv: On the XL platform, video channel 3 and 4 are not available on both devices as on XM. Instead ch1 and ch2 can be selected for both devices.

  Only one channel can be shown at the same time per device and a device is on the XL platform equal to a physical connector.

- CCAux2CS: Added support for SMART interface for the C# dll

- CCAux2CS: Rewrote the following functions and changed their declaration to use System.String as output. The old overloads now return ERR_NOT_SUPPORTED:

  About_getMainPCBSerial

  About_getUnitSerial

  About_getMainPCBArt

  About_getMainManufacturingDate

  About_getMainHWversion

  About_getMainProdRev

  About_getMainProdArtNr

  About_getAddOnPCBSerial

  About_getAddOnPCBArt

  About_getAddOnManufacturingDate

  About_getAddOnHWversion

  FirmwareUpgrade_startFpgaUpgrade

  FirmwareUpgrade_startFpgaVerification

  FirmwareUpgrade_startSSUpgrade

  FirmwareUpgrade_startSSVerification

  FirmwareUpgrade_startFrontUpgrade

  FirmwareUpgrade_startFrontVerification

  Video_takeSnapshot

- Known issues:

  - Some API functions are missing from ccsettingsconsole and CCAux2CS.

### 1.2.8    Version 2.4.7.0 - XM Linux platform

- XM: Improved fault-handling in function registerControlledSuspendOrShutDown()

- Known issues:

  - Same as 2.4.6.0 release

### 1.2.9 Version 2.4.6.0 - XA/XS platform

- XA/XS: Improve initialization of video channels 3/4

- XA/XS: Prevent scrolling when changing between video channels 3/4

- Calling Buzzer_buzze no longer leaks memory

- Known issues:

    - Same as 2.4.0.0 release (minus Buzzer_buzze memory leak)

### 1.2.10 Version 2.4.2.0 - XA/XS platform

- XA/XS: Config_get/setRS485Mode now uses settings file for intermediate storage

- Known issues:

    - Same as 2.4.0.0 release

### 1.2.11 Version 2.4.0.0 - XA/XS, XM platforms

- Removed the following functions: Config_get/set TFT Mode/Scan/Mirror

- Optimized version queries of different firmware components

- Bugfixes for Backlight and Lightsensor

- The factory defaults settings in CCsettings no longer generates errors

- CCSettings and StartupGUI rebranded for maximatecc

- CCSettings now adapts to the number of CAN ports available

- Added the following function blocks: Battery, PowerMgr and Smart from 1.x API

- XM: CCAux2 is now fully supported on the XM platform with the same functionality as in the 1.6.4.0 release.

- XM: CCAux api 1.6.4.0 will be available for backwards compability. It is compatible back to the 1.3.1.0 release.

- XA/XS: Config_setRS485Enabled now sets MP_RS422_MODE GPIO pins to correct state

- XA/XS: Video_setMirroring implemented

- XA/XS: Playing two video channels simultaneously now works (1/2+3/4)

- XA/XS: Video can be cropped from left/right for channels 3/4

- XA/XS: Various other improvements for video channels 3/4

- XA/XS: Video standard now reported correctly

- XA/XS: ccvideo context menu now appearing consistently

- XA/XS: ccvideo context menu hanging now fixed

- XA/XS: ccvideo blanking now fixed

- XA/XS: ccvideo now handles rotation

- XA/XS: ccsettingsconsole now up to date

- XA/XS: Context menu no longer opened while calibrating

- XA/XS: The PowerOnAtStartup setting ("Always start when power turned on" in CCsettings) was always read as Enabled

- XA/XS: 1V2 is now a supported ADC channel on some instances

- XA/XS: Added TS_TCHAUTOCAL in TouchScreen class

- ccauxd: Fixed issues that caused crash when shutting the daemon off

- ccauxd: Added support for PowerMgr

- Known issues:

  - XA/XS: When automatic backlight is enabled, updating SS or Front uC software is very slow and may fail. Workaround: Make sure automatic backlight is disabled before attempting to do any firmware upgrade.

  - XA/XS: CCSettings - Advanced: After Firmware update, the shutdown button does not work. Workaround: Turn off power to the device.

  - Some info/functions are missing from ccsettingsconsole

  - XA/XS: About_hasOsBooted can return true even when not all drivers have not been loaded (API)

  - XA/XS: Calling Buzzer_buzze in non-blocking mode leaks memory

### 1.2.12   Version 2.3.0.0 - XA/XS platform

- Functions added: Backlight_getHWStatus, Config_getRS485Enabled and Config_setRS485Enabled

- CCSettings: Led tab improved

- CCSettings: Hide unsupported options in Power tab

- CCSettings: Hide suspend options if unsupported by HW

- CCSettings: Fixed rotation glitches

- Bugfixes

- Known issues:

  - Same as 2.2.0.0 release

### 1.2.13  Version 2.2.0.0 - XA/XS platform

- Functions added: About_getIsAnybusMounted, Config_setTFTMode, Config_-getTFTMode, Video_showFrame and About_getIOExpanderValue

- Fixed rotation issues with GUI applications

- Many bugfixes

- Known issues:

    - When automatic backlight is enabled, updating SS or Front uC software is very slow and may fail. Workaround: Make sure automatic backlight is disabled before attempting to do any firmware upgrade.
    - CCSettings - Advanced: After Firmware update, the shutdown button does not work. Workaround: Turn off power to the device.
    - Some info/functions are missing from ccsettingsconsole
    - About_hasOsBooted can return true even when not all drivers have not been loaded (API)
    - Calling Buzzer_buzze in non-blocking mode leaks memory
    - ccvideo: Rightclick (long press) menu not appearing consistently
    - Calling Video_showVideo for ports 3/4 will not return if no camera is attached
    - Cannot show analog video from two ports simultaneously (1/2+3/4), trying to do so leads to crash
    - For ports 3/4, video sometimes scrolls or has wrong size when starting the application first time
    - API calls for analog video currently not supported: get/setMirroring, get/setCropping (for ports 3/4), get/setDeInterlaceMode, get/setScaling, get/setColorKeys
    - ccvideo: Selecting "Mirror image" does not have an effect

### 1.2.14  Version 2.1.0.0 - XA/XS platform

- Functions added: Power_getVideoOCDStatus, Power_getCanOCDStatus and About-_hasOsBooted

- Touch calibration can be started from CCSettings

- 7" touch calibration now supported

- Many bugfixes

- Known issues:

    - About_hasOsBooted can return true even when not all drivers have not been loaded
    - Analog video API only supports VIDEO1/2 ports
    - Video control only supports positioning and resizing
    - The factory defaults button in the Advanced tab in CCSettings produces some error messages. These can be ignored

### 1.2.15 Version 2.0.0.0 - XA/XS platform

- Initial release

- The CCAux API v1.x from the CCpilot XM platform has been rewritten to ensure compability between releases

- Porting to CCpilot XA/XS platform nearly complete. Some new platform specific functions remain to be implemented

- The API gives access to several hardware interfaces, for example backlight, buzzer, diagnostics, frontled, lightsensor and analog video interfaces

- Known issues:

    - Digital input/output does not work correctly
    - CAN settings interface does not work
    - Analog video API only supports VIDEO1/2 ports
    - Video control only supports positioning and resizing
    - SS/Front software update - sometimes crashes before update has begun. When this happens (segmentation fault or Open failed error), restart the unit and try again
    - Font issue in CCSettings causes some text to disappear
    - TouchCalibrator cannot be started from within CCSettings. Instead it can be started manually: # TouchCalibrator -qws
    - The factory defaults button in the Advanced tab in CCSettings produces some error messages. These can be ignored
    - Error messages related to automatic backlight will show the very first time the Display tab in CCsettings is opened. These can be ignored.
    - GetHWErrorStatusString functions do not return correct description of error messages

## 1.3 Known Issues

- XA/XS: Unsupported API calls for analog video: get/setDeInterlaceMode, get/setScaling, get/setColorKeys, get/setCropping (for ports 3/4)

- XA/XS: ccvideostream: de-interlacing artifacts with certain output window sizes

# Chapter 2

# Namespace Index

## 2.1 Namespace List

Here is a list of all namespaces with brief descriptions:

# Chapter 3

# Data Structure Index

## 3.1 Data Structures

Here are the data structures with brief descriptions:

# Chapter 4

# File Index

## 4.1 File List

Here is a list of all files with brief descriptions:

# Chapter 5

# Namespace Documentation

## 5.1 CrossControl Namespace Reference

**Data Structures**

- struct BatteryTimerType
- struct received_video
- struct video_dec_command
- struct version_info
- struct BuzzerSetup
- struct LedTimingType
- struct FpgaLedTimingType
- struct LedColorMixType
- struct TimerType
- struct UpgradeStatus

**Typedefs**

- typedef void ∗ ABOUTHANDLE
- typedef void ∗ ADCHANDLE
- typedef void ∗ AUXVERSIONHANDLE
- typedef void ∗ BACKLIGHTHANDLE
- typedef void ∗ BATTERYHANDLE
- typedef void ∗ BUZZERHANDLE
- typedef void ∗ CANSETTINGHANDLE
- typedef struct version_info VersionType
- typedef void ∗ CFGINHANDLE
- typedef void ∗ CONFIGHANDLE
- typedef void ∗ DIAGNOSTICHANDLE
- typedef void ∗ DIGIOHANDLE
- typedef void ∗ FIRMWAREUPGHANDLE

- typedef void ∗ FRONTLEDHANDLE
- typedef void ∗ LIGHTSENSORHANDLE
- typedef void ∗ POWERHANDLE
- typedef enum
  CrossControl::PowerMgrConf _PowerMgrConf
- typedef enum
  CrossControl::PowerMgrStatus _PowerMgrStatus
- typedef void ∗ POWERMGRHANDLE
- typedef void ∗ PWMOUTHANDLE
- typedef void ∗ SMARTHANDLE
- typedef void ∗ TELEMATICSHANDLE
- typedef void ∗ TOUCHSCREENHANDLE
- typedef void ∗ TOUCHSCREENCALIBHANDLE
- typedef void ∗ VIDEOHANDLE

## Enumerations

- enum ChargingStatus {
  ChargingStatus_NoCharge = 0, ChargingStatus_Charging = 1, ChargingStatus-
  _FullyCharged = 2, ChargingStatus_TempLow = 3,
  ChargingStatus_TempHigh = 4, ChargingStatus_Unknown = 5 }
- enum PowerSource { PowerSource_Battery = 0, PowerSource_ExternalPower =
  1 }
- enum ErrorStatus {
  ErrorStatus_NoError = 0, ErrorStatus_ThermistorTempSensor = 1, ErrorStatus-
  _SecondaryTempSensor = 2, ErrorStatus_ChargeFail = 3,
  ErrorStatus_Overcurrent = 4, ErrorStatus_Init = 5 }
- enum VoltageEnum {
  VOLTAGE_24VIN = 0, VOLTAGE_24V, VOLTAGE_12V, VOLTAGE_12-
  VID,
  VOLTAGE_5V, VOLTAGE_3V3, VOLTAGE_VTFT, VOLTAGE_5VSTB,
  VOLTAGE_1V9, VOLTAGE_1V8, VOLTAGE_1V5, VOLTAGE_1V2,
  VOLTAGE_1V05, VOLTAGE_1V0, VOLTAGE_0V9, VOLTAGE_VREF_I-
  NT,
  VOLTAGE_24V_BACKUP, VOLTAGE_2V5, VOLTAGE_1V1, VOLTAGE-
  _1V3_PER,
  VOLTAGE_1V3_VDDA, VOLTAGE_3V3STBY, VOLTAGE_VPMIC, VOL-
  TAGE_VMAIN }
- enum LightSensorOperationRange { RangeStandard = 0, RangeExtended = 1 }
- enum LightSensorSamplingMode { SamplingModeStandard = 0, SamplingMode-
  Extended, SamplingModeAuto }
- enum CCStatus { Disabled = 0, Enabled = 1 }
- enum eErr {
  ERR_SUCCESS = 0, ERR_OPEN_FAILED = 1, ERR_NOT_SUPPORTED =
  2, ERR_UNKNOWN_FEATURE = 3,
  ERR_DATATYPE_MISMATCH = 4, ERR_CODE_NOT_EXIST = 5, ERR_-
  BUFFER_SIZE = 6, ERR_IOCTRL_FAILED = 7,
  ERR_INVALID_DATA = 8, ERR_INVALID_PARAMETER = 9, ERR_CRE-

ATE_THREAD = 10, ERR_IN_PROGRESS = 11,
ERR_CHECKSUM = 12, ERR_INIT_FAILED = 13, ERR_VERIFY_FAILED
= 14, ERR_DEVICE_READ_DATA_FAILED = 15,
ERR_DEVICE_WRITE_DATA_FAILED = 16, ERR_COMMAND_FAILED
= 17, ERR_EEPROM = 18, ERR_JIDA_TEMP = 19,
ERR_AVERAGE_CALC_STARTED = 20, ERR_NOT_RUNNING = 21, ER-
R_I2C_EXPANDER_READ_FAILED = 22, ERR_I2C_EXPANDER_WRITE-
_FAILED = 23,
ERR_I2C_EXPANDER_INIT_FAILED = 24, ERR_NEWER_SS_VERSION-
_REQUIRED = 25, ERR_NEWER_FPGA_VERSION_REQUIRED = 26, ER-
R_NEWER_FRONT_VERSION_REQUIRED = 27,
ERR_TELEMATICS_GPRS_NOT_AVAILABLE = 28, ERR_TELEMATICS-
_WLAN_NOT_AVAILABLE = 29, ERR_TELEMATICS_BT_NOT_AVAIL-
ABLE = 30, ERR_TELEMATICS_GPS_NOT_AVAILABLE = 31,
ERR_MEM_ALLOC_FAIL = 32, ERR_JOIN_THREAD = 33, ERR_INVALI-
D_STARTUP_TRIGGER = 34 }

- enum DeInterlaceMode { DeInterlace_Even = 0, DeInterlace_Odd = 1, DeInterlace-
  _BOB = 2 }
- enum VideoChannel { Analog_Channel_1 = 0, Analog_Channel_2 = 1, Analog-
  _Channel_3 = 2, Analog_Channel_4 = 3 }
- enum videoStandard {
  STD_M_J_NTSC = 0, STD_B_D_G_H_I_N_PAL = 1, STD_M_PAL = 2, ST-
  D_PAL = 3,
  STD_NTSC = 4, STD_SECAM = 5 }
- enum VideoRotation { RotNone = 0, Rot90, Rot180, Rot270 }
- enum CanFrameType { FrameStandard, FrameExtended, FrameStandardExtended
  }
- enum TriggerConf {
  Front_Button_Enabled = 1, OnOff_Signal_Enabled = 2, Both_Button_And_-
  Signal_Enabled = 3, CAN_Button_Activity = 5,
  CAN_OnOff_Activity = 6, CAN_Button_OnOff_Activity = 7, CI_Button_Activity
  = 9, CI_OnOff_Activity = 10,
  CI_Button_OnOff_Activity = 11, CI_CAN_Button_Activity = 13, CI_CAN_-
  OnOff_Activity = 14, All_Events = 15,
  Last_trigger_conf }
- enum PowerAction { NoAction = 0, ActionSuspend = 1, ActionShutDown = 2 }
- enum ButtonPowerTransitionStatus {
  BPTS_No_Change = 0, BPTS_ShutDown = 1, BPTS_Suspend = 2, BPTS_-
  Restart = 3,
  BPTS_BtnPressed = 4, BPTS_BtnPressedLong = 5, BPTS_SignalOff = 6 }
- enum OCDStatus { OCD_OK = 0, OCD_OC = 1, OCD_POWER_OFF = 2 }
- enum JidaSensorType {
  TEMP_CPU = 0, TEMP_BOX = 1, TEMP_ENV = 2, TEMP_BOARD = 3,
  TEMP_BACKPLANE = 4, TEMP_CHIPSETS = 5, TEMP_VIDEO = 6, TEM-
  P_OTHER = 7 }
- enum UpgradeAction {
  UPGRADE_INIT, UPGRADE_PREP_COM, UPGRADE_READING_FILE, U-
  PGRADE_CONVERTING_FILE,
  UPGRADE_FLASHING, UPGRADE_VERIFYING, UPGRADE_COMPLET-
  E, UPGRADE_COMPLETE_WITH_ERRORS }

- enum CCAuxColor {
  RED = 0, GREEN, BLUE, CYAN,
  MAGENTA, YELLOW, UNDEFINED_COLOR }
- enum RS4XXPort { RS4XXPort1 = 1, RS4XXPort2, RS4XXPort3, RS4XX-Port4 }
- enum CfgInModeEnum {
  CFGIN_NOT_IN_USE = 0, CFGIN_HI_SWITCH, CFGIN_LOW_SWITCH,
  CFGIN_VOLTAGE_3V3,
  CFGIN_VOLTAGE_5VPD, CFGIN_RESISTANCE, CFGIN_FREQ_FLOAT-ING, CFGIN_FREQ_PULLUP,
  CFGIN_FREQ_PULLDOWN }
- enum ButtonConfigEnum {
  BUTTON_ONLY_MP_ACTION = 0x00, BUTTON_AS_STARTUP_TRIG = 0x02, BUTTON_AS_ACTION_TRIG = 0x04, BUTTON_AS_ACTION_STA-RTUP_TRIG = 0x06,
  BUTTON_AS_BACKLIGHT_DECREASE = 0x08, BUTTON_AS_BACKLI-GHT_DECR_STARTUP_TRIG = 0x0A, BUTTON_AS_BACKLIGHT_INCR-EASE = 0x0C, BUTTON_AS_BACKLIGHT_INCR_STARTUP_TRIG = 0x0E
  }
- enum startupReasonCodes {
  startupReasonCodeUndefined = 0x0000, startupReasonCodeButtonPress = 0x0055,
  startupReasonCodeExtCtrl = 0x00AA, startupReasonCodeMPRestart = 0x00F0,
  startupReasonCodePowerOnStartup = 0x000F, startupReasonCodeCanActivity = 0x003c, startupReasonCodeCIActivity = 0x00c3, startupReasonAlwaysStart = 0x00e1,
  startupReasonUnknownTrigger = 0x001e }
- enum shutDownReasonCodes { shutdownReasonCodeNoError = 0x001F }
- enum hwErrorStatusCodes { errCodeNoErr = 0 }
- enum PowerMgrConf { Normal = 0, ApplicationControlled = 1, BatterySuspend = 2 }
- enum PowerMgrStatus { NoRequestsPending = 0, SuspendPending = 1, Shutdown-Pending = 2 }
- enum TouchScreenModeSettings { MOUSE_NEXT_BOOT = 0, TOUCH_NE-XT_BOOT = 1, MOUSE_NOW = 2, TOUCH_NOW = 3 }
- enum TSAdvancedSettingsParameter {
  TS_RIGHT_CLICK_TIME = 0, TS_LOW_LEVEL = 1, TS_UNTOUCHLEV-EL = 2, TS_DEBOUNCE_TIME = 3,
  TS_DEBOUNCE_TIMEOUT_TIME = 4, TS_DOUBLECLICK_MAX_CLIC-K_TIME = 5, TS_DOUBLE_CLICK_TIME = 6, TS_MAX_RIGHTCLICK_D-ISTANCE = 7,
  TS_USE_DEJITTER = 8, TS_CALIBTATION_WIDTH = 9, TS_CALIBRAT-ION_MEASUREMENTS = 10, TS_RESTORE_DEFAULT_SETTINGS = 11,
  TS_TCHAUTOCAL = 12 }
- enum CalibrationModeSettings {
  MODE_UNKNOWN = 0, MODE_NORMAL = 1, MODE_CALIBRATION_-5P = 2, MODE_CALIBRATION_9P = 3,
  MODE_CALIBRATION_13P = 4 }

- enum CalibrationConfigParam {
  CONFIG_CALIBRATION_WITH = 0, CONFIG_CALIBRATION_MEASU-
  REMENTS = 1, CONFIG_5P_CALIBRATION_POINT_BORDER = 2, CO-
  NFIG_13P_CALIBRATION_POINT_BORDER = 3,
  CONFIG_13P_CALIBRATION_TRANSITION_MIN = 4, CONFIG_13P_CA-
  LIBRATION_TRANSITION_MAX = 5 }

**Functions**

- EXTERN_C CCAUXDLL_API
  ABOUTHANDLE
  CCAUXDLL_CALLING_CONV GetAbout (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV About_release (ABOUTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainPCBSerial (ABOUTHAND-
  LE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getUnitSerial (ABOUTHANDLE, char
  ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainPCBArt (ABOUTHANDLE,
  char ∗buff, int length)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainManufacturingDate (ABOU-
  THANDLE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainHWversion (ABOUTHAND-
  LE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainProdRev (ABOUTHANDLE,
  char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainProdArtNr (ABOUTHAND-
  LE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfETHConnections (ABOUTH-
  ANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfCANConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfVideoConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfUSBConnections (ABOUTH-
  ANDLE, unsigned char ∗NrOfConnections)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfSerialConnections (ABOUT-
  HANDLE, unsigned char *NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfDigIOConnections (ABOUT-
  HANDLE, unsigned char *NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsDisplayAvailable (ABOUTHAN-
  DLE, bool *available)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsTouchScreenAvailable (ABOUT-
  HANDLE, bool *available)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getDisplayResolution (ABOUTHAN-
  DLE, char *buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnPCBSerial (ABOUTHAN-
  DLE, char *buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnPCBArt (ABOUTHANDL-
  E, char *buff, int length)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnManufacturingDate (ABO-
  UTHANDLE, char *buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnHWversion (ABOUTHAN-
  DLE, char *buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsWLANMounted (ABOUTHAN-
  DLE, bool *mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsGPSMounted (ABOUTHANDL-
  E, bool *mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsGPRSMounted (ABOUTHAND-
  LE, bool *mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsBTMounted (ABOUTHANDLE,
  bool *mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getFrontPcbRev (ABOUTHANDLE,
  unsigned char *major, unsigned char *minor)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsIOExpanderMounted (ABOUT-
  HANDLE, bool *mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIOExpanderValue (ABOUTHAN-
  DLE, unsigned short *value)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_hasOsBooted (ABOUTHANDLE, bool
  ∗bootComplete)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsAnybusMounted (ABOUTHAN-
  DLE, bool ∗mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfCfgInConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfPWMOutConnections (ABO-
  UTHANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfButtons (ABOUTHANDLE,
  int ∗numbuttons)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getUserEepromData (ABOUTHAND-
  LE, char ∗buff, unsigned short length)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_setUserEepromData (ABOUTHAND-
  LE, unsigned short startpos, const char ∗buff, unsigned short length)
- EXTERN_C CCAUXDLL_API
  ADCHANDLE
  CCAUXDLL_CALLING_CONV GetAdc (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Adc_release (ADCHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Adc_getVoltage (ADCHANDLE, VoltageEnum
  selection, double ∗value)
- EXTERN_C CCAUXDLL_API
  AUXVERSIONHANDLE
  CCAUXDLL_CALLING_CONV GetAuxVersion (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV AuxVersion_release (AUXVERSIONHAND-
  LE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getFPGAVersion (AUXVERSI-
  ONHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getSSVersion (AUXVERSION-
  HANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getFrontVersion (AUXVERSIO-
  NHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getCCAuxVersion (AUXVERS-
  IONHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getOSVersion (AUXVERSION-
  HANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getCCAuxDrvVersion (AUXV-
  ERSIONHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char
  ∗release, unsigned char ∗build)
- EXTERN_C CCAUXDLL_API
  BACKLIGHTHANDLE
  CCAUXDLL_CALLING_CONV GetBacklight (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Backlight_release (BACKLIGHTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getIntensity (BACKLIGHTHAN-
  DLE, unsigned char ∗intensity)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setIntensity (BACKLIGHTHAN-
  DLE, unsigned char intensity)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getStatus (BACKLIGHTHANDL-
  E, unsigned char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getHWStatus (BACKLIGHTHA-
  NDLE, bool ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_startAutomaticBL (BACKLIGHT-
  HANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_stopAutomaticBL (BACKLIGHT-
  HANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getAutomaticBLStatus (BACKL-
  IGHTHANDLE, unsigned char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setAutomaticBLParams (BACKL-
  IGHTHANDLE, bool bSoftTransitions)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getAutomaticBLParams (BACK-
  LIGHTHANDLE, bool ∗bSoftTransitions, double ∗k)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setAutomaticBLFilter (BACKLI-
  GHTHANDLE, unsigned long averageWndSize, unsigned long rejectWndSize,
  unsigned long rejectDeltaInLux, LightSensorSamplingMode mode)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getAutomaticBLFilter (BACKLI-
  GHTHANDLE, unsigned long ∗averageWndSize, unsigned long ∗rejectWnd-
  Size, unsigned long ∗rejectDeltaInLux, LightSensorSamplingMode ∗mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getLedDimming (BACKLIGHTH-
  ANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setLedDimming (BACKLIGHTH-
  ANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API
  BATTERYHANDLE
  CCAUXDLL_CALLING_CONV GetBattery (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Battery_release (BATTERYHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_isBatteryPresent (BATTERYHAND-
  LE, bool ∗batteryIsPresent)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getBatteryVoltageStatus (BATTER-
  YHANDLE, unsigned char ∗batteryVoltagePercent)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getBatteryChargingStatus (BATTE-
  RYHANDLE, ChargingStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getPowerSource (BATTERYHAND-
  LE, PowerSource ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getBatteryTemp (BATTERYHAND-
  LE, signed short ∗temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getHwErrorStatus (BATTERYHAN-
  DLE, ErrorStatus ∗errorCode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getTimer (BATTERYHANDLE, Battery-
  TimerType ∗times)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getMinMaxTemp (BATTERYHAN-
  DLE, signed short ∗minTemp, signed short ∗maxTemp)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getBatteryHWversion (BATTERY-
  HANDLE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getBatterySwVersion (BATTERYH-
  ANDLE, unsigned short ∗major, unsigned short ∗minor, unsigned short ∗release,
  unsigned short ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getBatterySerial (BATTERYHAND-
  LE, char ∗buff, int len)

- EXTERN_C CCAUXDLL_API
  BUZZERHANDLE
  CCAUXDLL_CALLING_CONV GetBuzzer (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Buzzer_release (BUZZERHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_getFrequency (BUZZERHANDLE, un-
  signed short *frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_getVolume (BUZZERHANDLE, un-
  signed short *volume)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_getTrigger (BUZZERHANDLE, bool
  *trigger)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_setFrequency (BUZZERHANDLE, un-
  signed short frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_setVolume (BUZZERHANDLE, un-
  signed short volume)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_setTrigger (BUZZERHANDLE, bool
  trigger)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_buzze (BUZZERHANDLE, int time,
  bool blocking)
- EXTERN_C CCAUXDLL_API
  CANSETTINGHANDLE
  CCAUXDLL_CALLING_CONV GetCanSetting (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV CanSetting_release (CANSETTINGHAND-
  LE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_getBaudrate (CANSETTINGHA-
  NDLE, unsigned char net, unsigned short *baudrate)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_getFrameType (CANSETTING-
  HANDLE, unsigned char net, CanFrameType *frameType)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_setBaudrate (CANSETTINGHA-
  NDLE, unsigned char net, unsigned short baudrate)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_setFrameType (CANSETTING-
  HANDLE, unsigned char net, CanFrameType frameType)
- EXTERN_C CCAUXDLL_API char
  const *CCAUXDLL_CALLING_CONV GetErrorStringA (eErr errCode)
- EXTERN_C CCAUXDLL_API wchar_t
  const *CCAUXDLL_CALLING_CONV GetErrorStringW (eErr errCode)

- EXTERN_C CCAUXDLL_API
  CFGINHANDLE
  CCAUXDLL_CALLING_CONV GetCfgIn (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV CfgIn_release (CFGINHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_setCfgInMode (CFGINHANDLE, un-
  signed char channel, CfgInModeEnum set_mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getCfgInMode (CFGINHANDLE, un-
  signed char channel, CfgInModeEnum ∗get_mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getValue (CFGINHANDLE, unsigned
  char channel, unsigned short ∗sample_value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getPwmValue (CFGINHANDLE, un-
  signed char channel, float ∗frequency, unsigned char ∗duty_cycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getMinFrequencyThreshold (CFGIN-
  HANDLE, unsigned char channel, float ∗frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_setMinFrequencyThreshold (CFGIN-
  HANDLE, unsigned char channel, float frequency)
- EXTERN_C CCAUXDLL_API
  CONFIGHANDLE
  CCAUXDLL_CALLING_CONV GetConfig ()
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Config_release (CONFIGHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getStartupTriggerConfig (CONFIGH-
  ANDLE, TriggerConf ∗config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getShortButtonPressAction (CONFI-
  GHANDLE, PowerAction ∗action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getLongButtonPressAction (CONFI-
  GHANDLE, PowerAction ∗action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getOnOffSigAction (CONFIGHAN-
  DLE, PowerAction ∗action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getFrontBtnTrigTime (CONFIGHA-
  NDLE, unsigned short ∗triggertime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getExtOnOffSigTrigTime (CONFIG-
  HANDLE, unsigned long ∗triggertime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getButtonFunction (CONFIGHAND-
  LE, unsigned char button_number, ButtonConfigEnum ∗button_config)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getSuspendMaxTime (CONFIGHA-
  NDLE, unsigned short ∗maxTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getCanStartupPowerConfig (CONFI-
  GHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getVideoStartupPowerConfig (CON-
  FIGHANDLE, unsigned char ∗config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getExtFanStartupPowerConfig (CO-
  NFIGHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getStartupVoltageConfig (CONFIG-
  HANDLE, double ∗voltage)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getHeatingTempLimit (CONFIGHA-
  NDLE, signed short ∗temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getPowerOnStartup (CONFIGHAN-
  DLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setStartupTriggerConfig (CONFIGH-
  ANDLE, TriggerConf conf)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setShortButtonPressAction (CONFI-
  GHANDLE, PowerAction action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setLongButtonPressAction (CONFI-
  GHANDLE, PowerAction action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setOnOffSigAction (CONFIGHAN-
  DLE, PowerAction action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setFrontBtnTrigTime (CONFIGHA-
  NDLE, unsigned short triggertime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setExtOnOffSigTrigTime (CONFIG-
  HANDLE, unsigned long triggertime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setButtonFunction (CONFIGHAND-
  LE, unsigned char button_number, ButtonConfigEnum button_config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setSuspendMaxTime (CONFIGHA-
  NDLE, unsigned short maxTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setCanStartupPowerConfig (CONFI-
  GHANDLE, CCStatus status)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setVideoStartupPowerConfig (CON-
  FIGHANDLE, unsigned char config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setExtFanStartupPowerConfig (CON-
  FIGHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setStartupVoltageConfig (CONFIGH-
  ANDLE, double voltage)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setHeatingTempLimit (CONFIGHA-
  NDLE, signed short temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setPowerOnStartup (CONFIGHAN-
  DLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setRS485Enabled (CONFIGHAND-
  LE, RS4XXPort port, bool enabled)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getRS485Enabled (CONFIGHAND-
  LE, RS4XXPort port, bool *enabled)
- EXTERN_C CCAUXDLL_API
  DIAGNOSTICHANDLE
  CCAUXDLL_CALLING_CONV GetDiagnostic (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Diagnostic_release (DIAGNOSTICHANDL-
  E)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getSSTemp (DIAGNOSTICHA-
  NDLE, signed short *temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getPCBTemp (DIAGNOSTICH-
  ANDLE, signed short *temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getPMTemp (DIAGNOSTICHA-
  NDLE, unsigned char index, signed short *temperature, JidaSensorType *jst)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getStartupReason (DIAGNOST-
  ICHANDLE, unsigned short *reason)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getShutDownReason (DIAGNO-
  STICHANDLE, unsigned short *reason)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getHwErrorStatus (DIAGNOST-
  ICHANDLE, unsigned short *errorCode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getTimer (DIAGNOSTICHAND-
  LE, TimerType *times)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getMinMaxTemp (DIAGNOSTI-
  CHANDLE, signed short ∗minTemp, signed short ∗maxTemp)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getPowerCycles (DIAGNOSTIC-
  HANDLE, unsigned short ∗powerCycles)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_clearHwErrorStatus (DIAGNOS-
  TICHANDLE)
- EXTERN_C CCAUXDLL_API char
  const ∗CCAUXDLL_CALLING_CONV GetHwErrorStatusStringA (unsigned
  short errCode)
- EXTERN_C CCAUXDLL_API wchar_t
  const ∗CCAUXDLL_CALLING_CONV GetHwErrorStatusStringW (unsigned
  short errCode)
- EXTERN_C CCAUXDLL_API char
  const ∗CCAUXDLL_CALLING_CONV GetStartupReasonStringA (unsigned short
  code)
- EXTERN_C CCAUXDLL_API wchar_t
  const ∗CCAUXDLL_CALLING_CONV GetStartupReasonStringW (unsigned
  short code)
- EXTERN_C CCAUXDLL_API
  DIGIOHANDLE
  CCAUXDLL_CALLING_CONV GetDigIO (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV DigIO_release (DIGIOHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV DigIO_getDigIO (DIGIOHANDLE, unsigned
  char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV DigIO_setDigIO (DIGIOHANDLE, unsigned
  char state)
- EXTERN_C CCAUXDLL_API
  FIRMWAREUPGHANDLE
  CCAUXDLL_CALLING_CONV GetFirmwareUpgrade (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_release (FIRMWAREUP-
  GHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFpgaUpgrade (FIRM-
  WAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFpgaVerification (FI-
  RMWAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startSSUpgrade (FIRMW-
  AREUPGHANDLE, const char ∗filename, bool blocking)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startSSVerification (FIR-
  MWAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFrontUpgrade (FIRM-
  WAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFrontVerification (FI-
  RMWAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_getUpgradeStatus (FIRM-
  WAREUPGHANDLE, UpgradeStatus ∗status, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_shutDown (FIRMWARE-
  UPGHANDLE)
- EXTERN_C CCAUXDLL_API
  FRONTLEDHANDLE
  CCAUXDLL_CALLING_CONV GetFrontLED (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV FrontLED_release (FRONTLEDHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getSignal (FRONTLEDHANDL-
  E, double ∗frequency, unsigned char ∗dutyCycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getOnTime (FRONTLEDHAND-
  LE, unsigned char ∗onTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getOffTime (FRONTLEDHAND-
  LE, unsigned char ∗offTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getIdleTime (FRONTLEDHAN-
  DLE, unsigned char ∗idleTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getNrOfPulses (FRONTLEDHA-
  NDLE, unsigned char ∗nrOfPulses)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getColor (FRONTLEDHANDL-
  E, unsigned char ∗red, unsigned char ∗green, unsigned char ∗blue)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getStandardColor (FRONTLED-
  HANDLE, CCAuxColor ∗color)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getEnabledDuringStartup (FRON-
  TLEDHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setSignal (FRONTLEDHANDL-
  E, double frequency, unsigned char dutyCycle)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setOnTime (FRONTLEDHAND-
  LE, unsigned char onTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setOffTime (FRONTLEDHAND-
  LE, unsigned char offTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setIdleTime (FRONTLEDHAND-
  LE, unsigned char idleTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setNrOfPulses (FRONTLEDHA-
  NDLE, unsigned char nrOfPulses)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setColor (FRONTLEDHANDLE,
  unsigned char red, unsigned char green, unsigned char blue)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setStandardColor (FRONTLEDH-
  ANDLE, CCAuxColor color)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setOff (FRONTLEDHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setEnabledDuringStartup (FRON-
  TLEDHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API
  LIGHTSENSORHANDLE
  CCAUXDLL_CALLING_CONV GetLightsensor (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Lightsensor_release (LIGHTSENSORHAN-
  DLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getIlluminance (LIGHTSENSO-
  RHANDLE, unsigned short ∗value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getIlluminance2 (LIGHTSENS-
  ORHANDLE, unsigned short ∗value, unsigned char ∗ch0, unsigned char ∗ch1)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getAverageIlluminance (LIGH-
  TSENSORHANDLE, unsigned short ∗value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_startAverageCalc (LIGHTSEN-
  SORHANDLE, unsigned long averageWndSize, unsigned long rejectWndSize,
  unsigned long rejectDeltaInLux, LightSensorSamplingMode mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_stopAverageCalc (LIGHTSEN-
  SORHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getOperatingRange (LIGHTSE-
  NSORHANDLE, LightSensorOperationRange ∗range)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_setOperatingRange (LIGHTSE-
  NSORHANDLE, LightSensorOperationRange range)
- EXTERN_C CCAUXDLL_API
  POWERHANDLE
  CCAUXDLL_CALLING_CONV GetPower (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Power_release (POWERHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getBLPowerStatus (POWERHAND-
  LE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getCanPowerStatus (POWERHAND-
  LE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getVideoPowerStatus (POWERHAN-
  DLE, unsigned char ∗videoStatus)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getExtFanPowerStatus (POWERHA-
  NDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getButtonPowerTransitionStatus (PO-
  WERHANDLE, ButtonPowerTransitionStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getVideoOCDStatus (POWERHAN-
  DLE, OCDStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getCanOCDStatus (POWERHAND-
  LE, OCDStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setBLPowerStatus (POWERHANDL-
  E, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setCanPowerStatus (POWERHAND-
  LE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setVideoPowerStatus (POWERHAN-
  DLE, unsigned char status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setExtFanPowerStatus (POWERHA-
  NDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_ackPowerRequest (POWERHANDL-
  E)
- EXTERN_C CCAUXDLL_API
  POWERMGRHANDLE
  CCAUXDLL_CALLING_CONV GetPowerMgr (void)

- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV PowerMgr_release (POWERMGRHANDL-
  E)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_registerControlledSuspendOrShut-
  Down (POWERMGRHANDLE, PowerMgrConf conf)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_getConfiguration (POWERMGR-
  HANDLE, PowerMgrConf ∗conf)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_getPowerMgrStatus (POWERM-
  GRHANDLE, PowerMgrStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_setAppReadyForSuspendOrShutdown
  (POWERMGRHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_hasResumed (POWERMGRHA-
  NDLE, bool ∗resumed)
- EXTERN_C CCAUXDLL_API
  PWMOUTHANDLE
  CCAUXDLL_CALLING_CONV GetPWMOut (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV PWMOut_release (PWMOUTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_setPWMOutputChannelDutyCycle
  (PWMOUTHANDLE, unsigned char channel, unsigned char duty_cycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_setPWMOutputChannelFrequency
  (PWMOUTHANDLE, unsigned char channel, float frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_getPWMOutputChannelDutyCycle
  (PWMOUTHANDLE, unsigned char channel, unsigned char ∗duty_cycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_getPWMOutputChannelFrequency
  (PWMOUTHANDLE, unsigned char channel, float ∗frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_getPWMOutputStatus (PWMOU-
  THANDLE, unsigned char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_setPWMOutOff (PWMOUTHAN-
  DLE, unsigned char channel)
- EXTERN_C CCAUXDLL_API
  SMARTHANDLE
  CCAUXDLL_CALLING_CONV GetSmart (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Smart_release (SMARTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getRemainingLifeTime (SMARTHA-
  NDLE, unsigned char ∗lifetimepercent)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getRemainingLifeTime2 (SMARTH-
  ANDLE, unsigned char ∗lifetimepercent)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getDeviceSerial (SMARTHANDLE, char
  ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getDeviceSerial2 (SMARTHANDLE,
  char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getInitialTime (SMARTHANDLE, time-
  _t ∗time)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getInitialTime2 (SMARTHANDLE, time-
  _t ∗time)
- EXTERN_C CCAUXDLL_API
  TELEMATICSHANDLE
  CCAUXDLL_CALLING_CONV GetTelematics (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Telematics_release (TELEMATICSHANDL-
  E)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getTelematicsAvailable (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPRSPowerStatus (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPRSStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getWLANPowerStatus (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getWLANStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getBTPowerStatus (TELEMAT-
  ICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getBTStartUpPowerStatus (TEL-
  EMATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPSPowerStatus (TELEMA-
  TICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPSStartUpPowerStatus (TE-
  LEMATICSHANDLE, CCStatus ∗status)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPSAntennaStatus (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPRSPowerStatus (TELEMA-
  TICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPRSStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setWLANPowerStatus (TELEM-
  ATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setWLANStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setBTPowerStatus (TELEMATI-
  CSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setBTStartUpPowerStatus (TEL-
  EMATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPSPowerStatus (TELEMA-
  TICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPSStartUpPowerStatus (TE-
  LEMATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API
  TOUCHSCREENHANDLE
  CCAUXDLL_CALLING_CONV GetTouchScreen (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV TouchScreen_release (TOUCHSCREENHA-
  NDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_getMode (TOUCHSCREENH-
  ANDLE, TouchScreenModeSettings ∗config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_getMouseRightClickTime (TO-
  UCHSCREENHANDLE, unsigned short ∗time)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_setMode (TOUCHSCREENH-
  ANDLE, TouchScreenModeSettings config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_setMouseRightClickTime (TO-
  UCHSCREENHANDLE, unsigned short time)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_setAdvancedSetting (TOUCH-
  SCREENHANDLE, TSAdvancedSettingsParameter param, unsigned short data)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_getAdvancedSetting (TOUCH-
  SCREENHANDLE, TSAdvancedSettingsParameter param, unsigned short ∗data)
- EXTERN_C CCAUXDLL_API
  TOUCHSCREENCALIBHANDLE
  CCAUXDLL_CALLING_CONV GetTouchScreenCalib (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV TouchScreenCalib_release (TOUCHSCREE-
  NCALIBHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_setMode (TOUCHSCRE-
  ENCALIBHANDLE, CalibrationModeSettings mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_getMode (TOUCHSCRE-
  ENCALIBHANDLE, CalibrationModeSettings ∗mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_setCalibrationPoint (TO-
  UCHSCREENCALIBHANDLE, unsigned char pointNr)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_checkCalibrationPointFinished
  (TOUCHSCREENCALIBHANDLE, bool ∗finished, unsigned char pointNr)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_getConfigParam (TOUC-
  HSCREENCALIBHANDLE, CalibrationConfigParam param, unsigned short ∗value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_setConfigParam (TOUC-
  HSCREENCALIBHANDLE, CalibrationConfigParam param, unsigned short value)
- EXTERN_C CCAUXDLL_API
  VIDEOHANDLE
  CCAUXDLL_CALLING_CONV GetVideo (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Video_release (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_init (VIDEOHANDLE, unsigned char
  deviceNr)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_showVideo (VIDEOHANDLE, bool show)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setDeInterlaceMode (VIDEOHAND-
  LE, DeInterlaceMode mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getDeInterlaceMode (VIDEOHAND-
  LE, DeInterlaceMode ∗mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setMirroring (VIDEOHANDLE, CC-
  Status mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getMirroring (VIDEOHANDLE, CC-
  Status ∗mode)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setRotation (VIDEOHANDLE, Video-
  Rotation rotation)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getRotation (VIDEOHANDLE, Video-
  Rotation ∗rotation)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setActiveChannel (VIDEOHANDLE,
  VideoChannel channel)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getActiveChannel (VIDEOHANDLE,
  VideoChannel ∗channel)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setColorKeys (VIDEOHANDLE, un-
  signed char rKey, unsigned char gKey, unsigned char bKey)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getColorKeys (VIDEOHANDLE, un-
  signed char ∗rKey, unsigned char ∗gKey, unsigned char ∗bKey)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setVideoArea (VIDEOHANDLE, un-
  signed short topLeftX, unsigned short topLeftY, unsigned short bottomRightX,
  unsigned short bottomRightY)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getRawImage (VIDEOHANDLE, un-
  signed short ∗width, unsigned short ∗height, float ∗frameRate)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getVideoArea (VIDEOHANDLE, un-
  signed short ∗topLeftX, unsigned short ∗topLeftY, unsigned short ∗bottomRigth-
  X, unsigned short ∗bottomRigthY)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getVideoStandard (VIDEOHANDLE,
  videoStandard ∗standard)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getStatus (VIDEOHANDLE, unsigned
  char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setScaling (VIDEOHANDLE, float x,
  float y)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getScaling (VIDEOHANDLE, float ∗x,
  float ∗y)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_activateSnapshot (VIDEOHANDLE, bool
  activate)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_takeSnapshot (VIDEOHANDLE, const
  char ∗path, bool bInterlaced)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_takeSnapshotRaw (VIDEOHANDLE,
  char ∗rawImgBuffer, unsigned long rawImgBuffSize, bool bInterlaced)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_takeSnapshotBmp (VIDEOHANDLE,
  char ∗∗bmpBuffer, unsigned long ∗bmpBufSize, bool bInterlaced, bool bNTSC-
  Format)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_createBitmap (VIDEOHANDLE, char
  ∗∗bmpBuffer, unsigned long ∗bmpBufSize, const char ∗rawImgBuffer, unsigned
  long rawImgBufSize, bool bInterlaced, bool bNTSCFormat)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_freeBmpBuffer (VIDEOHANDLE, char
  ∗bmpBuffer)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_minimize (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_restore (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setDecoderReg (VIDEOHANDLE, un-
  signed char decoderRegister, unsigned char registerValue)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getDecoderReg (VIDEOHANDLE, un-
  signed char decoderRegister, unsigned char ∗registerValue)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setCropping (VIDEOHANDLE, unsigned
  char top, unsigned char left, unsigned char bottom, unsigned char right)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getCropping (VIDEOHANDLE, un-
  signed char ∗top, unsigned char ∗left, unsigned char ∗bottom, unsigned char
  ∗right)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_showFrame (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setGraphicsOverlay (VIDEOHAND-
  LE, CCStatus mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getGraphicsOverlay (VIDEOHAND-
  LE, CCStatus ∗mode)

**Variables**

- const unsigned char Video1Conf = (1 << 0)
- const unsigned char Video2Conf = (1 << 1)
- const unsigned char Video3Conf = (1 << 2)
- const unsigned char Video4Conf = (1 << 3)
- const unsigned char DigitalIn_1 = (1 << 0)
- const unsigned char DigitalIn_2 = (1 << 1)

- const unsigned char DigitalIn_3 = (1 << 2)
- const unsigned char DigitalIn_4 = (1 << 3)

## 5.1.1 Typedef Documentation

### 5.1.1.1 typedef enum CrossControl::PowerMgrConf _PowerMgrConf

Enumeration of the settings that can be used with the PowerMgr system.

### 5.1.1.2 typedef enum CrossControl::PowerMgrStatus _PowerMgrStatus

### 5.1.1.3 typedef void∗ ABOUTHANDLE

### 5.1.1.4 typedef void∗ ADCHANDLE

### 5.1.1.5 typedef void∗ AUXVERSIONHANDLE

### 5.1.1.6 typedef void∗ BACKLIGHTHANDLE

### 5.1.1.7 typedef void∗ BATTERYHANDLE

### 5.1.1.8 typedef void∗ BUZZERHANDLE

### 5.1.1.9 typedef void∗ CANSETTINGHANDLE

### 5.1.1.10 typedef void∗ CFGINHANDLE

### 5.1.1.11 typedef void∗ CONFIGHANDLE

### 5.1.1.12 typedef void∗ DIAGNOSTICHANDLE

### 5.1.1.13 typedef void∗ DIGIOHANDLE

### 5.1.1.14 typedef void∗ FIRMWAREUPGHANDLE

### 5.1.1.15 typedef void∗ FRONTLEDHANDLE

### 5.1.1.16 typedef void∗ LIGHTSENSORHANDLE

### 5.1.1.17 typedef void∗ POWERHANDLE

### 5.1.1.18 typedef void∗ POWERMGRHANDLE

### 5.1.1.19 typedef void∗ PWMOUTHANDLE

### 5.1.1.20 typedef void∗ SMARTHANDLE

**5.1.1.21    typedef void∗ TELEMATICSHANDLE**

**5.1.1.22    typedef void∗ TOUCHSCREENCALIBHANDLE**

**5.1.1.23    typedef void∗ TOUCHSCREENHANDLE**

**5.1.1.24    typedef struct version_info VersionType**

**5.1.1.25    typedef void∗ VIDEOHANDLE**

## 5.1.2    Enumeration Type Documentation

### 5.1.2.1    enum ButtonConfigEnum

Enumeration of Buffon Configuration (bitfield representation)

**Enumerator**

> *BUTTON_ONLY_MP_ACTION*
>
> *BUTTON_AS_STARTUP_TRIG*    Buttons are only read by Main Processor, i.e. normal button action which is handled in application space
>
> *BUTTON_AS_ACTION_TRIG*    Set button to be used as startup trigger, in addition to MP application event
>
> *BUTTON_AS_ACTION_STARTUP_TRIG*    Set button to trigger suspend, shutdown or hard shutdown actions
>
> *BUTTON_AS_BACKLIGHT_DECREASE*    Set button to trigger startup, suspend, shutdown or hard shutdown actions
>
> *BUTTON_AS_BACKLIGHT_DECR_STARTUP_TRIG*    Set button to act as backlight decrease button
>
> *BUTTON_AS_BACKLIGHT_INCREASE*    Set button to act as backlight decreaste and startup trigger
>
> *BUTTON_AS_BACKLIGHT_INCR_STARTUP_TRIG*    Set button to act as backlight increase button

### 5.1.2.2    enum ButtonPowerTransitionStatus

Current status for front panel button and on/off signal. If any of them generate a suspend or shutdown event, it may also be read, briefly. When the button/signal is released, typically BPTS_Suspend or BPTS_ShutDown follows. Note: Do not rely on getting BPTS_ShutDown or BPTS_Suspend from user applications. The system is likely to start shutting down before the status can be read. Instead, use the PowerMgr class for handling system shutdown/suspend events.

**Enumerator**

> *BPTS_No_Change*    No change

**BPTS_ShutDown**  A shutdown has been initiated since the front panel button has been pressed longer than the set FrontBtnShutDownTrigTime

**BPTS_Suspend**  Suspend mode has been initiated since the front panel button has been pressed (shortly) and suspend mode is enabled

**BPTS_Restart**  Not currently in use

**BPTS_BtnPressed**  The front panel button is currently pressed. It has not been released and it has not yet been held longer than FrontBtnShutDownTrigTime.

**BPTS_BtnPressedLong**  The front panel button is currently pressed. It has not been released and it has been held longer than FrontBtnShutDownTrigTime.

**BPTS_SignalOff**  The external on/off signal is low, but not yet long enough for the ExtOnOffSigSuspTrigTime.

### 5.1.2.3  enum CalibrationConfigParam

Touch screen calibration parameters

**Enumerator**

**CONFIG_CALIBRATION_WITH**

**CONFIG_CALIBRATION_MEASUREMENTS**  Accepted error value when calibrating.

**CONFIG_5P_CALIBRATION_POINT_BORDER**  Number of measurements to accept a calibration point.

**CONFIG_13P_CALIBRATION_POINT_BORDER**  The number of pixels from the border where the 5 point calibration points should be located.

**CONFIG_13P_CALIBRATION_TRANSITION_MIN**  The number of pixels from the border where the 13 point calibration points should be located.

**CONFIG_13P_CALIBRATION_TRANSITION_MAX**  Min defines the transition area in number of pixels, where the two different calibrations are used.

### 5.1.2.4  enum CalibrationModeSettings

Touch screen calibration modes

**Enumerator**

**MODE_UNKNOWN**

**MODE_NORMAL**  Unknown mode.

**MODE_CALIBRATION_5P**  Normal operation mode.

**MODE_CALIBRATION_9P**  Calibration with 5 points mode.

**MODE_CALIBRATION_13P**  Calibration with 9 points mode.

**5.1.2.5 enum CanFrameType**

Can frame type settings

**Enumerator**

**FrameStandard**
**FrameExtended**
**FrameStandardExtended**

**5.1.2.6 enum CCAuxColor**

Enumeration of standard colors

**Enumerator**

**RED**
**GREEN**   RGB 0xF, 0x0, 0x0
**BLUE**   RGB 0x0, 0xF, 0x0
**CYAN**   RGB 0x0, 0x0, 0xF
**MAGENTA**   RGB 0x0, 0xF, 0xF
**YELLOW**   RGB 0xF, 0x0, 0xF
**UNDEFINED_COLOR**   RGB 0xF, 0xF, 0x0
   Returns if color is not a standard color

**5.1.2.7 enum CCStatus**

Enable/disable enumeration

**Enumerator**

**Disabled**
**Enabled**   The setting is disabled or turned off

**5.1.2.8 enum CfgInModeEnum**

Enumeration of ConfigurableInput modes

**Enumerator**

**CFGIN_NOT_IN_USE**
**CFGIN_HI_SWITCH**   Disable configurable input measurement
**CFGIN_LOW_SWITCH**   Read digital input value with waitForCfgInValue
**CFGIN_VOLTAGE_3V3**   Read digital input value with waitForCfgInValue

*CFGIN_VOLTAGE_5VPD*   Read voltage input value with waitForCfgInValue

*CFGIN_RESISTANCE*   Read voltage input value with waitForCfgInValue

*CFGIN_FREQ_FLOATING*   Read resistance input value with waitForCfgInValue

*CFGIN_FREQ_PULLUP*   Read frequency value with waitForCfgInFrequency

*CFGIN_FREQ_PULLDOWN*   Read frequency value with waitForCfgInFrequency
Read frequency value with waitForCfgInFrequency

### 5.1.2.9   enum ChargingStatus

Current charging status of the battery.

**Enumerator**

*ChargingStatus_NoCharge*   The battery is not being charged. System is running
on battery power.

*ChargingStatus_Charging*   The battery is currently being charged

*ChargingStatus_FullyCharged*   The battery is fully chareged

*ChargingStatus_TempLow*   The temperature is too low to allow the battery to be
charged

*ChargingStatus_TempHigh*   The temperature is too high to allow the battery to
be charged

*ChargingStatus_Unknown*   There was an error determining the charging status

### 5.1.2.10   enum DeInterlaceMode

**Enumerator**

*DeInterlace_Even*

*DeInterlace_Odd*   Use only even rows from the interlaced input stream

*DeInterlace_BOB*   Use only odd rows from the interlaced input stream

### 5.1.2.11   enum eErr

Error code enumeration

**Enumerator**

*ERR_SUCCESS*

*ERR_OPEN_FAILED*   Success

*ERR_NOT_SUPPORTED*   Open failed

*ERR_UNKNOWN_FEATURE*   Not supported

*ERR_DATATYPE_MISMATCH*   Unknown feature

***ERR_CODE_NOT_EXIST***   Datatype mismatch

***ERR_BUFFER_SIZE***   Code doesn't exist

***ERR_IOCTRL_FAILED***   Buffer size error

***ERR_INVALID_DATA***   IoCtrl operation failed

***ERR_INVALID_PARAMETER***   Invalid data

***ERR_CREATE_THREAD***   Invalid parameter

***ERR_IN_PROGRESS***   Failed to create thread

***ERR_CHECKSUM***   Operation in progress

***ERR_INIT_FAILED***   Checksum error

***ERR_VERIFY_FAILED***   Initalization failed

***ERR_DEVICE_READ_DATA_FAILED***   Failed to verify

***ERR_DEVICE_WRITE_DATA_FAILED***   Failed to read from device

***ERR_COMMAND_FAILED***   Failed to write to device

***ERR_EEPROM***   Command failed

***ERR_JIDA_TEMP***   Error in EEPROM memory

***ERR_AVERAGE_CALC_STARTED***   Failed to get JIDA temperature

***ERR_NOT_RUNNING***   Calculation already started

***ERR_I2C_EXPANDER_READ_FAILED***   Thread isn't running

***ERR_I2C_EXPANDER_WRITE_FAILED***   I2C read failure

***ERR_I2C_EXPANDER_INIT_FAILED***   I2C write failure

***ERR_NEWER_SS_VERSION_REQUIRED***   I2C initialization failure

***ERR_NEWER_FPGA_VERSION_REQUIRED***   SS version too old

***ERR_NEWER_FRONT_VERSION_REQUIRED***   FPGA version too old

***ERR_TELEMATICS_GPRS_NOT_AVAILABLE***   FRONT version too old

***ERR_TELEMATICS_WLAN_NOT_AVAILABLE***   GPRS module not available

***ERR_TELEMATICS_BT_NOT_AVAILABLE***   WLAN module not available

***ERR_TELEMATICS_GPS_NOT_AVAILABLE***   Bluetooth module not available

***ERR_MEM_ALLOC_FAIL***   GPS module not available

***ERR_JOIN_THREAD***   Failed to allocate memory

***ERR_INVALID_STARTUP_TRIGGER***   Failed to join thread

### 5.1.2.12   enum ErrorStatus

**Enumerator**

***ErrorStatus_NoError***

***ErrorStatus_ThermistorTempSensor***

***ErrorStatus_SecondaryTempSensor***

***ErrorStatus_ChargeFail***

***ErrorStatus_Overcurrent***

***ErrorStatus_Init***

**5.1.2.13 enum hwErrorStatusCodes**

The error codes returned by getHWErrorStatus.

**Enumerator**

> *errCodeNoErr*

**5.1.2.14 enum JidaSensorType**

Jida temperature sensor types

**Enumerator**

> *TEMP_CPU*
> *TEMP_BOX*
> *TEMP_ENV*
> *TEMP_BOARD*
> *TEMP_BACKPLANE*
> *TEMP_CHIPSETS*
> *TEMP_VIDEO*
> *TEMP_OTHER*

**5.1.2.15 enum LightSensorOperationRange**

Light sensor operation ranges.

**Enumerator**

> *RangeStandard*
> *RangeExtended* Light sensor operation range standard

**5.1.2.16 enum LightSensorSamplingMode**

Light sensor sampling modes.

**Enumerator**

> *SamplingModeStandard*
> *SamplingModeExtended* Standard sampling mode.
> *SamplingModeAuto* Extended sampling mode.
> > Auto switch between standard and extended sampling mode depending on saturation.

### 5.1.2.17 enum OCDStatus

Overcurrent detection status.

**Enumerator**

*OCD_OK* Normal operation, no overcurrent condition detected

*OCD_OC* Overcurrent has been detected, power has therefore been turned off, but may be functioning again if the problem disappeared after re-test

*OCD_POWER_OFF* Overcurrent has been detected, power has been permanently turned off

### 5.1.2.18 enum PowerAction

Button and on/off signal actions.

**Enumerator**

*NoAction* No action taken

*ActionSuspend* The system enters suspend mode

*ActionShutDown* The system shuts down

### 5.1.2.19 enum PowerMgrConf

Enumeration of the settings that can be used with the PowerMgr system.

**Enumerator**

*Normal* Applications will not be able to delay suspend/shutdown requests. This is the normal configuration that is used when the PowerMgr class is not being used. Setting this configuration turns off the feature if it is in use.

*ApplicationControlled* Applications can delay suspend/shutdown requests.

*BatterySuspend* In this mode, the computer will automatically enter suspend mode when the unit starts running on battery power. Applications can delay suspend/shutdown requests. This mode is only applicable if the unit has an external battery. Using this configuration on a computer without an external battery will be the same as using the configuration ApplicationControlled.

### 5.1.2.20 enum PowerMgrStatus

**Enumerator**

*NoRequestsPending* No suspend or shutdown requests.

*SuspendPending* A suspend request is pending.

*ShutdownPending* A shutdown request is pending.

### 5.1.2.21 enum PowerSource

Current power source of the computer.

**Enumerator**

> *PowerSource_Battery*
> *PowerSource_ExternalPower*

### 5.1.2.22 enum RS4XXPort

Enumeration of RS4XX ports (1-4)

**Enumerator**

> *RS4XXPort1*
> *RS4XXPort2*
> *RS4XXPort3*
> *RS4XXPort4*

### 5.1.2.23 enum shutDownReasonCodes

The shutdown codes returned by getShutDownReason.

**Enumerator**

> *shutdownReasonCodeNoError*

### 5.1.2.24 enum startupReasonCodes

The restart codes returned by getStartupReason.

**Enumerator**

> *startupReasonCodeUndefined*
> *startupReasonCodeButtonPress*   Unknown startup reason.
> *startupReasonCodeExtCtrl*   The system was started by front panel button press
> *startupReasonCodeMPRestart*   The system was started by the external control signal
> *startupReasonCodePowerOnStartup*   The system was restarted by OS request
> *startupReasonCodeCanActivity*   The system was started due to the PowerOn-Startup setting
> *startupReasonCodeCIActivity*   The system was started due to activity on the Can bus (CCpilot VC family)
> *startupReasonAlwaysStart*   The system was started due to activity on the configurable input signals (CCpilot VC family)
> *startupReasonUnknownTrigger*   The system was prevented to shutdown, since it is not allowed on this unit type.

### 5.1.2.25 enum TouchScreenModeSettings

Touch screen USB profile settings

**Enumerator**

>  ***MOUSE_NEXT_BOOT***

>  ***TOUCH_NEXT_BOOT*** Set the touch USB profile to mouse profile. Active upon the next boot.

>  ***MOUSE_NOW*** Set the touch USB profile to touch profile. Active upon the next boot.

>  ***TOUCH_NOW*** Immediately set the touch USB profile to mouse profile.

### 5.1.2.26 enum TriggerConf

Trigger configuration enumeration. Valid settings for enabling of front button and external on/off signal. For platforms XM, XL and XA platforms, front button and on/off (ignition) signal can be configured.

For the VC platform, CI state activity and Can data reception can also be used as wakeup sources from suspend mode. bit 0 - enable wakeup by front button (from OFF and suspend mode) bit 1 - enable wakeup by on/off (ignition) signal (from OFF and suspend mode) bit 2 - enable wakeup by CAN activity (from suspend mode, VC only) bit 3 - enable wakeup by CI (Configurabe input) state change (from suspend mode, VC only)

Note that there must always be a way to start the unit from shutdown mode. Therefore, at least one of the following must be true:

- Front button enabled as start-up trigger AND (CCpilot VC) at least one button configured as start-up trigger

- External on/off (ignition) signal configured as start-up trigger.

**Enumerator**

>  ***Front_Button_Enabled*** Front button is enabled for startup and wake-up

>  ***OnOff_Signal_Enabled*** The external on/off signal is enabled for startup and wake-up

>  ***Both_Button_And_Signal_Enabled*** Both of the above are enabled

>  ***CAN_Button_Activity*** VC platform, wake up on CAN and Buttons

>  ***CAN_OnOff_Activity*** VC platform, wake up on CAN and On/Off/Ignition signal

>  ***CAN_Button_OnOff_Activity*** VC platform, wake up on CAN, Buttons and On/-Off/Ignition signal

>  ***CI_Button_Activity*** VC platform, wake up on CI and Button State Change

>  ***CI_OnOff_Activity*** VC platform, wake up on CI and On/Off/Ignition signal State Change

*CI_Button_OnOff_Activity* VC platform, wake up on CI, Button and On/Off/-Ignition signal State Change

*CI_CAN_Button_Activity* VC platform, wake up on CI, CAN and Button State Change

*CI_CAN_OnOff_Activity* VC platform, wake up on CI, CAN and On/Off/Ignition signal State Change

*All_Events* VC platform, wake up on all events

*Last_trigger_conf*

### 5.1.2.27 enum TSAdvancedSettingsParameter

Touch screen advanced settings parameters

**Enumerator**

*TS_RIGHT_CLICK_TIME* Right click time in ms, except for touch profile on XM platform

*TS_LOW_LEVEL* Lowest A/D value required for registering a touch event. Front uc 0.5.3.1 had the default value of 3300, newer versions: 3400.

*TS_UNTOUCHLEVEL* A/D value where the screen is considered to be untouched.

*TS_DEBOUNCE_TIME* Debounce time is the time after first detected touch event during which no measurements are being taken. This is used to avoid faulty measurements that frequently happens right after the actual touch event. Front uc 0.5.3.1 had the default value of 3ms, newer versions: 24ms.

*TS_DEBOUNCE_TIMEOUT_TIME* After debounce, an event will be ignored if after this time there are no valid measurements above TS_LOW_LEVEL. This time must be larger than TS_DEBOUNCE_TIME. Front uc 0.5.3.1 had the default value of 12ms, newer versions: 36ms.

*TS_DOUBLECLICK_MAX_CLICK_TIME* Parameter used for improving double click accuracy. A touch event this long or shorter is considered to be one of the clicks in a double click.

*TS_DOUBLE_CLICK_TIME* Parameter used for improving double click accuracy. Time allowed between double clicks. Used for double click improvement.

*TS_MAX_RIGHTCLICK_DISTANCE* Maximum distance allowed to move pointer and still consider the event a right click.

*TS_USE_DEJITTER* The dejitter function enables smoother pointer movement. Set to non-zero to enable the function or zero to disable it.

*TS_CALIBTATION_WIDTH* Accepted difference in measurement during calibration of a point.

*TS_CALIBRATION_MEASUREMENTS* Number of measurements needed to accept a calibration point.

**TS_RESTORE_DEFAULT_SETTINGS**   Set to non-zero to restore all the above settings to their defaults. This parameter cannot be read and setting it to zero has no effect.

**TS_TCHAUTOCAL**   Time (in units of 200 ms) until the touch screen is recalibrated when continuously touching the screen at one point. A setting of zero disables the recalibration. Valid for PCAP touch panels only. Device must be restarted for changes to have any effect. The default value is 50 which corresponds to 10 seconds.

### 5.1.2.28   enum UpgradeAction

Upgrade Action enumeration

**Enumerator**

**UPGRADE_INIT**

**UPGRADE_PREP_COM**   Initiating, checking for compatibility etc

**UPGRADE_READING_FILE**   Preparing communication

**UPGRADE_CONVERTING_FILE**   Opening and reading the supplied file

**UPGRADE_FLASHING**   Converting the mcs format to binary format

**UPGRADE_VERIFYING**   Flashing the file

**UPGRADE_COMPLETE**   Verifying the programmed image

**UPGRADE_COMPLETE_WITH_ERRORS**   Upgrade was finished
Upgrade finished prematurely, see errorCode for the reason of failure

### 5.1.2.29   enum VideoChannel

The available analog video channels

**Enumerator**

**Analog_Channel_1**

**Analog_Channel_2**

**Analog_Channel_3**

**Analog_Channel_4**

### 5.1.2.30   enum VideoRotation

**Enumerator**

**RotNone**

**Rot90**

**Rot180**

**Rot270**

### 5.1.2.31 enum videoStandard

**Enumerator**

>   ***STD_M_J_NTSC***
>   ***STD_B_D_G_H_I_N_PAL***   (M,J) NTSC ITU-R BT.601
>   ***STD_M_PAL***   (B, D, G, H, I, N) PAL ITU-R BT.601
>   ***STD_PAL***   (M) PAL ITU-R BT.601
>   ***STD_NTSC***   PAL-Nc ITU-R BT.601
>   ***STD_SECAM***   NTSC 4.43 ITU-R BT.601

### 5.1.2.32 enum VoltageEnum

Voltage type enumeration

**Enumerator**

>   ***VOLTAGE_24VIN***
>   ***VOLTAGE_24V***   $<$ 24VIN
>   ***VOLTAGE_12V***   $<$ 24V
>   ***VOLTAGE_12VID***   $<$ 12V
>   ***VOLTAGE_5V***   $<$ 12VID
>   ***VOLTAGE_3V3***   $<$ 5V
>   ***VOLTAGE_VTFT***   $<$ 3.3V
>   ***VOLTAGE_5VSTB***   $<$ VTFT
>   ***VOLTAGE_1V9***   $<$ 5VSTB
>   ***VOLTAGE_1V8***   $<$ 1.9V
>   ***VOLTAGE_1V5***   $<$ 1.8V
>   ***VOLTAGE_1V2***   $<$ 1.5V
>   ***VOLTAGE_1V05***   $<$ 1.2V
>   ***VOLTAGE_1V0***   $<$ 1.05V
>   ***VOLTAGE_0V9***   $<$ 1.0V
>   ***VOLTAGE_VREF_INT***   $<$ 0.9V
>   ***VOLTAGE_24V_BACKUP***   $<$ SS internal VRef
>   ***VOLTAGE_2V5***   $<$ 24V backup capacitor
>   ***VOLTAGE_1V1***   $<$ 2.5V
>   ***VOLTAGE_1V3_PER***   $<$ 1.1V
>   ***VOLTAGE_1V3_VDDA***   $<$ 1.3V_PER
>   ***VOLTAGE_3V3STBY***   $<$ 1.3V_VDDA
>   ***VOLTAGE_VPMIC***   $<$ 3.3V STBY VC
>   ***VOLTAGE_VMAIN***   $<$ V PMIC VC
>       $<$ V MAIN VC

### 5.1.3 Function Documentation

#### 5.1.3.1 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getAddOnHWversion ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get Add on hardware version.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getAddOnHWversion (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Add on hardware version: " << buffer << endl;
```

#### 5.1.3.2 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getAddOnManufacturingDate ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get Add on manufacturing date.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getAddOnManufacturingDate (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Add on manufacturing date: " << buffer << endl;
```

### 5.1.3.3 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getAddOnPCBArt ( ABOUTHANDLE , char ∗ *buff,* int *length* )

Get Add on PCB article number.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *buff* | Text output buffer. |
| *length* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getAddOnPCBArt (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Add on PCB article number: " << buffer << endl;
```

### 5.1.3.4 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getAddOnPCBSerial ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get Add on PCB serial number.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getAddOnPCBSerial (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Add on PCB serial number: " << buffer << endl;
```

**5.1.3.5 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getDisplayResolution ( ABOUTHANDLE , char ∗ buff, int len )**

Get display resolution.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. The display resolution will be returned in the format "1024x768" |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getDisplayResolution (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Display resolution: " << buffer << endl;
```

**5.1.3.6 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getFrontPcbRev ( ABOUTHANDLE , unsigned char ∗ major, unsigned char ∗ minor )**

Get the front hardware pcb revision in the format major.minor (e.g. 1.1).

Supported Platform(s): XA, XS

**Parameters**

| | |
|---|---|
| *major* | The major pcb revision. |
| *minor* | The minor pcb revision. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.7 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getIOExpanderValue ( ABOUTHANDLE , unsigned short ∗ value )**

Get Value for IO Expander

Supported Platform(s): XA, XS

**Parameters**

| | |
|---:|---|
| *value* | IO Expander value. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.8 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getIsAnybusMounted ( ABOUTHANDLE , bool ∗ *mounted* )

Get Anybus mounting status.

Supported Platform(s): XA, XS

**Parameters**

| | |
|---:|---|
| *mounted* | Is Anybus mounted? |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool isAnybusMounted;
err = CrossControl::About_getIsAnybusMounted(pAbout, &
    isAnybusMounted);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Anybus mounted: " << (isAnybusMounted ? "YES" : "NO") << endl;
```

### 5.1.3.9 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getIsBTMounted ( ABOUTHANDLE , bool ∗ *mounted* )

Get BlueTooth module mounting status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *mounted* | Is module mounted? |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool isBTMounted;
err = About_getIsBTMounted (pAbout, &isBTMounted);
if (CrossControl::ERR_SUCCESS == err)
  cout << "BT mounted: " << (isBTMounted ? "YES" : "NO") << endl;
```

### 5.1.3.10  EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getIsDisplayAvailable ( ABOUTHANDLE , bool ∗ *available* )

Get Display module status. (Some product variants does not have a display)

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *available* | Is display available? |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool displayAvailable;
err = About_getIsDisplayAvailable (pAbout, &displayAvailable);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Display available: " << (displayAvailable ? "YES" : "NO") << endl;
```

### 5.1.3.11  EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getIsGPRSMounted ( ABOUTHANDLE , bool ∗ *mounted* )

Get GPRS module mounting status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *mounted* | Is module mounted? |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool isGPRSMounted;
err = About_getIsGPRSMounted (pAbout, &isGPRSMounted);
if (CrossControl::ERR_SUCCESS == err)
  cout << "GPRS mounted: " << (isGPRSMounted ? "YES" : "NO") << endl;
```

### 5.1.3.12 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getIsGPSMounted ( ABOUTHANDLE , bool ∗ *mounted* )

Get GPS module mounting status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| *mounted* | Is module mounted? |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool isGPSMounted;
err = About_getIsGPSMounted (pAbout, &isGPSMounted);
if (CrossControl::ERR_SUCCESS == err)
  cout << "GPS mounted: " << (isGPSMounted ? "YES" : "NO") << endl;
```

### 5.1.3.13 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getIsIOExpanderMounted ( ABOUTHANDLE , bool ∗ *mounted* )

Get IO Expander mounting status.

Supported Platform(s): XA, XS

**Parameters**

| *mounted* | Is IO Expander mounted? |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool isIOExpanderMounted;
err = CrossControl::About_getIsIOExpanderMounted(pAbout, &
    isIOExpanderMounted);
if (CrossControl::ERR_SUCCESS == err)
  cout << "IOExpander mounted: " << (isIOExpanderMounted ? "YES" : "NO") << endl;
```

### 5.1.3.14 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::About getIsTouchScreenAvailable ( ABOUTHANDLE , bool ∗ *available* )

Get Display TouchScreen status.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *available* | Is TouchScreen available? |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool touchScreenAvailable;
err = About_getIsTouchScreenAvailable (pAbout, &touchScreenAvailable);
if (CrossControl::ERR_SUCCESS == err)
  cout << "TouchScreen available: " << (touchScreenAvailable ? "YES" : "NO") << endl;
```

### 5.1.3.15  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::About␣getIsWLANMounted ( ABOUTHANDLE , bool ∗ *mounted* )

Get WLAN module mounting status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *mounted* | Is module mounted? |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool isWLANMounted;
err = About_getIsWLANMounted (pAbout, &isWLANMounted);
if (CrossControl::ERR_SUCCESS == err)
  cout << "WLAN mounted: " << (isWLANMounted ? "YES" : "NO") << endl;
```

### 5.1.3.16  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::About␣getMainHWversion ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get main hardware version (PCB revision).

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | | |
|---:|---|---|
| *buff* | Text output buffer. | |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. | |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getMainHWversion (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Main hardware version: " << buffer << endl;
```

### 5.1.3.17   EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getMainManufacturingDate ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get main manufacturing date.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | | |
|---:|---|---|
| *buff* | Text output buffer. | |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. | |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getMainManufacturingDate (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Manufacturing date: " << buffer << endl;
```

### 5.1.3.18   EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getMainPCBArt ( ABOUTHANDLE , char ∗ *buff,* int *length* )

Get main PCB article number.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *buff* | Text output buffer. |
| *length* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getMainPCBArt (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Main PCB article number: " << buffer << endl;
```

### 5.1.3.19 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getMainPCBSerial ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get main PCB serial number.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getMainPCBSerial (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Main PCB serial: " << buffer << endl;
```

### 5.1.3.20 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getMainProdArtNr ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get main product article number.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getMainProdArtNr (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Main product article number: " << buffer << endl;
```

### 5.1.3.21  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::About␣getMainProdRev ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get main product revision.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getMainProdRev (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Main product revision: " << buffer << endl;
```

### 5.1.3.22  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::About␣getNrOfButtons ( ABOUTHANDLE , int ∗ *numbuttons* )

Get number of configurable buttons.

Supported Platform(s): VC

**Parameters**

| *numbuttons* | Number of configurable buttons. |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
int nrOfButtons;
err = About_getNrOfButtons (pAbout, &nrOfButtons);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of configurable buttons: " << (int)nrOfButtons << endl;
else if (CrossControl::ERR_NOT_SUPPORTED == err)
  cout << "About_getNrOfButtons: Not supported" << endl;
```

### 5.1.3.23 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfCANConnections ( ABOUTHANDLE , unsigned char ∗ NrOfConnections )

Get number of CAN connections present.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| *NrOf-Connections* | Returns the number of connections. |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfCANConnections;
err = About_getNrOfCANConnections (pAbout, &nrOfCANConnections);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of CAN connections: " << (int)nrOfCANConnections << endl;
```

### 5.1.3.24 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfCfgInConnections ( ABOUTHANDLE , unsigned char ∗ NrOfConnections )

Get number of configurable input connections present.

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *NrOf-Connections* | Returns the number of inputs. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfCfgIn;
err = About_getNrOfCfgInConnections (pAbout, &nrOfCfgIn);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of configurable inputs: " << (int)nrOfCfgIn << endl;
else if (CrossControl::ERR_NOT_SUPPORTED == err)
  cout << "About_getNrOfCfgInConnections: Not supported" << endl;
```

### 5.1.3.25 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfDigIOConnections ( ABOUTHANDLE , unsigned char ∗ NrOfConnections )

Get number of digital I/O connections present.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *NrOf-Connections* | Returns the number of input or input/output connections. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfDigIOConnections;
err = About_getNrOfDigIOConnections (pAbout, &nrOfDigIOConnections);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of digital I/O connections: " << (int)nrOfDigIOConnections << endl;
```

### 5.1.3.26 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfETHConnections ( ABOUTHANDLE , unsigned char ∗ NrOfConnections )

Get number of ethernet connections present.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *NrOf-Connections* | Returns the number of connections. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfEthConnections;
err = About_getNrOfETHConnections (pAbout, &nrOfEthConnections);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of ethernet connections: " << (int)nrOfEthConnections << endl;
```

### 5.1.3.27 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfPWMOutConnections ( ABOUTHANDLE , unsigned char ∗ *NrOfConnections* )

Get number of PWM Output connections present.

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *NrOf-Connections* | Returns the number of outputs. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfPwmOut;
err = About_getNrOfPWMOutConnections (pAbout, &nrOfPwmOut);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of PWM outputs: " << (int)nrOfPwmOut << endl;
else if (CrossControl::ERR_NOT_SUPPORTED == err)
  cout << "About_getNrOfPWMOutConnections: Not supported" << endl;
```

### 5.1.3.28 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfSerialConnections ( ABOUTHANDLE , unsigned char ∗ *NrOfConnections* )

Get number of serial port (RS232) connections present.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *NrOf-Connections* | Returns the number of connections. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfSerialConnections;
err = About_getNrOfSerialConnections (pAbout, &nrOfSerialConnections);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of serial connections: " << (int)nrOfSerialConnections << endl;
```

### 5.1.3.29  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfUSBConnections ( ABOUTHANDLE , unsigned char ∗ *NrOfConnections* )

Get number of USB connections present.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *NrOf-Connections* | Returns the number of connections. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfUSBConnections;
err = About_getNrOfUSBConnections (pAbout, &nrOfUSBConnections);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of USB connections: " << (int)nrOfUSBConnections << endl;
```

### 5.1.3.30  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getNrOfVideoConnections ( ABOUTHANDLE , unsigned char ∗ *NrOfConnections* )

Get number of Video connections present.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *NrOf-Connections* | Returns the number of connections. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char nrOfVideoConnections;
err = About_getNrOfVideoConnections (pAbout, &nrOfVideoConnections);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Nr of video connections: " << (int)nrOfVideoConnections << endl;
```

### 5.1.3.31 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getUnitSerial ( ABOUTHANDLE , char ∗ *buff,* int *len* )

Get unit serial number.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = About_getUnitSerial (pAbout, buffer, buffer_len);
if (CrossControl::ERR_SUCCESS == err)
  cout << "Unit serial: " << buffer << endl;
```

### 5.1.3.32 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_getUserEepromData ( ABOUTHANDLE , char ∗ *buff,* unsigned short *length* )

Get User Eeprom data. The user eeprom holds 4096 bytes of data which are fully accessible. Data is always read from position 0.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *buff* | data buffer. |
| *length* | data buffer length or number of data bytes to read. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code.

### 5.1.3.33 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::About␣hasOsBooted ( ABOUTHANDLE , bool ∗ *bootComplete* )

Get the status of the OS boot process. In Linux, drivers may be delay-loaded at start-up. If the application is started early in the boot-process, this function can be used to determine when full functionality can be obtained from the API/drivers.

Supported Platform(s): XA, XS

**Parameters**

| | |
|---:|---|
| *boot-Complete* | Is the OS fully booted? |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool isBootComplete;
err = CrossControl::About_hasOsBooted(pAbout, &isBootComplete);
if (CrossControl::ERR_SUCCESS == err)
  cout << "System bootup complete: " << (isBootComplete ? "YES" : "NO") << endl;
```

### 5.1.3.34 EXTERN␣C CCAUXDLL␣API void CCAUXDLL␣CALLING␣CONV CrossControl::About␣release ( ABOUTHANDLE )

Delete the About object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
ABOUTHANDLE pAbout = ::GetAbout();
```

```
assert(pAbout);

list_about_information(pAbout);

About_release(pAbout);
```

### 5.1.3.35    EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::About_setUserEepromData ( ABOUTHANDLE , unsigned short *startpos,* const char ∗ *buff,* unsigned short *length* )

Set User Eeprom data. The user eeprom holds 4096 bytes of data which are fully accessible.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|:---|
| *startpos* | eeprom write start position. |
| *buff* | data buffer. |
| *length* | buffer length to write. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code.

### 5.1.3.36    EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Adc_getVoltage ( ADCHANDLE , VoltageEnum *selection,* double ∗ *value* )

Read measured voltage.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|:---|
| *selection* | The type of voltage to get. |
| *value* | Voltage value in Volt. Can be undefined if return value is error code. Not all values are supported on all platforms, ERR_NOT_SUPPORTED will indicate that. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Adc_getVoltage(pAdc, selection, &voltage);
if (err == CrossControl::ERR_SUCCESS)
{
```

```
  cout << left << setw(7) << description << ": " <<
    fixed << setprecision(2) << voltage << "V" << endl;
}
else if (err == CrossControl::ERR_NOT_SUPPORTED)
{
  /* Don't print anything */
}
else
{
  cout << left << setw(7) << description << ": " <<
    fixed << setprecision(2) << CrossControl::GetErrorStringA(err) << endl;
}
```

### 5.1.3.37 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Adc_release ( ADCHANDLE )

Delete the ADC object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
ADCHANDLE pAdc = ::GetAdc();
assert(pAdc);

output_voltage (pAdc, "24VIN", CrossControl::VOLTAGE_24VIN);
output_voltage (pAdc, "24V",   CrossControl::VOLTAGE_24V);
output_voltage (pAdc, "12V",   CrossControl::VOLTAGE_12V);
output_voltage (pAdc, "12VID", CrossControl::VOLTAGE_12VID);
output_voltage (pAdc, "5V",    CrossControl::VOLTAGE_5V);
output_voltage (pAdc, "3V3",   CrossControl::VOLTAGE_3V3);
output_voltage (pAdc, "VTFT",  CrossControl::VOLTAGE_VTFT);
output_voltage (pAdc, "5VSTB", CrossControl::VOLTAGE_5VSTB);
output_voltage (pAdc, "1V9",   CrossControl::VOLTAGE_1V9);
output_voltage (pAdc, "1V8",   CrossControl::VOLTAGE_1V8);
output_voltage (pAdc, "1V5",   CrossControl::VOLTAGE_1V5);
output_voltage (pAdc, "1V2",   CrossControl::VOLTAGE_1V2);
output_voltage (pAdc, "1V05",  CrossControl::VOLTAGE_1V05);
output_voltage (pAdc, "1V0",   CrossControl::VOLTAGE_1V0);
output_voltage (pAdc, "0V9",   CrossControl::VOLTAGE_0V9);
output_voltage (pAdc, "VREF_INT",  CrossControl::VOLTAGE_VREF_INT);
output_voltage (pAdc, "24V_BACKUP", CrossControl::VOLTAGE_24V_BACKUP);
output_voltage (pAdc, "2V5",       CrossControl::VOLTAGE_2V5);
output_voltage (pAdc, "1V1",       CrossControl::VOLTAGE_1V1);
output_voltage (pAdc, "1V3_PER",   CrossControl::VOLTAGE_1V3_PER);
output_voltage (pAdc, "1V3_VDDA",  CrossControl::VOLTAGE_1V3_VDDA);
output_voltage (pAdc, "3V3 STBY",  CrossControl::VOLTAGE_3V3STBY);
output_voltage (pAdc, "VPMIC",     CrossControl::VOLTAGE_VPMIC);
output_voltage (pAdc, "VMAIN",     CrossControl::VOLTAGE_VMAIN);

Adc_release(pAdc);
```

### 5.1.3.38 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::AuxVersion_getCCAuxDrvVersion ( AUXVERSIONHANDLE , unsigned char ∗ *major,* unsigned char ∗ *minor,* unsigned char ∗ *release,* unsigned char ∗ *build* )

Get the CrossControl CCAux CCAuxDrv version. Can be used to check that the correct driver is loaded.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *major* | Major version number |
| *minor* | Minor version number |
| *release* | Release version number |
| *build* | Build version number |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = AuxVersion_getCCAuxDrvVersion(
  pAuxVersion,
  &major,
  &minor,
  &release,
  &build);

cout << setw(column_width) << "CCAux Driver Version: ";
if (CrossControl::ERR_SUCCESS == err)
  cout << (int) major << "." <<
  (int) minor << "." <<
  (int) release << "." <<
  (int) build << endl;
else
  cout << "unknown" << endl;
```

### 5.1.3.39 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::AuxVersion_getCCAuxVersion ( AUXVERSIONHANDLE , unsigned char ∗ *major,* unsigned char ∗ *minor,* unsigned char ∗ *release,* unsigned char ∗ *build* )

Get the CrossControl CCAux API version. CCAux includes: CCAuxService/ccauxd - Windows Service/Linux daemon. CCAux2.dll/libccaux2 - The implementation of this API.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *major* | Major version number |
| *minor* | Minor version number |
| *release* | Release version number |
| *build* | Build version number |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = AuxVersion_getCCAuxVersion(
  pAuxVersion,
  &major,
  &minor,
  &release,
  &build);

cout << setw(column_width) << "CC Aux Version: ";
if (CrossControl::ERR_SUCCESS == err)
  cout <<
  (int) major << "." <<
  (int) minor << "." <<
  (int) release << "." <<
  (int) build << endl;
else
  cout << "unknown" << endl;
```

### 5.1.3.40   EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::AuxVersion_getFPGAVersion ( AUXVERSIONHANDLE , unsigned char ∗ *major,* unsigned char ∗ *minor,* unsigned char ∗ *release,* unsigned char ∗ *build* )

Get the FPGA software version

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *major* | Major version number |
| *minor* | Minor version number |
| *release* | Release version number |
| *build* | Build version number |

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

Example Usage:

```
err = AuxVersion_getFPGAVersion(
  pAuxVersion,
  &major,
  &minor,
  &release,
  &build);

cout << setw(column_width) << "FPGA Version: ";
if (CrossControl::ERR_SUCCESS == err)
  cout << (int) major << "." <<
  (int) minor << "." <<
  (int) release << "." <<
  (int) build << endl;
else
  cout << "unknown" << endl;
```

### 5.1.3.41 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::AuxVersion_getFrontVersion ( AUXVERSIONHANDLE , unsigned char ∗ *major,* unsigned char ∗ *minor,* unsigned char ∗ *release,* unsigned char ∗ *build* )

Get the front microcontroller software version

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *major* | Major version number |
| *minor* | Minor version number |
| *release* | Release version number |
| *build* | Build version number |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = AuxVersion_getFrontVersion(
  pAuxVersion,
  &major,
  &minor,
  &release,
  &build);

cout << setw(column_width) << "Front Micro Controller Version: ";
if (CrossControl::ERR_SUCCESS == err)
  cout << (int) major << "." <<
  (int) minor << "." <<
  (int) release << "." <<
  (int) build << endl;
else
  cout << "unknown" << endl;
```

### 5.1.3.42 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::AuxVersion_getOSVersion ( AUXVERSIONHANDLE , unsigned char ∗ *major,* unsigned char ∗ *minor,* unsigned char ∗ *release,* unsigned char ∗ *build* )

Get the CrossControl Operating System version.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *major* | Major version number |
| *minor* | Minor version number |
| *release* | Release version number |
| *build* | Build version number |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = AuxVersion_getOSVersion(
  pAuxVersion,
  &major,
  &minor,
  &release,
  &build);

cout << setw(column_width) << "Operating System Version: ";
if (CrossControl::ERR_SUCCESS == err)
  cout << (int) major << "." <<
  (int) minor << "." <<
  (int) release << "." <<
  (int) build << endl;
else
  cout << "unknown" << endl;
```

### 5.1.3.43 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::AuxVersion_getSSVersion ( AUXVERSIONHANDLE , unsigned char ∗ *major,* unsigned char ∗ *minor,* unsigned char ∗ *release,* unsigned char ∗ *build* )

Get the System Supervisor software version

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *major* | Major version number |
| *minor* | Minor version number |
| *release* | Release version number |
| *build* | Build version number |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = AuxVersion_getSSVersion(
  pAuxVersion,
  &major,
  &minor,
  &release,
  &build);

cout << setw(column_width) << "System Supervisor Version: ";
if (CrossControl::ERR_SUCCESS == err)
  cout << (int) major << "." <<
  (int) minor << "." <<
  (int) release << "." <<
  (int) build << endl;
```

```
else
  cout << "unknown" << endl;
```

### 5.1.3.44 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::AuxVersion_release ( AUXVERSIONHANDLE )

Delete the AuxVersion object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
AUXVERSIONHANDLE pAuxVersion = ::GetAuxVersion();
assert (pAuxVersion);

output_versions(pAuxVersion);

AuxVersion_release(pAuxVersion);
```

### 5.1.3.45 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_getAutomaticBLFilter ( BACKLIGHTHANDLE , unsigned long ∗ *averageWndSize,* unsigned long ∗ *rejectWndSize,* unsigned long ∗ *rejectDeltaInLux,* LightSensorSamplingMode ∗ *mode* )

Get light sensor filter parameters for automatic backlight control.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *average- WndSize* | The average window size in nr of samples. |
| *rejectWnd- Size* | The reject window size in nr of samples. |
| *rejectDelta- InLux* | The reject delta in lux. |
| *mode* | The configured sampling mode. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.46   EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Backlight␣getAutomaticBLParams ( BACKLIGHTHANDLE , bool ∗ *bSoftTransitions,* double ∗ *k* )

Get parameters for automatic backlight control.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *bSoft-Transitions* | Soft transitions used? |
| *k* | K value. |

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

### 5.1.3.47   EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Backlight␣getAutomaticBLStatus ( BACKLIGHTHANDLE , unsigned char ∗ *status* )

Get status from automatic backlight control.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | 1=running, 0=stopped. |

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

### 5.1.3.48   EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Backlight␣getHWStatus ( BACKLIGHTHANDLE , bool ∗ *status* )

Get backlight hardware status.

**Parameters**

| | |
|---|---|
| *status* | Backlight controller status. true: All backlight drivers works ok, false: one or more backlight drivers are faulty. |

Supported Platform(s): XL, XM, XS, XA

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
bool backlightStatus = false;
err = Backlight_getHWStatus(pBacklight, &backlightStatus);
if(err == ERR_SUCCESS)
{
  if(backlightStatus)
    printf("Backlight hardware status: OK\n");
  else
    printf("Backlight hardware status: not OK, one or more backlight drivers are faulty\n");
}
else if(err == ERR_NOT_SUPPORTED)
{
  printf("Backlight_getHWStatus: Not supported!\n");
}
else
{
  printf("Error(%d) in function Backlight_getHWStatus: %s\n", err,
    GetErrorStringA(err));
}
```

### 5.1.3.49 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_getIntensity ( BACKLIGHTHANDLE , unsigned char * *intensity* )

Get backlight intensity. Note that there might be hardware limitations, limiting the minimum and/or maximum value to other than (1..255).

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *intensity* | The current backlight intensity (1..255). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Backlight_getIntensity(pBacklight, &value);

if(err == ERR_SUCCESS)
{
  printf("Current backlight intensity (0-255): %d\n", value);
}
else
{
  printf("Error(%d) in function Backlight_getIntensity: %s\n", err,
    GetErrorStringA(err));
}
```

### 5.1.3.50 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_getLedDimming ( BACKLIGHTHANDLE , CCStatus ∗ *status* )

Get the current setting for Led dimming. If enabled, the function automatically dimms the LED according to the current backlight setting; Low backlight gives less bright LED. This works with manual backlight setting and automatic backlight, but only if the led is set to pure red, green or blue color. If another color is being used, this functionality must be implemented separately.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | Enabled/Disabled |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.51 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_getStatus ( BACKLIGHTHANDLE , unsigned char ∗ *status* )

Get backlight controller status. Deprecated, use Backlight_getHWStatus instead.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *status* | Backlight controller status. Bit 0: status controller 1. Bit 1: status controller 2. Bit 2: status controller 3. Bit 3: status controller 4. 1=normal, 0=fault. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Backlight_getStatus(pBacklight, &value);
if(err == ERR_SUCCESS)
{
  printf("Backlight status: \nBL1:%s\nBL2:%s\nBL3:%s\nBL4:%s\n",
    (value & 0x01)? "OK" : "NOT OK or missing",
    (value & 0x02)? "OK" : "NOT OK or missing",
    (value & 0x04)? "OK" : "NOT OK or missing",
    (value & 0x08)? "OK" : "NOT OK or missing");
}
else if(err == ERR_NOT_SUPPORTED)
{
  printf("Backlight_getStatus: Not supported!\n");
}
else
```

```
{
  printf("Error(%d) in function Backlight_getStatus: %s\n", err,
    GetErrorStringA(err));
}
```

### 5.1.3.52  EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Backlight_release ( BACKLIGHTHANDLE )

Delete the backlight object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
BACKLIGHTHANDLE pBacklight = ::GetBacklight();
assert(pBacklight);

change_backlight(pBacklight);

Backlight_release(pBacklight);
```

### 5.1.3.53  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_setAutomaticBLFilter ( BACKLIGHTHANDLE , unsigned long *averageWndSize,* unsigned long *rejectWndSize,* unsigned long *rejectDeltaInLux,* LightSensorSamplingMode *mode* )

Set light sensor filter parameters for automatic backlight control.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *average- WndSize* | The average window size in nr of samples. |
| *rejectWnd- Size* | The reject window size in nr of samples. |
| *rejectDelta- InLux* | The reject delta in lux. |
| *mode* | The configured sampling mode. |

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

### 5.1.3.54 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_setAutomaticBLParams ( BACKLIGHTHANDLE , bool *bSoftTransitions* )

Set parameters for automatic backlight control.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *bSoft-Transitions* | Use soft transitions? |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.55 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_setIntensity ( BACKLIGHTHANDLE , unsigned char *intensity* )

Set backlight intensity. Note that there might be hardware limitations, limiting the minimum and/or maximum value to other than (1..255).

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *intensity* | The backlight intensity to set (1..255). |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Backlight_setIntensity(pBacklight, value);

if(err == ERR_SUCCESS)
{
  printf("Setting backlight intensity: %d\n", value);
}
else
{
  printf("Error(%d) in function Backlight_setIntensity: %s\n", err,
    GetErrorStringA(err));
}
```

### 5.1.3.56 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_setLedDimming ( BACKLIGHTHANDLE , CCStatus *status* )

Enable/disable Led dimming. If enabled, the function automatically dimms the LED according to the current backlight setting; Low backlight gives less bright LED. This works with manual backlight setting and automatic backlight, but only if the led is set to pure red, green or blue color. If another color is being used, this functionality must be implemented separately.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | Enabled/Disabled |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.57 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_startAutomaticBL ( BACKLIGHTHANDLE )

Start automatic backlight control. Note that reading the light sensor at the same time as running the automatic backlight control is not supported.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.58 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Backlight_stopAutomaticBL ( BACKLIGHTHANDLE )

Stop automatic backlight control.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.59 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getBatteryChargingStatus ( BATTERYHANDLE , ChargingStatus ∗ *status* )

Get battery charging status.

Supported Platform(s): XM

**Parameters**

| | |
|---:|:---|
| *status* | the current charging mode of the battery. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
ChargingStatus cs;
error = Battery_getBatteryChargingStatus(pBattery, &cs);
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getBatteryChargingStatus: " << GetErrorStringA(error) << " – battery is not
      present!" << std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getBatteryChargingStatus: " << GetErrorStringA(error) << std::endl;
}
else
{
  switch(cs)
  {
  case ChargingStatus_NoCharge:
    cout << "getBatteryChargingStatus: Battery is not being charged" << std::endl;
    break;
  case ChargingStatus_Charging:
    cout << "getBatteryChargingStatus: Battery is being charged" << std::endl;
    break;
  case ChargingStatus_FullyCharged:
    cout << "getBatteryChargingStatus: Battery is fully charged" << std::endl;
    break;
  case ChargingStatus_TempLow:
    cout << "getBatteryChargingStatus: Temperature is too low to charge the battery" << std::endl;
    break;
  case ChargingStatus_TempHigh:
    cout << "getBatteryChargingStatus: Temperature is too high to charge the battery" << std::endl;
    break;
  case ChargingStatus_Unknown:
    cout << "getBatteryChargingStatus: ChargingStatus_Unknown" << std::endl;
    break;
  default:
    cout << "getBatteryChargingStatus: invalid return value" << std::endl;
    break;
  }
}
```

### 5.1.3.60 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getBatteryHWversion ( BATTERYHANDLE , char ∗ *buff,* int *len* )

Get battery hardware version (PCB revision).

Supported Platform(s): XM

**Parameters**

| | |
|---:|:---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
char buf[255];
error = Battery_getBatteryHWversion(pBattery, buf, sizeof(buf));
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getBatteryHWversion: " << GetErrorStringA(error) << " - battery is not present!
    " << std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getBatteryHWversion: " << GetErrorStringA(error) << std::endl;
}
else
{
  cout << "getBatteryHWversion: " << buf << std::endl;
}
```

### 5.1.3.61 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getBatterySerial ( BATTERYHANDLE , char ∗ *buff,* int *len* )

Get battery serial number.

Supported Platform(s): XM

**Parameters**

| | | |
|---|---|---|
| *buff* | Text output buffer. | |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. The serial number is 10 characters plus terminating zero, in total 11 bytes in size. | |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
error = Battery_getBatterySerial(pBattery,buf, sizeof(buf));
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getBatterySerial: " << GetErrorStringA(error) << " - battery is not present!" <
    < std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getBatterySerial: " << GetErrorStringA(error) << std::endl;
}
else
{
  cout << "getBatterySerial: " << buf << std::endl;
}
```

### 5.1.3.62 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getBatterySwVersion ( BATTERYHANDLE , unsigned short * *major,* unsigned short * *minor,* unsigned short * *release,* unsigned short * *build* )

Get the battery software version

Supported Platform(s): XM

**Parameters**

| | |
|---:|---|
| *major* | Major version number |
| *minor* | Minor version number |
| *release* | Release version number |
| *build* | Build version number |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned short major;
unsigned short minor;
unsigned short release;
unsigned short build;
error = Battery_getBatterySwVersion(pBattery, &major, &minor, &release, &build
    );
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getBatterySwVersion: " << GetErrorStringA(error) << " – battery is not present!
    " << std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getBatterySwVersion: " << GetErrorStringA(error) << std::endl;
}
else
{
  cout << "getBatterySwVersion: v" << major << "." << minor << "." << release << "." << build <<
    std::endl;
}
```

### 5.1.3.63 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getBatteryTemp ( BATTERYHANDLE , signed short * *temperature* )

Get battery temperature.

Supported Platform(s): XM

**Parameters**

| | |
|---:|---|
| *temperature* | PCB Temperature in degrees Celsius. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
short temp;
error = Battery_getBatteryTemp(pBattery, &temp);
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getBatteryTemp: " << GetErrorStringA(error) << " - battery is not present!" <<
    std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getBatteryTemp: " << GetErrorStringA(error) << std::endl;
}
else
{
  cout << "getBatteryTemp: " << temp << " deg C" << std::endl;
}
```

### 5.1.3.64 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getBatteryVoltageStatus ( BATTERYHANDLE , unsigned char ∗ *batteryVoltagePercent* )

Get battery voltage status.

Supported Platform(s): XM

**Parameters**

| | |
|---|---|
| *battery-Voltage-Percent* | the current voltage level of the battery, in percent [0..100]. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char s;
error = Battery_getBatteryVoltageStatus(pBattery, &s);
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getBatteryVoltageStatus: " << GetErrorStringA(error) << " - battery is not
    present!" << std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getBatteryVoltageStatus: " << GetErrorStringA(error) << std::endl;
}
else
{
  cout << "getBatteryVoltageStatus: " << (int)s << " %" << std::endl;
}
```

### 5.1.3.65 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getHwErrorStatus ( BATTERYHANDLE , ErrorStatus ∗ *errorCode* )

Get hardware error code. If hardware errors are found or other problems are discovered by the battery pack, they are reported here.

Supported Platform(s): XM

**Parameters**

| | |
|---|---|
| *errorCode* | Error code. Zero means no error. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
ErrorStatus es;
error = Battery_getHwErrorStatus(pBattery, &es);

if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getHwErrorStatus: " << GetErrorStringA(error) << " - battery is not present!" <
    < std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getHwErrorStatus: " << GetErrorStringA(error) << std::endl;
}
else
{
  switch(es)
  {
  case ErrorStatus_NoError:
    cout << "getHwErrorStatus: " << "Battery reports no HW errors" << std::endl;
    break;
  case ErrorStatus_ThermistorTempSensor:
    cout << "getHwErrorStatus: " << "Battery error! The thermistor temp sensor is not working" <<
    std::endl;
    break;
  case ErrorStatus_SecondaryTempSensor:
    cout << "getHwErrorStatus: " << "Battery error! The secondary temp sensor is not working" <<
    std::endl;
    break;
  case ErrorStatus_ChargeFail:
    cout << "getHwErrorStatus: " << "Battery error! Charging failed" << std::endl;
    break;
  case ErrorStatus_Overcurrent:
    cout << "getHwErrorStatus: " << "Battery error! Overcurrent detected" << std::endl;
    break;
  case ErrorStatus_Init:
    cout << "getHwErrorStatus: " << "Battery error! Battery not initiated" << std::endl;
    break;
  default:
    cout << "getHwErrorStatus: " << "invalid return value" << std::endl;
    break;
  }
}
```

### 5.1.3.66 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getMinMaxTemp ( BATTERYHANDLE , signed short ∗ *minTemp,* signed short ∗ *maxTemp* )

Get temperature interval of the battery.

Supported Platform(s): XM

**Parameters**

| | |
|---:|---|
| *minTemp* | Minimum measured temperature. |
| *maxTemp* | Maximum measured temperature. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
short max;
error = Battery_getMinMaxTemp(pBattery, &temp, &max);
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getMinMaxTemp: " << GetErrorStringA(error) << " - battery is not present!" <<
    std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getMinMaxTemp: " << GetErrorStringA(error) << std::endl;
}
else
{
  cout << "getMinMaxTemp: MinTemp:" << temp << ", MaxTemp: " << max << std::endl;
}
```

### 5.1.3.67 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getPowerSource ( BATTERYHANDLE , PowerSource ∗ *status* )

Get the currently used power source.

Supported Platform(s): XM

**Parameters**

| | |
|---:|---|
| *status* | the current power source, external power or battery. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
PowerSource ps;
```

```
error = Battery_getPowerSource(pBattery, &ps);
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getPowerSource: " << GetErrorStringA(error) << " - battery is not present!" <<
    std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getPowerSource: " << GetErrorStringA(error) << std::endl;
}
else
{
  if(ps == PowerSource_Battery)
    cout << "getPowerSource: Power source: Battery" << std::endl;
  else
    cout << "getPowerSource: Power source: External Power" << std::endl;
}
```

### 5.1.3.68 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_getTimer ( BATTERYHANDLE , BatteryTimerType ∗ *times* )

Get battery diagnostic timer.

Supported Platform(s): XM

**Parameters**

| | |
|---|---|
| *times* | Get a struct with the current diagnostic times. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
BatteryTimerType times;
memset(&times, 0, sizeof(times));
error = Battery_getTimer(pBattery, &times);
if(error == ERR_NOT_SUPPORTED && !bpresent)
{
  cout << "getTimer: " << GetErrorStringA(error) << " - battery is not present!" <<
    std::endl;
}
else if(error != ERR_SUCCESS)
{
  cout << "getTimer: " << GetErrorStringA(error) << std::endl;
}
else
{
  cout << "getTimer: " << std::endl;
  cout << "Total run time on main power=" << times.TotRunTimeMain*60 << " min(s)" << std::endl
    << "Total run time on battery power=" << times.TotRunTimeBattery*60 << " min(s)" << std::endl
    << "Total run time below -20C=" << times.RunTime_m20 << " min(s)" << std::endl
    << "Total run time -20-0C=" << times.RunTime_m20_0 << " min(s)" << std::endl
    << "Total run time 0-40C=" << times.RunTime_0_40 << " min(s)" << std::endl
    << "Total run time 40-60C=" << times.RunTime_40_60 << " min(s)" << std::endl
    << "Total run time 60-70C=" << times.RunTime_60_70 << " min(s)" << std::endl
    << "Total run time 70-80C=" << times.RunTime_70_80 << " min(s)" << std::endl
    << "Total run time above 80C=" << times.RunTime_Above80 << " min(s)" << std::endl;
}
```

### 5.1.3.69 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Battery_isBatteryPresent ( BATTERYHANDLE , bool ∗ *batteryIsPresent* )

Is an external battery connected?

Supported Platform(s): XM

**Parameters**

| | |
|---|---|
| *batteryIs-Present* | true if a battery is connected, otherwise false. |

**Returns**

-

Example Usage:

```
error = Battery_isBatteryPresent(pBattery, &bpresent);

if(error != ERR_SUCCESS)
{
  cout << "isBatteryPresent: " << GetErrorStringA(error) << std::endl;
}
else
{
  if(bpresent)
  {
    cout << "Battery is present. Testing functionality... " << std::endl;
  }
  else
  {
    cout << "Battery is NOT present." << std::endl;
  }
}
```

### 5.1.3.70 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Battery_release ( BATTERYHANDLE )

Delete the Battery object

Supported Platform(s): XM.

**Returns**

-

Example Usage:

```
BATTERYHANDLE pBattery = ::GetBattery();
assert(pBattery);

readBatteryInfo(pBattery);

Battery_release(pBattery);
```

### 5.1.3.71 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Buzzer_buzze ( BUZZERHANDLE , int *time,* bool *blocking* )

Buzzes for a specified time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *time* | Time (ms) to buzz. |
| *blocking* | Blocking or non-blocking function. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Buzzer_setFrequency(pBuzzer, freq);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function setFrequency: " << GetErrorStringA(err) <<
    endl;
}
else
{
  err = Buzzer_buzze(pBuzzer, duration, true);
  if(err != ERR_SUCCESS)
  {
    cout << "Error(" << err << ") in function buzze: " << GetErrorStringA(err) << endl;
  }
```

### 5.1.3.72 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Buzzer_getFrequency ( BUZZERHANDLE , unsigned short * *frequency* )

Get buzzer frequency.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *frequency* | Current frequency (700-10000 Hz). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.73 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Buzzer_getTrigger ( BUZZERHANDLE , bool * *trigger* )

Get buzzer trigger. The Buzzer is enabled when the trigger is enabled.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *trigger* | Current trigger status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.74 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Buzzer_getVolume ( BUZZERHANDLE , unsigned short ∗ *volume* )

Get buzzer volume.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *volume* | Current volume (0-51). |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Buzzer_getVolume( pBuzzer, &vol);
if(err == ERR_SUCCESS)
{
  cout << "Buzzer volume was: " << vol << endl;
}
else
{
  cout << "Error(" << err << ") in function getVolume: " << GetErrorStringA(err) << endl;
  vol = 40;
}
```

### 5.1.3.75 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Buzzer_release ( BUZZERHANDLE )

Delete the Buzzer object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
BUZZERHANDLE pBuzzer = ::GetBuzzer();
assert(pBuzzer);

play_beeps(pBuzzer);

Buzzer_release(pBuzzer);
```

### 5.1.3.76 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Buzzer_setFrequency ( BUZZERHANDLE , unsigned short *frequency* )

Set buzzer frequency.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *frequency* | Frequency to set (700-10000 Hz). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Buzzer_setFrequency(pBuzzer, freq);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function setFrequency: " << GetErrorStringA(err) <<
    endl;
}
else
{
  err = Buzzer_buzze(pBuzzer, duration, true);
  if(err != ERR_SUCCESS)
  {
    cout << "Error(" << err << ") in function buzze: " << GetErrorStringA(err) << endl;
  }
```

### 5.1.3.77 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Buzzer_setTrigger ( BUZZERHANDLE , bool *trigger* )

Set buzzer trigger. The Buzzer is enabled when the trigger is enabled.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *trigger* | Status to set. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.78 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Buzzer_setVolume ( BUZZERHANDLE , unsigned short *volume* )

Set buzzer volume.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *volume* | Volume to set (0-51). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Buzzer_setVolume( pBuzzer, 20);
if(err == ERR_SUCCESS)
{
  cout << "Buzzer volume set to 20" << endl;
}
else
{
  cout << "Error(" << err << ") in function setVolume: " << GetErrorStringA(err) << endl;
}
```

### 5.1.3.79 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CanSetting_getBaudrate ( CANSETTINGHANDLE , unsigned char *net,* unsigned short ∗ *baudrate* )

Get Baud rate

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *net* | CAN net (1-4) to get settings for. |
| *baudrate* | CAN baud rate (kbit/s). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = CanSetting_getBaudrate(pCanSetting, net, &baudrates[net-1]);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function getBaudrate: " <<
  GetErrorStringA(err) << endl;
  break;
}
```

### 5.1.3.80 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CanSetting_getFrameType ( CANSETTINGHANDLE , unsigned char *net*, CanFrameType ∗ *frameType* )

Get frame type

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *net* | CAN net (1-4) to get settings for. |
| *frameType* | CAN frame type |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = CanSetting_getFrameType(pCanSetting, net, &frametypes[net-1]);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function getFrameType: " <<
  GetErrorStringA(err) << endl;
  break;
}
```

### 5.1.3.81 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::CanSetting_release ( CANSETTINGHANDLE )

Delete the CanSetting object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
CANSETTINGHANDLE pCanSetting = ::GetCanSetting();
assert(pCanSetting);

read_cansettings(pCanSetting);

CanSetting_release(pCanSetting);
```

### 5.1.3.82 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CanSetting_setBaudrate ( CANSETTINGHANDLE , unsigned char *net,* unsigned short *baudrate* )

Set Baud rate. The changes will take effect after a restart.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *net* | CAN net (1-4). |
| *baudrate* | CAN baud rate (kbit/s). The driver will calculate the best supported baud rate if it does not support the given baud rate. The maximum baud rate is 1000 kbit/s. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.83 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CanSetting_setFrameType ( CANSETTINGHANDLE , unsigned char *net,* CanFrameType *frameType* )

Set frame type. The changes will take effect after a restart.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *net* | CAN net (1-4). |
| *frameType* | CAN frameType |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.84 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CfgIn_getCfgInMode ( CFGINHANDLE , unsigned char *channel,* CfgInModeEnum ∗ *get_mode* )

Get Configurable Input mode

Supported Platform(s): VC

**Parameters**

| | |
|---:|---|
| *channel* | Which configurable input channel to use, 1 or 2, corresponding to physical input channel |
| *get_mode* | Storage container for retreived mode Configurable input can be set to different measurement modes, this reads the setting back |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = CfgIn_getCfgInMode(pCfgIn, channel, &get_mode);
if(err != ERR_SUCCESS)
{
  cout << "CfgIn_getCfgInMode: " << GetErrorStringA(err) << std::endl;
}
else
{
  switch(get_mode)
  {
  case CFGIN_NOT_IN_USE: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_NOT_IN_USE" << std::endl; break;
  case CFGIN_HI_SWITCH: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_HI_SWITCH" << std::endl; break;
  case CFGIN_LOW_SWITCH: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_LOW_SWITCH" << std::endl; break;
  case CFGIN_VOLTAGE_3V3: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_VOLTAGE_3V3" << std::endl; break;
  case CFGIN_VOLTAGE_5VPD: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_VOLTAGE_5VPD" << std::endl; break;
  case CFGIN_RESISTANCE: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_RESISTANCE" << std::endl; break;
  case CFGIN_FREQ_FLOATING: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_FREQ_FLOATING" << std::endl; break;
  case CFGIN_FREQ_PULLUP: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_FREQ_PULLUP" << std::endl; break;
  case CFGIN_FREQ_PULLDOWN: cout << "CfgIn_getCfgInMode (" << (int)channel << "):
   CFGIN_FREQ_PULLDOWN" << std::endl; break;
  default: cout << "CfgIn_getCfgInMode (" << (int)channel << "): Unknown mode" << std::endl; break;
  }
}
```

### 5.1.3.85 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CfgIn_getMinFrequencyThreshold ( CFGINHANDLE , unsigned char *channel,* float ∗ *frequency* )

Read the configured minimum frequency threshold for configurable input, when in frequency measurement mode (CFGIN_FREQ_FLOATING, CFGIN_FREQ_PULL-UP, CFGIN_FREQ_PULLDOWN). The frequency threshold is set to 1Hz at device start-up. Use the frequency threshold to set up how fast to detect a frequency change or a static signal. If you know the frequency range of the measured signal - set the threshold slightly lower than this. That way, a change from pulses to a static signal is detected as fast as possible. If the frequency threshold is set to e.g. 0.1Hz, it can take up to 10 seconds before a change in frequency is detected - also depending on the actual frequency of the signal. When the measured signal is slower than the frequency threshold, CfgIn_getPwmValue will return frequency 0Hz, duty cycle 0 or 100%.

Supported Platform(s): VC

**Parameters**

| | |
|---:|---|
| *channel* | Which configurable input channel to use, 1 or 2, corresponding to physical input channel |
| *frequency* | Minimum frequency threshold, 0.0 - 50000.0 Hz |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
float frequency_threshold;
channel = 2;
err = CfgIn_getMinFrequencyThreshold(pCfgIn, channel, &frequency_threshold)
    ;
if(err != ERR_SUCCESS)
{
  cout << "CfgIn_getMinFrequencyThreshold: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "CfgIn_getMinFrequencyThreshold: channel 2: " << std::fixed << frequency_threshold << "Hz" <<
    std::endl;
}
```

**5.1.3.86  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CfgIn_getPwmValue ( CFGINHANDLE , unsigned char *channel,* float ∗ *frequency,* unsigned char ∗ *duty_cycle* )**

Read the sampled value from configurable input, when in frequency measurement mode (CFGIN_FREQ_FLOATING, CFGIN_FREQ_PULLUP, CFGIN_FREQ_PULLDOWN).

Supported Platform(s): VC

**Parameters**

| | |
|---:|---|
| *channel* | Which configurable input channel to use, 1 or 2, corresponding to physical input channel |
| *frequency* | Read signal frequency, 0.0 - 50000.0 Hz |
| *duty_cycle* | Read signal duty cycle, 0-100% |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
float frequency;
unsigned char duty_cycle;
err = CfgIn_getPwmValue(pCfgIn, 2, &frequency, &duty_cycle);
if(err != ERR_SUCCESS)
{
  cout << "CfgIn_getPwmValue: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "CfgIn_getPwmValue: channel 2 PWM measurement: " << std::fixed << frequency << "Hz, " << (int)
    duty_cycle << "% duty cycle" << std::endl;
}
```

### 5.1.3.87 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CfgIn_getValue ( CFGINHANDLE , unsigned char *channel,* unsigned short ∗ *sample_value* )

Read the sampled value from configurable input, when in modes other than frequency mode: CFGIN_HI_SWITCH - sample_value is 0-1 CFGIN_LOW_SWITCH - sample-_value is 0-1 CFGIN_VOLTAGE_3V3 - sample_value is 0-33000 (0.1mV steps) CF-GIN_VOLTAGE_5VPD - sample_value is 0-50000 (0.1mV steps) CFGIN_RESIST-ANCE - sample_value is 0-65535 Ohm

Supported Platform(s): VC

**Parameters**

| | |
|---:|---|
| *channel* | Which configurable input channel to use, 1 or 2, corresponding to physical input channel |
| *sample_-value* | Read value which is relevant to actual mode setting The actual value is dependent on the mode setting |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned short value;
err = CfgIn_getValue(pCfgIn, 1, &value);
if(err != ERR_SUCCESS)
{
  cout << "CfgIn_getValue: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "CfgIn_getValue: channel 1 3V3 voltage measurement: " << (int)value << "mV" << std::endl;
}
```

### 5.1.3.88 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::CfgIn_release ( CFGINHANDLE )

Delete the CfgIn object.

Supported Platform(s): VC

93

**Returns**

    -

Example Usage:

```
CFGINHANDLE pCfgIn = ::GetCfgIn();
assert(pCfgIn);

cfgin_example(pCfgIn);

CfgIn_release(pCfgIn);
```

### 5.1.3.89 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CfgIn_setCfgInMode ( CFGINHANDLE , unsigned char *channel,* CfgInModeEnum *set_mode* )

Set Configurable Input mode

Supported Platform(s): VC

**Parameters**

| | |
|---:|---|
| *channel* | Which configurable input channel to use, 1 or 2, corresponding to physical input channel |
| *set_mode* | Which mode to set Configurable input can be set to different measurement modes |

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

Example Usage:

```
err = CfgIn_setCfgInMode(pCfgIn, channel, CFGIN_VOLTAGE_3V3);
if(err != ERR_SUCCESS)
{
  cout << "CfgIn_setCfgInMode: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "CfgIn_setCfgInMode: channel 1 mode set to CFGIN_VOLTAGE_3V3" << std::endl;
}
```

### 5.1.3.90 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::CfgIn_setMinFrequencyThreshold ( CFGINHANDLE , unsigned char *channel,* float *frequency* )

Set the minimum frequency threshold for configurable input, when in frequency measurement mode (CFGIN_FREQ_FLOATING, CFGIN_FREQ_PULLUP, CFGIN_FR-EQ_PULLDOWN). The frequency threshold is set to 1Hz at device start-up.  Use the

frequency threshold to set up how fast to detect a frequency change or a static signal. If you know the frequency range of the measured signal - set the threshold slightly lower than this. That way, a change from pulses to a static signal is detected as fast as possible. If the frequency threshold is set to e.g. 0.1Hz, it can take up to 10 seconds before a change in frequency is detected - also depending on the actual frequency of the signal. When the measured signal is slower than the frequency threshold, CfgIn_getPwmValue will return frequency 0Hz, duty cycle 0 or 100%.

Supported Platform(s): VC

**Parameters**

| | |
|---:|---|
| *channel* | Which configurable input channel to use, 1 or 2, corresponding to physical input channel |
| *frequency* | Minimum frequency threshold, 0.0 - 50000.0 Hz |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
channel = 2;
err = CfgIn_setMinFrequencyThreshold(pCfgIn, channel, 50.0);
if(err != ERR_SUCCESS)
{
  cout << "CfgIn_setMinFrequencyThreshold: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "CfgIn_setMinFrequencyThreshold: channel 2 minimum frequency threshold set to 50.0Hz" <<
    std::endl;
}
```

### 5.1.3.91 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getButtonFunction ( CONFIGHANDLE , unsigned char *button_number,* ButtonConfigEnum ∗ *button_config* )

Get Button Function Configuration

Supported Platform(s): VC

**Parameters**

| | |
|---:|---|
| *button_-* *number* | Which button to configure (1-MAX_BUTTONS) |
| *button_-* *config* | Bitfield for button configuration, see enum ButtonConfigEnum for details. |

**Returns**

>   error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for
>   details.

Example Usage:

```
CrossControl::ButtonConfigEnum btnconf;
CrossControl::eErr error;
for (int i = 1; i < 9; i++)
{
  error = Config_getButtonFunction(pConfig, i, &btnconf);
  if (error != ERR_SUCCESS)
  {
    cout << "Error(" << error << ") in function Config_getButtonFunction: " <<
    GetErrorStringA(error) << std::endl;
  }
  else
  {
    cout << "Button " << (int)i << " is set to: ";
    switch(btnconf)
    {
    case BUTTON_ONLY_MP_ACTION: cout << "Application only" << std::endl; break;
    case BUTTON_AS_STARTUP_TRIG:  cout << "Startup trigger" << std::endl; break;
    case BUTTON_AS_ACTION_TRIG: cout << "Action trigger" << std::endl; break;
    case BUTTON_AS_ACTION_STARTUP_TRIG: cout << "Action and Startup trigger"
     << std::endl; break;
    case BUTTON_AS_BACKLIGHT_DECREASE: cout << "Backlight decrease" <<
    std::endl; break;
    case BUTTON_AS_BACKLIGHT_DECR_STARTUP_TRIG: cout << "Backlight
     decrease and Startup trigger" << std::endl; break;
    case BUTTON_AS_BACKLIGHT_INCREASE: cout << "Backlight increase" <<
    std::endl; break;
    case BUTTON_AS_BACKLIGHT_INCR_STARTUP_TRIG: cout << "Backlight
     increase and Startup trigger" << std::endl; break;
    default: cout << "Invalid value" << std::endl; break;
    }
  }
}
```

### 5.1.3.92 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getCanStartupPowerConfig ( CONFIGHANDLE , CCStatus ∗ *status* )

Get Can power at startup configuration.  The status of Can power at startup and at
resume from suspended mode.  At resume from suspend, this setting overrides the
setting of the setCanPowerStatus function.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *status* | Enabled/Disabled |

**Returns**

>   error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for
>   details.

### 5.1.3.93 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getExtFanStartupPowerConfig ( CONFIGHANDLE , CCStatus ∗ status )

Get External fan power at startup configuration. The status at startup and at resume from suspended mode. At resume from suspend, this setting overrides the setting of the setExtFanPowerStatus function.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *status* | Enabled/Disabled |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.94 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getExtOnOffSigTrigTime ( CONFIGHANDLE , unsigned long ∗ triggertime )

Get external on/off signal trigger time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *triggertime* | Time in seconds that the external signal has to be low for the unit to enter suspend mode or shut down (trigger an action). This time can be set from one second up to several years, if needed. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.95 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getFrontBtnTrigTime ( CONFIGHANDLE , unsigned short ∗ triggertime )

Get front button trigger time for long press.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *triggertime* | Time in milliseconds that the button has to be pressed for the press to count as a long button press. A button press twice this time will generate a hard shut down. If this time is set under 4000ms, the hard shut down minimum time of 8s is used instead. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.96    EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV**
         **CrossControl::Config␣getHeatingTempLimit (  CONFIGHANDLE ,  signed short ∗**
         ***temperature* )**

Get the temperature limit for heating. When temperature is below this limit, the system is internally heated until the temperature rises above the limit. The default and minimum value is -25 degrees Celsius. The maximum value is +5 degrees Celsius.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *temperature* | The current heating limit, in degrees Celsius (-25 to +5) |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.97    EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV**
         **CrossControl::Config␣getLongButtonPressAction (  CONFIGHANDLE ,  PowerAction ∗**
         ***action* )**

Get long button press action. Gets the configured action for a long button press: No-Action, ActionSuspend or ActionShutDown. A long button press is determined by the FrontBtnTrigTime.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *action* | The configured action. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.98 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getOnOffSigAction ( CONFIGHANDLE , PowerAction ∗ *action* )

Get On/Off signal action. Gets the configured action for an On/Off signal event: No-Action, ActionSuspend or ActionShutDown. An On/Off signal event is determined by the ExtOnOffSigTrigTime.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *action* | The configured action. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.99 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getPowerOnStartup ( CONFIGHANDLE , CCStatus ∗ *status* )

Get power on start-up behavior. If enabled, the unit always starts when power is turned on, disregarding the setting for StartupTriggerConfig at that time. The StartupTrigger-Config still applies if the unit is shut down or suspended, without removing the power supply.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | Enabled/Disabled |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.100 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getRS485Enabled ( CONFIGHANDLE , RS4XXPort *port,* bool ∗ *enabled* )

Get RS485 mode configuration for RS4XX port.

Supported Platform(s): XA, XS

**Parameters**

| | |
|---|---|
| *port* | RS4XX port (RS4XXPort1-4) |
| *enabled* | Is the RS485 port enabled (true/false) |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
> details.

**5.1.3.101 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getShortButtonPressAction ( CONFIGHANDLE , PowerAction ∗ *action* )**

Get short button press action. Gets the configured action for a short button press: No-Action, ActionSuspend or ActionShutDown.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *action* | The configured action. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
> details.

**5.1.3.102 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getStartupTriggerConfig ( CONFIGHANDLE , TriggerConf ∗ *config* )**

Get Start-up trigger configuration. Is the front button and/or the external on/off (ignition) signal enabled as triggers for startup and wake up from suspended mode? VC platform: CI state change and Can activity also available as wakeup triggers from suspend mode. See enum TriggerConf for more details.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *config* | See enum TriggerConf. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
> details.

Example Usage:

```
err = Config_getStartupTriggerConfig(pConfig, &trig);
if(err == ERR_SUCCESS)
{
  cout << "Start-up trigger is set to: ";
  switch(trig)
```

```
    {
    case Front_Button_Enabled: cout << "Front button only" << endl; break;
    case OnOff_Signal_Enabled:  cout << "On/Off signal only" << endl; break;
    case Both_Button_And_Signal_Enabled: cout << "Front button or On/off
        signal" << endl; break;

      // The below values are only available on the VC platform
    case CAN_Button_Activity: cout << "Wake up on CAN and Buttons" << endl; break;
    case CAN_OnOff_Activity: cout << "Wake up on CAN and On/Off/Ignition signal" << endl;
        break;
    case CAN_Button_OnOff_Activity: cout << "Wake up on CAN, Buttons and
        On/Off/Ignition signal" << endl; break;
    case CI_Button_Activity: cout << "Wake up on CI and Button State Change" << endl;
        break;
    case CI_OnOff_Activity: cout << "Wake up on CI and OnOff Signal State Change" << endl;
        break;
    case CI_Button_OnOff_Activity: cout << "Wake up on CI, Button and OnOff Signal
        State Change" << endl; break;
    case CI_CAN_Button_Activity: cout << "Wake up on CI, CAN and Button State Change"
        << endl; break;
    case CI_CAN_OnOff_Activity: cout << "Wake up on CI, CAN and OnOff Signal State
        Change" << endl; break;
    case All_Events: cout << "Wake up on all events" << endl; break;
    default: cout << "Error - Undefined StartupTrigger" << endl; break;
    }
  }
  else
  {
    cout << "Error(" << err << ") in function getStartupTriggerConfig: " <<
        GetErrorStringA(err) << endl;
  }
```

### 5.1.3.103 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getStartupVoltageConfig ( CONFIGHANDLE , double ∗ *voltage* )

Get the voltage threshold required for startup. The external voltage must be stable above this value for the unit to start up. The default and minimum value is 9V. It could be set to a higher value for a 24V system.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *voltage* | The current voltage setting. (9V .. 28V) |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.104 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getSuspendMaxTime ( CONFIGHANDLE , unsigned short ∗ *maxTime* )

Get suspend mode maximum time.

Supported Platform(s): XL, XM, VC

**Parameters**

| | |
|---|---|
| *maxTime* | Maximum suspend time in minutes. After this time in suspended mode, the unit will shut down to save power. A value of 0 means that the automatic shut down function is not used. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.105 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_getVideoStartupPowerConfig ( CONFIGHANDLE , unsigned char ∗ *config* )

Get Video power at startup configuration. The status of Video power at startup and at resume from suspended mode. At resume from suspend, this setting overrides the setting of the setVideoPowerStatus function.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *config* | Bitwise representation of the four video channels. See the VideoXConf defines. if the bit is 1, the power is enabled, else disabled. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.106 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Config_release ( CONFIGHANDLE )

Delete the Config object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
CONFIGHANDLE pConfig = ::GetConfig();
assert(pConfig);

conf_example(pConfig);

Config_release(pConfig);
```

**5.1.3.107 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Config␣setButtonFunction ( CONFIGHANDLE , unsigned char** *button␣number,* **ButtonConfigEnum** *button␣config* **)**

Set button function configuration

Supported Platform(s): VC

**Parameters**

| *button␣- number* | Which button to configure (1-MAX_BUTTONS) |
|---|---|
| *button␣- config* | Bitfield for button configuration, see enum ButtonConfigEnum for details. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.108 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Config␣setCanStartupPowerConfig ( CONFIGHANDLE , CCStatus** *status* **)**

Set Can power at startup configuration. The status of Can power at startup and at resume from suspended mode. At resume from suspend, this setting overrides the setting of the setCanPowerStatus function.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| *status* | Enabled/Disabled |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.109 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Config␣setExtFanStartupPowerConfig ( CONFIGHANDLE , CCStatus** *status* **)**

Set External fan power at startup configuration. The status at startup and at resume from suspended mode. At resume from suspend, this setting overrides the setting of the setExtFanPowerStatus function.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *status* | Enabled/Disabled |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.110 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setExtOnOffSigTrigTime ( CONFIGHANDLE , unsigned long triggertime )**

Set external on/off signal trigger time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *triggertime* | Time in seconds that the external signal has to be low for the unit to enter suspend mode or shut down (trigger an action). This time can be set from one second up to several years, if needed. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.111 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setFrontBtnTrigTime ( CONFIGHANDLE , unsigned short triggertime )**

Set front button trigger time for long press.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *triggertime* | Time in milliseconds that the button has to be pressed for the press to count as a long button press. A button press twice this time will generate a hard shut down. If this time is set under 4000ms, the hard shut down minimum time of 8s is used instead. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.112 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setHeatingTempLimit ( CONFIGHANDLE , signed short *temperature* )

Set the temperature limit for heating. When temperature is below this limit, the system is internally heated until the temperature rises above the limit. The default and minimum value is -25 degrees Celsius. The maximum value is +5 degrees Celsius.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *temperature* | The heating limit, in degrees Celsius (-25 to +5) |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.113 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setLongButtonPressAction ( CONFIGHANDLE , PowerAction *action* )

Set long button press action. Sets the configured action for a long button press: NoAction, ActionSuspend or ActionShutDown. A long button press is determined by the FrontBtnTrigTime.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *action* | The action to set. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.114 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setOnOffSigAction ( CONFIGHANDLE , PowerAction *action* )

Set On/Off signal action. Sets the configured action for an On/Off signal event: NoAction, ActionSuspend or ActionShutDown. An On/Off signal event is determined by the ExtOnOffSigTrigTime.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *action* | The action to set. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.115 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Config␣setPowerOnStartup ( CONFIGHANDLE , CCStatus *status* )**

Set power on start-up behavior. If enabled, the unit always starts when power is turned on, disregarding the setting for StartupTriggerConfig at that time. The StartupTrigger-Config still applies if the unit is shut down or suspended, without removing the power supply.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *status* | Enabled/Disabled |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.116 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Config␣setRS485Enabled ( CONFIGHANDLE , RS4XXPort *port,* bool *enabled* )**

Set RS485 mode enabled or disabled for RS4XX port.

Supported Platform(s): XA, XS

**Parameters**

| | |
|---:|---|
| *port* | RS4XX port (RS4XXPort1-4) |
| *enabled* | RS485 enabled (true/false) |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.117 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Config␣setShortButtonPressAction ( CONFIGHANDLE , PowerAction *action* )

Set short button press action. Sets the configured action for a short button press: No-Action, ActionSuspend or ActionShutDown.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *action* | The action to set. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Config_setShortButtonPressAction(pConfig,
    ActionSuspend);
if(err == ERR_SUCCESS)
{
  cout << "ShortButtonPressAction set to Suspend!" << endl;
}
else
{
  cout << "Error(" << err << ") in function setShortButtonPressAction: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.118 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Config␣setStartupTriggerConfig ( CONFIGHANDLE , TriggerConf *conf* )

Set Start-up trigger configuration. Should the front button and/or the external on/off (ignition) signal be enabled as triggers for startup and wake up from suspended mode? VC platform: CI state change and Can activity also available as wakeup triggers from suspend mode. See enum TriggerConf for more details.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *conf* | See enum TriggerConf. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.119 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setStartupVoltageConfig ( CONFIGHANDLE , double *voltage* )

Set the voltage threshold required for startup. The external voltage must be stable above this value for the unit to start up. The default and minimum value is 9V. It could be set to a higher value for a 24V system.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *voltage* | The voltage to set (9V .. 28V). |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.120 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setSuspendMaxTime ( CONFIGHANDLE , unsigned short *maxTime* )

Set suspend mode maximum time.

Supported Platform(s): XL, XM, VC

**Parameters**

| | |
|---|---|
| *maxTime* | Maximum suspend time in minutes. After this time in suspended mode, the unit will shut down to save power. A value of 0 means that this function is not used. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.121 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Config_setVideoStartupPowerConfig ( CONFIGHANDLE , unsigned char *config* )

Set Video power at startup configuration. The status of Video power at startup and at resume from suspended mode. At resume from suspend, this setting overrides the setting of the setVideoPowerStatus function.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *config* | Bitwise representation of the four video channels. See the VideoXConf defines. if the bit is 1, the power is enabled, else disabled. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.122 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_clearHwErrorStatus ( DIAGNOSTICHANDLE )**

Clear the HW error status (this function is used by the CrossControl service/daemon to log any hardware errors)

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.123 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_getHwErrorStatus ( DIAGNOSTICHANDLE , unsigned short ∗ errorCode )**

Get hardware error code. If hardware errors are found or other problems are discovered by the SS, they are reported here. See DiagnosticCodes.h for error codes.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *errorCode* | Error code. Zero means no error. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.124 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_getMinMaxTemp ( DIAGNOSTICHANDLE , signed short ∗ minTemp, signed short ∗ maxTemp )**

Get diagnostic temperature interval of the unit.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *minTemp* | Minimum measured PCB temperature. |
| *maxTemp* | Maximum measured PCB temperature. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Diagnostic_getMinMaxTemp(pDiagnostic, &sValue, &sValue2);
printString(err, "Minimum temp", sValue, "deg C");
printString(err, "Maximum temp", sValue2, "deg C");
```

### 5.1.3.125 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_getPCBTemp ( DIAGNOSTICHANDLE , signed short ∗ *temperature* )

Get PCB temperature.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *temperature* | PCB Temperature in degrees Celsius. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.126 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_getPMTemp ( DIAGNOSTICHANDLE , unsigned char *index,* signed short ∗ *temperature,* JidaSensorType ∗ *jst* )

Get Processor Module temperature. This temperature is read from the Kontron JIDA API or Congatec CGOS API. These API's also has a number of other functions, please see the JIDA/CGOS documentation for how to use them separately.

**Parameters**

| | |
|---|---|
| *index* | Zero-based index of the temperature sensor. Different boards may have different number of sensors. CCpilot XM and XL currently has 2 sensors, board and cpu. An error is returned if the index is not supported. CCpliot XM 2.0 supports only one sensor, CPU temperature. |

110

Supported Platform(s): XL, XM

**Parameters**

| *temperature* | Temperature in degrees Celsius. |
|---|---|
| *jst* | The type of sensor that is being read. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.127 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Diagnostic␣getPowerCycles ( DIAGNOSTICHANDLE , unsigned short ∗ *powerCycles* )**

Get number of power cycles.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| *powerCycles* | Total number of power cycles. |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.128 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Diagnostic␣getShutDownReason ( DIAGNOSTICHANDLE , unsigned short ∗ *reason* )**

Get shutdown reason.

Supported Platform(s): XL, XM

**Parameters**

| *reason* | See DiagnosticCodes.h for shutdown codes. |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.129 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_getSSTemp ( DIAGNOSTICHANDLE , signed short ∗ *temperature* )**

Get System Supervisor temperature.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *temperature* | System Supervisor temperature in degrees Celsius. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Diagnostic_getSSTemp(pDiagnostic, &sValue);
printString(err, "Main board (SS) temp", sValue, "deg C");
```

**5.1.3.130 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_getStartupReason ( DIAGNOSTICHANDLE , unsigned short ∗ *reason* )**

Get startup reason.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *reason* | See DiagnosticCodes.h for startup codes. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.131 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_getTimer ( DIAGNOSTICHANDLE , TimerType ∗ *times* )**

Get diagnostic timer.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *times* | Get a struct with the current diagnostic times. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Diagnostic_getTimer(pDiagnostic, &tt);
printStringTime(err, "Total run time", tt.TotRunTime);
printStringTime(err, "Total suspend time", tt.TotSuspTime);
printStringTime(err, "Total heat time", tt.TotHeatTime);
printStringTime(err, "Total run time 40-60 deg C", tt.RunTime40_60);
printStringTime(err, "Total run time 60-70 deg C", tt.RunTime60_70);
printStringTime(err, "Total run time 70-80 deg C", tt.RunTime70_80);
printStringTime(err, "Total run time above 80 deg C", tt.Above80RunTime);
```

### 5.1.3.132 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Diagnostic_release ( DIAGNOSTICHANDLE )

Delete the Diagnostic object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
DIAGNOSTICHANDLE pDiagnostic = ::GetDiagnostic();
assert(pDiagnostic);

diagnostic_example(pDiagnostic);

Diagnostic_release(pDiagnostic);
```

### 5.1.3.133 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::DigIO_getDigIO ( DIGIOHANDLE , unsigned char ∗ *status* )

Get Digital inputs.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *status* | Status of the four digital input pins. Bit0: Digital input 1. Bit1: Digital input 2. Bit2: Digital input 3. Bit3: Digital input 4. Bit 4..7 are always zero. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
> details.

Example Usage:

```
err = DigIO_getDigIO (pDigIO, &inputs);
if (CrossControl::ERR_SUCCESS == err)
{
  cout << "Digital In 1: " <<
      ((inputs & CrossControl::DigitalIn_1) ? "High" : "Low") << endl;
  cout << "Digital In 2: " <<
      ((inputs & CrossControl::DigitalIn_2) ? "High" : "Low") << endl;
  cout << "Digital In 3: " <<
      ((inputs & CrossControl::DigitalIn_3) ? "High" : "Low") << endl;
  cout << "Digital In 4: " <<
      ((inputs & CrossControl::DigitalIn_4) ? "High" : "Low") << endl;
}
else
{
  cout << "Unable to read digital input status." << endl;
}
```

### 5.1.3.134 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::DigIO_release ( DIGIOHANDLE )

Delete the DigIO object.

Supported Platform(s): XL, XM, XS, XA

**Returns**

> -

Example Usage:

```
DIGIOHANDLE pDigIO = ::GetDigIO();
assert(pDigIO);

list_digital_inputs(pDigIO);

DigIO_release(pDigIO);
```

### 5.1.3.135 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::DigIO_setDigIO ( DIGIOHANDLE , unsigned char *state* )

Set Digital outputs.

Supported Platform(s): XA, XS

**Parameters**

| | |
|---|---|
| *state* | State of the four digital output pins. Bit0: Digital output 1. Bit1: Digital output 2. Bit2: Digital output 3. Bit3: Digital output 4. Bit 4..7 not used. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = DigIO_setDigIO (pDigIO, inputs);
if (CrossControl::ERR_SUCCESS == err)
{
  cout << "Digital out set to the status read." << endl;
}
else
{
  cout << "Unable to set digital output status." << endl;
}
```

### 5.1.3.136 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_getUpgradeStatus ( FIRMWAREUPGHANDLE , UpgradeStatus ∗ *status,* bool *blocking* )

Gets the status of an upgrade operation. The upgrade status is common for all upgrade and verification methods.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *status* | The current status of the upgrade operation. |
| *blocking* | Whether or not the function should wait until a new status event has been reported. If blocking is set to false, the function will return immediately with the current status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.137 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_release ( FIRMWAREUPGHANDLE )

Delete the FirmwareUpgrade object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> -

Example Usage:

```
FirmwareUpgrade_release(pFirmwareUpgrade);
```

### 5.1.3.138 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_shutDown ( FIRMWAREUPGHANDLE )

Shut down the operating system.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.139 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_startFpgaUpgrade ( FIRMWAREUPGHANDLE , const char ∗ filename, bool blocking )

Start an upgrade of the FPGA. After a FPGA upgrade, the system should be shut down. Full functionality of the system cannot be guaranteed until a fresh startup has been performed.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *filename* | Path and filename to the .mcs file to program. |
| *blocking* | Whether or not the function should wait until completion. If blocking is set to false, the function will return immediately. One must then call getUpgradeStatus to get the status of the upgrade operation. If blocking is set to true, the function will return when the operation is complete. This might take a few minutes. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
cout << "Upgrading FPGA" << endl;

for(int i=0;i<max_retries;i++)
{
  // Reinitialize upgrade handle
  FirmwareUpgrade_release(pFirmwareUpgrade);
  pFirmwareUpgrade = GetFirmwareUpgrade();
  assert(pFirmwareUpgrade != NULL);

  err = FirmwareUpgrade_startFpgaUpgrade(pFirmwareUpgrade, path.c_str(),
    true);
  if (CrossControl::ERR_SUCCESS == err) {
    cout << "Upgrade Ok" << endl;
    break;
  }
  else if(CrossControl::ERR_VERIFY_FAILED == err) {
```

```
    // Reinitialize upgrade handle
    FirmwareUpgrade_release(pFirmwareUpgrade);
    pFirmwareUpgrade = GetFirmwareUpgrade();
    assert(pFirmwareUpgrade != NULL);

    err = FirmwareUpgrade_startFpgaVerification(pFirmwareUpgrade,
    path.c_str(), true);

    if (CrossControl::ERR_SUCCESS == err) {
      cout << "Upgrade Ok" << endl;
      break;
    }
  }
  else
  {
    cout << "Error " << err << " in function startFpgaUpgrade: " <<
    GetErrorStringA(err) << std::endl;
  }
}
```

### 5.1.3.140 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_startFpgaVerification ( FIRMWAREUPGHANDLE , const char ∗ *filename,* bool *blocking* )

Start a verification of the FPGA. Verifies the FPGA against the file to program. This could be useful if verification during programming fails.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *filename* | Path and filename to the .mcs file to verify against. |
| *blocking* | Whether or not the function should wait until completion. If blocking is set to false, the function will return immediately. One must then call getUpgradeStatus to get the status of the operation. If blocking is set to true, the function will return when the operation is complete. This might take a few minutes. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
cout << "Upgrading FPGA" << endl;

for(int i=0;i<max_retries;i++)
{
  // Reinitialize upgrade handle
  FirmwareUpgrade_release(pFirmwareUpgrade);
  pFirmwareUpgrade = GetFirmwareUpgrade();
  assert(pFirmwareUpgrade != NULL);

  err = FirmwareUpgrade_startFpgaUpgrade(pFirmwareUpgrade, path.c_str(),
    true);
  if (CrossControl::ERR_SUCCESS == err) {
    cout << "Upgrade Ok" << endl;
    break;
```

```
  }
  else if(CrossControl::ERR_VERIFY_FAILED == err) {
    // Reinitialize upgrade handle
    FirmwareUpgrade_release(pFirmwareUpgrade);
    pFirmwareUpgrade = GetFirmwareUpgrade();
    assert(pFirmwareUpgrade != NULL);

    err = FirmwareUpgrade_startFpgaVerification(pFirmwareUpgrade,
    path.c_str(), true);

    if (CrossControl::ERR_SUCCESS == err) {
      cout << "Upgrade Ok" << endl;
      break;
    }
  }
  else
  {
    cout << "Error " << err << " in function startFpgaUpgrade: " <<
    GetErrorStringA(err) << std::endl;
  }
}
```

### 5.1.3.141 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_startFrontUpgrade ( FIRMWAREUPGHANDLE , const char ∗ *filename,* bool *blocking* )

Start an upgrade of the front microprocessor. After a front upgrade, the system should be shut down. The front will not work until a fresh startup has been performed.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| *filename* | Path and filename to the .hex file to program. |
|---|---|
| *blocking* | Whether or not the function should wait until completion. If blocking is set to false, the function will return immediately. One must then call fpgaUpgradeStatus to get the status of the upgrade operation. If blocking is set to true, the function will return when the operation is complete. This might take a few minutes. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
cout << "Upgrading front" << endl;

for(int i=0;i<max_retries;i++)
{
  // Reinitialize upgrade handle
  FirmwareUpgrade_release(pFirmwareUpgrade);
  pFirmwareUpgrade = GetFirmwareUpgrade();
  assert(pFirmwareUpgrade != NULL);

  err = FirmwareUpgrade_startFrontUpgrade(pFirmwareUpgrade, path.c_str()
    , true);
```

```
    if (CrossControl::ERR_SUCCESS == err) {
      cout << "Upgrade Ok" << endl;
      break;
    }
    else if(CrossControl::ERR_VERIFY_FAILED == err) {
      // Reinitialize upgrade handle
      FirmwareUpgrade_release(pFirmwareUpgrade);
      pFirmwareUpgrade = GetFirmwareUpgrade();
      assert(pFirmwareUpgrade != NULL);

      err = FirmwareUpgrade_startFrontVerification(pFirmwareUpgrade,
      path.c_str(), true);

      if (CrossControl::ERR_SUCCESS == err) {
        cout << "Upgrade Ok" << endl;
        break;
      }
    }
    else
    {
      cout << "Error " << err << " in function startFrontUpgrade: " <<
      GetErrorStringA(err) << std::endl;
    }
  }
```

### 5.1.3.142 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_startFrontVerification ( FIRMWAREUPGHANDLE , const char ∗ *filename,* bool *blocking* )

Start a verification of the front microprocessor. Verifies the front microprocessor against the file to program. This could be useful if verification during programming fails.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *filename* | Path and filename to the .hex file to verify against. |
| *blocking* | Whether or not the function should wait until completion. If blocking is set to false, the function will return immediately. One must then call getUpgradeStatus to get the status of the operation. If blocking is set to true, the function will return when the operation is complete. This might take a few minutes. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
  cout << "Upgrading front" << endl;

  for(int i=0;i<max_retries;i++)
  {
    // Reinitialize upgrade handle
    FirmwareUpgrade_release(pFirmwareUpgrade);
    pFirmwareUpgrade = GetFirmwareUpgrade();
    assert(pFirmwareUpgrade != NULL);
```

```
err = FirmwareUpgrade_startFrontUpgrade(pFirmwareUpgrade, path.c_str()
  , true);
if (CrossControl::ERR_SUCCESS == err) {
  cout << "Upgrade Ok" << endl;
  break;
}
else if(CrossControl::ERR_VERIFY_FAILED == err) {
  // Reinitialize upgrade handle
  FirmwareUpgrade_release(pFirmwareUpgrade);
  pFirmwareUpgrade = GetFirmwareUpgrade();
  assert(pFirmwareUpgrade != NULL);

  err = FirmwareUpgrade_startFrontVerification(pFirmwareUpgrade,
  path.c_str(), true);

  if (CrossControl::ERR_SUCCESS == err) {
    cout << "Upgrade Ok" << endl;
    break;
  }
}
else
{
  cout << "Error " << err << " in function startFrontUpgrade: " <<
  GetErrorStringA(err) << std::endl;
}
}
```

### 5.1.3.143 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_startSSUpgrade ( FIRMWAREUPGHANDLE , const char ∗ *filename,* bool *blocking* )

Start an upgrade of the System Supervisor microprocessor (SS). After an SS upgrade, the system must be shut down. The SS handles functions for shutting down of the computer. In order to shut down after an upgrade, shut down the OS and then toggle the power. The backlight will still be on after the OS has shut down.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *filename* | Path and filename to the .hex file to program. |
| *blocking* | Whether or not the function should wait until completion. If blocking is set to false, the function will return immediately. One must then call fpgaUpgradeStatus to get the status of the upgrade operation. If blocking is set to true, the function will return when the operation is complete. This might take a few minutes. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
cout << "Upgrading SS" << endl;

for(int i=0;i<max_retries;i++)
```

```
{
  // Reinitialize upgrade handle
  FirmwareUpgrade_release(pFirmwareUpgrade);
  pFirmwareUpgrade = GetFirmwareUpgrade();
  assert(pFirmwareUpgrade != NULL);

  err = FirmwareUpgrade_startSSUpgrade(pFirmwareUpgrade, path.c_str(), true
    );
  if (CrossControl::ERR_SUCCESS == err) {
    cout << "Upgrade Ok" << endl;
    break;
  }
  else if(CrossControl::ERR_VERIFY_FAILED == err) {
    // Reinitialize upgrade handle
    FirmwareUpgrade_release(pFirmwareUpgrade);
    pFirmwareUpgrade = GetFirmwareUpgrade();
    assert(pFirmwareUpgrade != NULL);

    err = FirmwareUpgrade_startSSVerification(pFirmwareUpgrade, path.
    c_str(), true);

    if (CrossControl::ERR_SUCCESS == err) {
      cout << "Upgrade Ok" << endl;
      break;
    }
  }
  else
  {
    cout << "Error " << err << " in function startSSUpgrade: " <<
    GetErrorStringA(err) << std::endl;
  }
}
```

### 5.1.3.144 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FirmwareUpgrade_startSSVerification ( FIRMWAREUPGHANDLE , const char ∗ *filename,* bool *blocking* )

Start a verification of the System Supervisor microprocessor (SS). Verifies the SS against the file to program. This could be useful if verification during programming fails.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *filename* | Path and filename to the .hex file to verify against. |
| *blocking* | Whether or not the function should wait until completion. If blocking is set to false, the function will return immediately. One must then call getUpgradeStatus to get the status of the operation. If blocking is set to true, the function will return when the operation is complete. This might take a few minutes. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
cout << "Upgrading SS" << endl;
```

```
for(int i=0;i<max_retries;i++)
{
  // Reinitialize upgrade handle
  FirmwareUpgrade_release(pFirmwareUpgrade);
  pFirmwareUpgrade = GetFirmwareUpgrade();
  assert(pFirmwareUpgrade != NULL);

  err = FirmwareUpgrade_startSSUpgrade(pFirmwareUpgrade, path.c_str(), true
    );
  if (CrossControl::ERR_SUCCESS == err) {
    cout << "Upgrade Ok" << endl;
    break;
  }
  else if(CrossControl::ERR_VERIFY_FAILED == err) {
    // Reinitialize upgrade handle
    FirmwareUpgrade_release(pFirmwareUpgrade);
    pFirmwareUpgrade = GetFirmwareUpgrade();
    assert(pFirmwareUpgrade != NULL);

    err = FirmwareUpgrade_startSSVerification(pFirmwareUpgrade, path.
    c_str(), true);

    if (CrossControl::ERR_SUCCESS == err) {
      cout << "Upgrade Ok" << endl;
      break;
    }
  }
  else
  {
    cout << "Error " << err << " in function startSSUpgrade: " <<
    GetErrorStringA(err) << std::endl;
  }
}
```

### 5.1.3.145 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getColor ( FRONTLEDHANDLE , unsigned char ∗ *red,* unsigned char ∗ *green,* unsigned char ∗ *blue* )

Get front LED color mix.

Supported Platform(s): XL, XM, XS, XA, VC On the VC platform - the blue parameter gets the button backlight intensity (0-15)

**Parameters**

| | |
|---:|---|
| *red* | Red color intensity 0-0x0F. |
| *green* | Green color intensity 0-0x0F. |
| *blue* | Blue color intensity 0-0x0F. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = FrontLED_getColor(pFrontLED, &red, &green, &blue);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function getColor: " << GetErrorStringA(err) << endl;
}
```

**5.1.3.146 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getEnabledDuringStartup ( FRONTLEDHANDLE , CCStatus ∗ status )**

Is the front LED enabled during startup? If enabled, the LED will blink yellow to indicate startup progress. It will turn green once the OS has started.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | LED Enabled or Disabled during startup. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.147 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getIdleTime ( FRONTLEDHANDLE , unsigned char ∗ idleTime )**

Get front LED idle time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *idleTime* | Time in 100ms increments. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.148 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getNrOfPulses ( FRONTLEDHANDLE , unsigned char ∗ nrOfPulses )**

Get number of pulses during a blink sequence.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *nrOfPulses* | Number of pulses. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.149 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getOffTime ( FRONTLEDHANDLE , unsigned char ∗ _offTime_ )**

Get front LED off time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| _offTime_ | Time in 10ms increments. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.150 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getOnTime ( FRONTLEDHANDLE , unsigned char ∗ _onTime_ )**

Get front LED on time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| _onTime_ | Time in 10ms increments. 0 = off |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.151 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getSignal ( FRONTLEDHANDLE , double ∗ _frequency,_ unsigned char ∗ _dutyCycle_ )**

Get front LED signal. Note, the values may vary from previously set values with set-Signal. This is due to precision-loss in approximations.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *frequency* | LED blink frequency (0.2-50 Hz). |
| *dutyCycle* | LED on duty cycle (0-100%). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = FrontLED_getSignal(pFrontLED, &freq, &dutycycle);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function getSignal: " << GetErrorStringA(err) << endl;
}
```

### 5.1.3.152 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_getStandardColor ( FRONTLEDHANDLE , CCAuxColor * *color* )

Get front LED color from a set of standard colors. If the color is not one of the pre-defined colors, UNDEFINED_COLOR will be returned. It is not recommended to use this function on the VC platform.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *color* | Color from CCAuxColor enum. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.153 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::FrontLED_release ( FRONTLEDHANDLE )

Delete the FrontLED object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> -

Example Usage:

```
FRONTLEDHANDLE pFrontLED = ::GetFrontLED();
assert(pFrontLED);

led_example(pFrontLED);

FrontLED_release(pFrontLED);
```

### 5.1.3.154 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setColor ( FRONTLEDHANDLE , unsigned char *red,* unsigned char *green,* unsigned char *blue* )

Set front LED color mix.

Supported Platform(s): XL, XM, XS, XA, VC On the VC platform - use the blue parameter to set the button backlight intensity (0-15)

**Parameters**

| | |
|---:|---|
| *red* | Red color intensity 0-0x0F. |
| *green* | Green color intensity 0-0x0F. |
| *blue* | Blue color intensity 0-0x0F. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = FrontLED_setColor(pFrontLED, red, green, blue);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function setColor: " << GetErrorStringA(err) << endl;
}
```

### 5.1.3.155 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setEnabledDuringStartup ( FRONTLEDHANDLE , CCStatus *status* )

Should the front LED be enabled during startup? If enabled, the LED will blink yellow to indicate startup progress. It will turn green once the OS has started.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *status* | Enable or Disable the LED during startup. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.156 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setIdleTime ( FRONTLEDHANDLE , unsigned char *idleTime* )

Get front LED idle time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *idleTime* | Time in 100ms. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.157 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setNrOfPulses ( FRONTLEDHANDLE , unsigned char *nrOfPulses* )

Set front LED number of pulses during a blink sequence.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *nrOfPulses* | Number of pulses. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.158 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setOff ( FRONTLEDHANDLE )

Set front LED off.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.159 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setOffTime ( FRONTLEDHANDLE , unsigned char *offTime* )

Set front LED off time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *offTime* | Time in 10ms increments. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = FrontLED_setOffTime(pFrontLED, 25);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function setOfftime: " << GetErrorStringA(err) << endl;
}
```

### 5.1.3.160 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setOnTime ( FRONTLEDHANDLE , unsigned char *onTime* )

Set front LED on time.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *onTime* | Time in 10ms increments. 0 = off |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = FrontLED_setOnTime(pFrontLED, 25);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function setOnTime: " << GetErrorStringA(err) << endl;
}
```

### 5.1.3.161 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setSignal ( FRONTLEDHANDLE , double *frequency,* unsigned char *dutyCycle* )

Set front LED signal.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *frequency* | LED blink frequency (0.2-50 Hz). |
| *dutyCycle* | LED on duty cycle (0-100%). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = FrontLED_setSignal(pFrontLED, freq, dutycycle);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function setSignal: " << GetErrorStringA(err) << endl;
}
```

### 5.1.3.162 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::FrontLED_setStandardColor ( FRONTLEDHANDLE , CCAuxColor *color* )

Set one of the front LED standard colors. It is not recommended to use this function on the VC platform.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *color* | Color from CCAuxColor enum. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = FrontLED_setStandardColor(pFrontLED, RED);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function setStandardColor: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.163  EXTERN_C CCAUXDLL_API ABOUTHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetAbout ( void )

Factory function that creates instances of the About object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> ABOUTHANDLE to an allocated About object. The returned handle needs to be deallocated using the About_release(ABOUTHANDLE) method when it's no longer needed.

Returns NULL if it fails to allocate memory.

Example Usage:

```
ABOUTHANDLE pAbout = ::GetAbout();
assert(pAbout);

list_about_information(pAbout);

About_release(pAbout);
```

### 5.1.3.164  EXTERN_C CCAUXDLL_API ADCHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetAdc ( void )

Factory function that creates instances of the Adc object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> ADCHANDLE to an allocated Adc object. The returned handle needs to be deallocated using the Adc_release(ADCHANDLE) method when it's no longer needed.

Returns NULL if it fails to allocate memory.

Example Usage:

```
ADCHANDLE pAdc = ::GetAdc();
assert(pAdc);

output_voltage (pAdc, "24VIN", CrossControl::VOLTAGE_24VIN);
output_voltage (pAdc, "24V",   CrossControl::VOLTAGE_24V);
output_voltage (pAdc, "12V",   CrossControl::VOLTAGE_12V);
output_voltage (pAdc, "12VID", CrossControl::VOLTAGE_12VID);
output_voltage (pAdc, "5V",    CrossControl::VOLTAGE_5V);
output_voltage (pAdc, "3V3",   CrossControl::VOLTAGE_3V3);
output_voltage (pAdc, "VTFT",  CrossControl::VOLTAGE_VTFT);
output_voltage (pAdc, "5VSTB", CrossControl::VOLTAGE_5VSTB);
output_voltage (pAdc, "1V9",   CrossControl::VOLTAGE_1V9);
output_voltage (pAdc, "1V8",   CrossControl::VOLTAGE_1V8);
output_voltage (pAdc, "1V5",   CrossControl::VOLTAGE_1V5);
output_voltage (pAdc, "1V2",   CrossControl::VOLTAGE_1V2);
output_voltage (pAdc, "1V05",  CrossControl::VOLTAGE_1V05);
output_voltage (pAdc, "1V0",   CrossControl::VOLTAGE_1V0);
output_voltage (pAdc, "0V9",   CrossControl::VOLTAGE_0V9);
```

```
output_voltage (pAdc, "VREF_INT",  CrossControl::VOLTAGE_VREF_INT);
output_voltage (pAdc, "24V_BACKUP", CrossControl::VOLTAGE_24V_BACKUP);
output_voltage (pAdc, "2V5",        CrossControl::VOLTAGE_2V5);
output_voltage (pAdc, "1V1",        CrossControl::VOLTAGE_1V1);
output_voltage (pAdc, "1V3_PER",    CrossControl::VOLTAGE_1V3_PER);
output_voltage (pAdc, "1V3_VDDA",   CrossControl::VOLTAGE_1V3_VDDA);
output_voltage (pAdc, "3V3 STBY",   CrossControl::VOLTAGE_3V3STBY);
output_voltage (pAdc, "VPMIC",      CrossControl::VOLTAGE_VPMIC);
output_voltage (pAdc, "VMAIN",      CrossControl::VOLTAGE_VMAIN);

Adc_release(pAdc);
```

### 5.1.3.165 EXTERN_C CCAUXDLL_API AUXVERSIONHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetAuxVersion ( void )

Factory function that creates instances of the AuxVersion object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

AUXVERSIONHANDLE to an allocated AuxVersion object. The returned handle needs to be deallocated using the AuxVersion_release(AUXVERSIONHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
AUXVERSIONHANDLE pAuxVersion = ::GetAuxVersion();
assert (pAuxVersion);

output_versions(pAuxVersion);


AuxVersion_release(pAuxVersion);
```

### 5.1.3.166 EXTERN_C CCAUXDLL_API BACKLIGHTHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetBacklight ( void )

Factory function that creates instances of the Backlight object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

BACKLIGHTHANDLE to an allocated Backlight object. The returned handle needs to be deallocated using the Backlight_release(BACKLIGHTHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
BACKLIGHTHANDLE pBacklight = ::GetBacklight();
assert(pBacklight);

change_backlight(pBacklight);

Backlight_release(pBacklight);
```

### 5.1.3.167 EXTERN␣C CCAUXDLL␣API BATTERYHANDLE CCAUXDLL␣CALLING␣CONV CrossControl::GetBattery ( void )

Factory function that creates instances of the Battery object.

Supported Platform(s): XM

**Returns**

> BATTERYHANDLE to an allocated battery object. The returned handle needs to be deallocated using the Battery_release(BATTERYHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
BATTERYHANDLE pBattery = ::GetBattery();
assert(pBattery);

readBatteryInfo(pBattery);

Battery_release(pBattery);
```

### 5.1.3.168 EXTERN␣C CCAUXDLL␣API BUZZERHANDLE CCAUXDLL␣CALLING␣CONV CrossControl::GetBuzzer ( void )

Factory function that creates instances of the Buzzer object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> BUZZERHANDLE to an allocated Buzzer object. The returned handle needs to be deallocated using the Buzzer_release(BUZZERHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
BUZZERHANDLE pBuzzer = ::GetBuzzer();
assert(pBuzzer);

play_beeps(pBuzzer);

Buzzer_release(pBuzzer);
```

### 5.1.3.169 EXTERN␣C CCAUXDLL␣API CANSETTINGHANDLE CCAUXDLL␣CALLING␣CONV CrossControl::GetCanSetting ( void )

Factory function that creates instances of the CanSetting object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

CANSETTINGHANDLE to an allocated CanSetting object. The returned handle
needs to be deallocated using the CanSetting_release(CANSETTINGHANDLE)
method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
CANSETTINGHANDLE pCanSetting = ::GetCanSetting();
assert(pCanSetting);

read_cansettings(pCanSetting);

CanSetting_release(pCanSetting);
```

### 5.1.3.170 EXTERN_C CCAUXDLL_API CFGINHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetCfgIn ( void )

Factory function that creates instances of the CfgIn object.

Supported Platform(s): VC

**Returns**

CFGINHANDLE to an allocated CfgIn object. The returned handle needs to
be deallocated using the CfgIn_release(CFGINHANDLE) method when it's no
longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
CFGINHANDLE pCfgIn = ::GetCfgIn();
assert(pCfgIn);

cfgin_example(pCfgIn);

CfgIn_release(pCfgIn);
```

### 5.1.3.171 EXTERN_C CCAUXDLL_API CONFIGHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetConfig ( )

Video channel 4 config

Factory function that creates instances of the Config object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

CONFIGHANDLE to an allocated Config object. The returned handle needs to
be deallocated using the Config_release(CONFIGHANDLE) method when it's no
longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
CONFIGHANDLE pConfig = ::GetConfig();
assert(pConfig);

conf_example(pConfig);

Config_release(pConfig);
```

### 5.1.3.172 EXTERN_C CCAUXDLL_API DIAGNOSTICHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetDiagnostic ( void )

Factory function that creates instances of the Diagnostic object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> DIAGNOSTICHANDLE to an allocated Diagnostic object. The returned handle needs to be deallocated using the Diagnostic_release(DIAGNOSTICHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
DIAGNOSTICHANDLE pDiagnostic = ::GetDiagnostic();
assert(pDiagnostic);

diagnostic_example(pDiagnostic);

Diagnostic_release(pDiagnostic);
```

### 5.1.3.173 EXTERN_C CCAUXDLL_API DIGIOHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetDigIO ( void )

Factory function that creates instances of the DigIO object.

Supported Platform(s): XL, XM, XS, XA

**Returns**

> DIGIOHANDLE to an allocated DigIO object. The returned handle needs to be deallocated using the DigIO_release(DIGIOHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
DIGIOHANDLE pDigIO = ::GetDigIO();
assert(pDigIO);

list_digital_inputs(pDigIO);

DigIO_release(pDigIO);
```

### 5.1.3.174 EXTERN_C CCAUXDLL_API char const∗ CCAUXDLL_CALLING_CONV CrossControl::GetErrorStringA ( eErr *errCode* )

to get a string description.

Get a string description of an error code.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *errCode* | An error code for which to get a string description. |

**Returns**

String description of an error code.

### 5.1.3.175 EXTERN_C CCAUXDLL_API wchar_t const∗ CCAUXDLL_CALLING_CONV CrossControl::GetErrorStringW ( eErr *errCode* )

Get a string description of an error code.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *errCode* | An error code for which |

**Returns**

String description of an error code.

### 5.1.3.176 EXTERN_C CCAUXDLL_API FIRMWAREUPGHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetFirmwareUpgrade ( void )

Factory function that creates instances of the FirmwareUpgrade object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

FIRMWAREUPGHANDLE to an allocated FirmwareUpgrade object. The returned handle needs to be deallocated using the FirmwareUpgrade_release(FIRMWAREUPGHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
FIRMWAREUPGHANDLE pFirmwareUpgrade = GetFirmwareUpgrade();
assert(pFirmwareUpgrade != NULL);
```

### 5.1.3.177 EXTERN̲C CCAUXDLL̲API FRONTLEDHANDLE CCAUXDLL̲CALLING̲CONV CrossControl::GetFrontLED ( void )

Factory function that creates instances of the FrontLED object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

FRONTLEDHANDLE to an allocated FrontLED object. The returned handle needs to be deallocated using the FrontLED_release(FRONTLEDHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
FRONTLEDHANDLE pFrontLED = ::GetFrontLED();
assert(pFrontLED);

led_example(pFrontLED);

FrontLED_release(pFrontLED);
```

### 5.1.3.178 EXTERN̲C CCAUXDLL̲API char const∗ CCAUXDLL̲CALLING̲CONV CrossControl::GetHwErrorStatusStringA ( unsigned short *errCode* )

Get a string description of an error code returned from getHwErrorStatus.

**Parameters**

| | |
|---|---|
| *errCode* | An error code for which to get a string description. |

**Returns**

String description of an error code.

### 5.1.3.179 EXTERN̲C CCAUXDLL̲API wchar̲t const∗ CCAUXDLL̲CALLING̲CONV CrossControl::GetHwErrorStatusStringW ( unsigned short *errCode* )

Get a string description of an error code returned from getHwErrorStatus.

**Parameters**

| | |
|---|---|
| *errCode* | An error code for which to get a string description. |

**Returns**

String description of an error code.

### 5.1.3.180 EXTERN_C CCAUXDLL_API LIGHTSENSORHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetLightsensor ( void )

Factory function that creates instances of the Lightsensor object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> LIGHTSENSORHANDLE to an allocated Lightsensor object. The returned handle needs to be deallocated using the Lightsensor_release(LIGHTSENSORHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
LIGHTSENSORHANDLE pLightSensor = ::GetLightsensor();
assert(pLightSensor);

ls_example(pLightSensor);

Lightsensor_release(pLightSensor);
```

### 5.1.3.181 EXTERN_C CCAUXDLL_API POWERHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetPower ( void )

Factory function that creates instances of the Power object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> POWERHANDLE to an allocated Power object. The returned handle needs to be deallocated using the Power_release(POWERHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
POWERHANDLE pPower = ::GetPower();
assert(pPower);

power_example(pPower);

Power_release(pPower);
```

### 5.1.3.182 EXTERN_C CCAUXDLL_API POWERMGRHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetPowerMgr ( void )

Factory function that creates instances of the PowerMgr object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

POWERMGRHANDLE to an allocated PowerMgr structure. The returned handle
needs to be deallocated using the PowerMgr::Release() method when it's no longer
needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
CrossControl::eErr err;
POWERMGRHANDLE pPowerMgr = ::GetPowerMgr();
BATTERYHANDLE pBattery = ::GetBattery();

assert(pPowerMgr);
assert(pBattery);

// Register a separate exit handler for the case where OS is initiating the shutdown. The Application
    must handle this case itself.
atexit(fnExit);

bool bBatt = false;
Battery_isBatteryPresent(pBattery, &bBatt);
if(bBatt)   // Ask user wich configuration to use...
  cout << "Choose configuration to use, 0 - Normal, 1 - Application Controlled , 2 - Battery Suspend"  <<
    endl;
else
  cout << "Choose configuration to use, 0 - Normal, 1 - Application Controlled"  << endl;

cin >> suspendConfiguration;
Battery_release(pBattery);

// Register that this application needs to delay suspend/shutdown
// This should be done as soon as possible.
// Then the app must poll getPowerMgrStatus() and allow the suspend/shutdown with
    setAppReadyForSuspendOrShutdown().
// Depending on application design, this might be best handled in a separate thread.
err = PowerMgr_registerControlledSuspendOrShutDown(pPowerMgr,
    (PowerMgrConf) suspendConfiguration);

cout << "suspendConfiguration " << suspendConfiguration << endl;

if(err == ERR_SUCCESS)
  cout << "Registered to powerMgr." << endl;
else
  cout << "Error(" << err << ") in function registerControlledSuspendOrShutDown: " <<
    GetErrorStringA(err) << endl;

test_powermgr(pPowerMgr);

PowerMgr_release(pPowerMgr);
```

### 5.1.3.183  EXTERN_C CCAUXDLL_API PWMOUTHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetPWMOut ( void )

Factory function that creates instances of the PWMOut object.

Supported Platform(s): VC

**Returns**

PWMOUTHANDLE to an allocated PWMOut object. The returned handle needs
to be deallocated using the PWMOut_release(PWMOUTHANDLE) method when
it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
PWMOUTHANDLE pPwmOut = ::GetPWMOut();
assert(pPwmOut);

pwmout_example(pPwmOut);

PWMOut_release(pPwmOut);
```

### 5.1.3.184 EXTERN_C CCAUXDLL_API SMARTHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetSmart ( void )

Factory function that creates instances of the Smart object.

Supported Platform(s): XL, XM

**Returns**

SMARTHANDLE to an allocated AuxVersion structure. The returned handle needs to be deallocated using the Smart::Release() method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
SMARTHANDLE pSmart = ::GetSmart();
assert(pSmart);

show_card_data(pSmart);

Smart_release(pSmart);
```

### 5.1.3.185 EXTERN_C CCAUXDLL_API char const∗ CCAUXDLL_CALLING_CONV CrossControl::GetStartupReasonStringA ( unsigned short *code* )

Get a string description of a startup reason code returned from getStartupReason.

**Parameters**

| | |
|---:|---|
| *code* | A code for which to get a string description. |

**Returns**

String description of a code.

### 5.1.3.186 EXTERN_C CCAUXDLL_API wchar_t const∗ CCAUXDLL_CALLING_CONV CrossControl::GetStartupReasonStringW ( unsigned short *code* )

Get a string description of a startup reason code returned from getStartupReason.

**Parameters**

| | |
|---:|---|
| *code* | A code for which to get a string description. |

**Returns**

String description of a code.

### 5.1.3.187 EXTERN_C CCAUXDLL_API TELEMATICSHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetTelematics ( void )

Factory function that creates instances of the Telematics object.

Supported Platform(s): XM, XA, XS

**Returns**

TELEMATICSHANDLE to an allocated Telematics object. The returned handle needs to be deallocated using the Telematics_release(TELEMATICSHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
TELEMATICSHANDLE pTelematics = ::GetTelematics();
assert(pTelematics);

telematics_example(pTelematics);

Telematics_release(pTelematics);
```

### 5.1.3.188 EXTERN_C CCAUXDLL_API TOUCHSCREENHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetTouchScreen ( void )

Factory function that creates instances of the TouchScreen object.

Supported Platform(s): XL, XM, XS, XA

**Returns**

TOUCHSCREENHANDLE to an allocated TouchScreen object. The returned handle needs to be deallocated using the TouchScreen_release(TOUCHSCREE-NHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

Example Usage:

```
TOUCHSCREENHANDLE pTouchScreen = ::GetTouchScreen();
assert(pTouchScreen);

touchscreen_example(pTouchScreen);

TouchScreen_release(pTouchScreen);
```

### 5.1.3.189 EXTERN_C CCAUXDLL_API TOUCHSCREENCALIBHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetTouchScreenCalib ( void )

Factory function that creates instances of the TouchScreenCalib object.

Supported Platform(s): XL, XM, XS, XA

**Returns**

> TOUCHSCREENCALIBHANDLE to an allocated TouchScreenCalib object. The returned handle needs to be deallocated using the TouchScreenCalib_release(T-OUCHSCREENCALIBHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

### 5.1.3.190 EXTERN_C CCAUXDLL_API VIDEOHANDLE CCAUXDLL_CALLING_CONV CrossControl::GetVideo ( void )

Factory function that creates instances of the Video object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> VIDEOHANDLE to an allocated Video object. The returned handle needs to be deallocated using the Video_release(VIDEOHANDLE) method when it's no longer needed. Returns NULL if it fails to allocate memory.

### 5.1.3.191 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_getAverageIlluminance ( LIGHTSENSORHANDLE , unsigned short ∗ value )

Get average illuminance (light) value from light sensor.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *value* | Illuminance value (Lux). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Lightsensor_getAverageIlluminance(pLightSensor, &value);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function getAverageIlluminance: " <<
    GetErrorStringA(err) << endl;
}
```

**5.1.3.192 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_getIlluminance ( LIGHTSENSORHANDLE , unsigned short ∗ *value* )**

Get illuminance (light) value from light sensor.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *value* | Illuminace value (Lux). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Lightsensor_getIlluminance(pLightSensor, &value);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function getIlluminance: " <<
    GetErrorStringA(err) << endl;
}
```

**5.1.3.193 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_getIlluminance2 ( LIGHTSENSORHANDLE , unsigned short ∗ *value,* unsigned char ∗ *ch0,* unsigned char ∗ *ch1* )**

Get illuminance (light) value from light sensor. The parameters cho and ch1 are raw ADC values read from a TAOS TSL2550 lightsensor.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *value* | Illuminance value (Lux). |
| *ch0* | Channel0 value. (Not applicable on VC platform - always 0) |
| *ch1* | Channel1 value. (Not applicable on VC platform - always 0) |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.194 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_getOperatingRange ( LIGHTSENSORHANDLE , LightSensorOperationRange ∗ range )**

Get operating range. The light sensor can operate in two ranges. Standard and extended range. In standard range, the range is smaller but resolution higher. See the TSL2550 data sheet for more information. On the VC platform, the ranges correspond to 1000 and 4000 lux maximum value.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *range* | Operating range. RangeStandard or RangeExtended. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code.

**5.1.3.195 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_release ( LIGHTSENSORHANDLE )**

Delete the Lightsensor object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> -

Example Usage:

```
LIGHTSENSORHANDLE pLightSensor = ::GetLightsensor();
assert(pLightSensor);

ls_example(pLightSensor);

Lightsensor_release(pLightSensor);
```

**5.1.3.196 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_setOperatingRange ( LIGHTSENSORHANDLE , LightSensorOperationRange range )**

Set operating range. The light sensor can operate in two ranges. Standard and extended range. In standard range, the range is smaller but resolution higher. See the TSL2550

data sheet for more information. On the VC platform, the ranges correspond to 1000 and 4000 lux maximum value.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *range* | Operating range to set. RangeStandard or RangeExtended. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.197  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_startAverageCalc ( LIGHTSENSORHANDLE , unsigned long *averageWndSize,* unsigned long *rejectWndSize,* unsigned long *rejectDeltaInLux,* LightSensorSamplingMode *mode* )

Start average calculation. The average calculation works by calculating the average from a number of consecutive samples, the average window size. The reject window is used to discard sudden changes or single extreme values of the measurement. If the difference of the maximum value and the minimum value in the number of samples in the reject delta window is larger than the reject delta, those samples are discarded.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *average-WndSize* | The average window size in nr of samples. |
| *rejectWnd-Size* | The reject window size in nr of samples. |
| *rejectDelta-InLux* | The reject delta in lux. |
| *mode* | The configured sampling mode. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
// Start the average calculation background function
// This cannot be used if the automatic backlihgt function is running.
err = Lightsensor_startAverageCalc(pLightSensor, 5, 5, 50,
    SamplingModeAuto);
if(err == ERR_AVERAGE_CALC_STARTED)
{
  cout << "Error(" << err << ") in function startAverageCalc: " <<
    GetErrorStringA(err) << endl;
```

```
  cout << endl << "Please turn off Automatic backlight! (CCsettings - Display tab)" << endl;
  return;
}
else if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function startAverageCalc: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.198 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Lightsensor_stopAverageCalc ( LIGHTSENSORHANDLE )

Stop average calculation.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Lightsensor_stopAverageCalc(pLightSensor);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function stopAverageCalc: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.199 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_ackPowerRequest ( POWERHANDLE )

Acknowledge a power request from the system supervisor. This is handled by the service/daemon and should normally not be used by applications unless the Cross-Control service/daemon is not being run on the system. If that is the case, the following requests (read by getButtonPowerTransitionStatus) should be acknowledged: BPTS_-ShutDown, BPTS_Suspend and BPTS_Restart

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.200 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_getBLPowerStatus ( POWERHANDLE , CCStatus ∗ status )

Get backlight power status.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *status* | Backlight power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Power_getBLPowerStatus(pPower, &status);
if(err == ERR_SUCCESS)
{
  cout << "Backlight power is " << ((status == Enabled)? "ON" : "OFF") << endl;
}
else
{
  cout << "Error(" << err << ") in function Power_getBLPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.201 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_getButtonPowerTransitionStatus ( POWERHANDLE , ButtonPowerTransitionStatus ∗ *status* )

Get the current status for front panel button and on/off signal.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | The current status. See the definition of ButtonPowerTransitionStatus for details. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.202 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_getCanOCDStatus ( POWERHANDLE , OCDStatus ∗ *status* )

Get Can power overcurrent detection status. Find out if the Can power supervision has detected overcurrent, likely caused by short circuit problems. The overcurrent detection system will immediately turn of the power if such a condition occurs. If the overcurrent remains, Can power is turned off permanently until the unit is restarted. Up to 5 consecutive over-current conditions needed until power is turned off completely. If application software turns off and on the power, the failure counter will be reset.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *status* | The current overcurrent detection status |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
cout << "Checking overcurrent status... " << endl;
OCDStatus ocdstatus;
err = Power_getCanOCDStatus(pPower, &ocdstatus);
if(err == ERR_NOT_SUPPORTED)
{
  cout << "Not supported." << endl;
}
else if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function Power_getCanOCDStatus: " <<
    GetErrorStringA(err) << endl;
}
else
{
  cout << "Power_getCanOCDStatus: Can OCD status is: ";
  switch(ocdstatus)
  {
  case OCD_OK: cout << "OCD_OK" << std::endl; break;
  case OCD_OC: cout << "OCD_OC" << std::endl; break;
  case OCD_POWER_OFF: cout << "OCD_POWER_OFF" << std::endl; break;
  default: cout << "ERROR" <<  std::endl; break;
  }
}
```

### 5.1.3.203 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_getCanPowerStatus ( POWERHANDLE , CCStatus ∗ *status* )

Get can power status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *status* | Can power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.204 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_getExtFanPowerStatus ( POWERHANDLE , CCStatus ∗ *status* )

Get external fan power status.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *status* | Fan power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.205 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Power␣getVideoOCDStatus ( POWERHANDLE , OCDStatus ∗ *status* )

Get Video power overcurrent detection status. Find out if the video power supervision has detected overcurrent, likely caused by short circuit problems. The overcurrent detection system will immediately turn of the power if such a condition occurs. If the overcurrent remains, video power is turned off permanently until the unit is restarted. Up to 5 consecutive over-current conditions needed until power is turned off completely. If application software turns off and on the power, the failure counter will be reset.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *status* | The current overcurrent detection status |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Power_getVideoOCDStatus(pPower, &ocdstatus);
if(err == ERR_NOT_SUPPORTED)
{
  /* Don't print anything */
}
else
  if(err != ERR_SUCCESS)
  {
    cout << "Error(" << err << ") in function Power_getVideoOCDStatus: " <<
    GetErrorStringA(err) << endl;
  }
  else
  {
    cout << "Power_getVideoOCDStatus: Video OCD status is: ";
    switch(ocdstatus)
    {
    case OCD_OK: cout << "OCD_OK" << std::endl; break;
    case OCD_OC: cout << "OCD_OC" << std::endl; break;
    case OCD_POWER_OFF: cout << "OCD_POWER_OFF" << std::endl; break;
    default: cout << "ERROR" <<  std::endl; break;
    }
  }
```

### 5.1.3.206 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Power␣getVideoPowerStatus ( POWERHANDLE , unsigned char ∗ *videoStatus* )

Get Video power status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| *videoStatus* | Video power status. Bit0: Video 1. Bit1: Video 2. Bit2: Video 3. Bit3: Video 4. (1=on, 0=off) |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Power_getVideoPowerStatus(pPower, &value);
if(err == ERR_SUCCESS)
{
  cout << "Video power status: " << endl;
  cout << "Video1: " << ((value & 0x01)? "ON" : "OFF") << endl;
  cout << "Video2: " << ((value & 0x02)? "ON" : "OFF") << endl;
  cout << "Video3: " << ((value & 0x04)? "ON" : "OFF") << endl;
  cout << "Video4: " << ((value & 0x08)? "ON" : "OFF") << endl;
}
else
{
  cout << "Error(" << err << ") in function Power_getVideoPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.207 EXTERN␣C CCAUXDLL␣API void CCAUXDLL␣CALLING␣CONV CrossControl::Power␣release ( POWERHANDLE )

Delete the Power object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
POWERHANDLE pPower = ::GetPower();
assert(pPower);

power_example(pPower);

Power_release(pPower);
```

**5.1.3.208 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_setBLPowerStatus ( POWERHANDLE , CCStatus *status* )**

Set backlight power status.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *status* | Backlight power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
cout << "Blinking backlight... " << endl;
cin.sync();
cout << endl << "Press Enter to to turn off the Backlight and then Enter to turn it on again..." << endl;
cin.get();
err = Power_setBLPowerStatus(pPower, Disabled);
cin.sync();
cin.get();
err = Power_setBLPowerStatus(pPower, Enabled);
if(err != ERR_SUCCESS)
{
  cout << "Error(" << err << ") in function Power_setBLPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

**5.1.3.209 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_setCanPowerStatus ( POWERHANDLE , CCStatus *status* )**

Set can power status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *status* | Can power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.210 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Power_setExtFanPowerStatus ( POWERHANDLE , CCStatus *status* )**

Set external fan power status.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *status* | Fan power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.211  EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::Power setVideoPowerStatus ( POWERHANDLE , unsigned char *status* )**

Set Video power status.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *status* | Video power status. Bit0: Video 1. Bit1: Video 2. Bit2: Video 3. Bit3: Video 4. (1=on, 0=off) |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.212  EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::PowerMgr getConfiguration ( POWERMGRHANDLE , PowerMgrConf ∗ *conf* )**

Get the configuration that is in use.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *conf* | The configuration in use. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
CrossControl::PowerMgrConf conf;
```

151

```
      err = PowerMgr_getConfiguration(pPowerMgr, &conf);
      if(err == ERR_SUCCESS)
      {
        switch (conf)
        {
        case Normal:
          cout << "PowerMgrConf is now: Normal" << endl; break;
        case ApplicationControlled:
          cout << "PowerMgrConf is now: ApplicationControlled" << endl; break;
        case BatterySuspend:
          cout << "PowerMgrConf is now: BatterySuspend" << endl; break;
        }
      }
      else
      {
        cout << "Error(" << err << ") in function getConfiguration: " <<
      GetErrorStringA(err) << endl;
      }
```

### 5.1.3.213 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PowerMgr_getPowerMgrStatus ( POWERMGRHANDLE , PowerMgrStatus ∗ *status* )

Get the current status of the PowerMgr. This functions should be called periodically, to detect when suspend or shutdown requests arrive.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | The current status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
while(1)
{
  OSSleep(500);

  PowerMgrStatus status;
  err = PowerMgr_getPowerMgrStatus(pPowerMgr, &status);
  if(err == ERR_SUCCESS)
  {
    switch(status)
    {
    case NoRequestsPending: // Wait until a PowerMgr request arrives...
      break;

    case ShutdownPending:
      {
        // Shutdown by means of power button or on/off signal are caught here.
        os_shutdown = false;

        cout << "A shutdown request detected. App should now do what it needs to do before shutdown can
     be performed." << endl;
        cout << "Press Enter when ready to shutdown... " << endl;
```

```
      // Make sure to clear cin buffer before read
      std::cin.clear();
      std::cin.ignore(100,'\n');
      cin.get();
      cout << "Signalling that app is ready..."  << endl;
      err = PowerMgr_setAppReadyForSuspendOrShutdown(pPowerMgr)
;
      if(err != ERR_SUCCESS)
      {
        cout << "Error(" << err << ") in function setAppReadyForSuspendOrShutdown: " <<
GetErrorStringA(err) << endl;
      }
      return; //exit test appp
  }
case SuspendPending:
  {
      os_shutdown = false;

      cout << "A suspend request detected. App should now do what it needs to do before suspend can be
 performed."  << endl;
      cout << "Press Enter when ready to suspend... "  << endl;

      // Make sure to clear cin buffer before read
      std::cin.clear();
      std::cin.ignore(100,'\n');
      cin.get();
      cout << "Signalling that app is ready..."  << endl;
      err = PowerMgr_setAppReadyForSuspendOrShutdown(pPowerMgr)
;
      if(err != ERR_SUCCESS)
      {
        cout << "Error(" << err << ") in function setAppReadyForSuspendOrShutdown: " <<
GetErrorStringA(err) << endl;
      }
  }
  break;

default:
  cout << "Error: Invalid status returned from getPowerMgrStatus!"  << endl;
  break;
}

//Wait for resume after notifying that we are ready to suspend
if(status == SuspendPending)
{
  bool b = false;
  while(!b)
  {
    OSSleep(100);
    cout << "." << endl;

    err = PowerMgr_hasResumed(pPowerMgr, &b);
    if(err != ERR_SUCCESS)
    {
      cout << "Error(" << err << ") in function hasResumed: " <<
GetErrorStringA(err) << endl;
    }
  }
  cout << "System is now resumed from suspend mode!"  << endl <<
    "Now we will soon re-register using the registerControlledSuspendOrShutDown function!"  << endl;

  // Expecting to get configuration Normal after resume from suspend

  CrossControl::PowerMgrConf conf;
  err = PowerMgr_getConfiguration(pPowerMgr, &conf);
  if(err == ERR_SUCCESS)
  {
    switch (conf)
    {
    case Normal:
      cout << "PowerMgrConf is now: Normal" << endl; break;
    case ApplicationControlled:
      cout << "PowerMgrConf is now: ApplicationControlled" << endl; break;
```

```
      case BatterySuspend:
        cout << "PowerMgrConf is now: BatterySuspend" << endl; break;
      }
    }
    else
    {
      cout << "Error(" << err << ") in function getConfiguration: " <<
  GetErrorStringA(err) << endl;
    }


    // Re-register, do this as soon as possible after resume/startup
    PowerMgr_registerControlledSuspendOrShutDown(pPowerMgr,
   setConfiguration);
    if(err == ERR_SUCCESS)
      cout << "Re-registered to powerMgr.  Ctrl-C to exit." << endl;
    else
      cout << "Error(" << err << ") in function registerControlledSuspendOrShutDown: " <<
  GetErrorStringA(err) << endl;
    }
  }
  else
  {
    cout << "Error(" << err << ") in function getPowerMgrStatus: " <<
    GetErrorStringA(err) << endl;
  }
}
```

### 5.1.3.214   EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PowerMgr_hasResumed ( POWERMGRHANDLE , bool ∗ *resumed* )

This function can be used in a suspend-resume scenario. After the application has used setAppReadyForSuspendOrShutdown() to init the suspend, this function may be polled in order to detect when the system is up and running again. Calling this function before calling setAppReadyForSuspendOrShutdown will return resumed = true.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

Example Usage:

```
while(1)
{
  OSSleep(500);

  PowerMgrStatus status;
  err = PowerMgr_getPowerMgrStatus(pPowerMgr, &status);
  if(err == ERR_SUCCESS)
  {
    switch(status)
    {
    case NoRequestsPending: // Wait until a PowerMgr request arrives...
      break;

    case ShutdownPending:
      {
        // Shutdown by means of power button or on/off signal are caught here.
        os_shutdown = false;

        cout << "A shutdown request detected. App should now do what it needs to do before shutdown can
```

```
  be performed."  << endl;
    cout << "Press Enter when ready to shutdown... "  << endl;

    // Make sure to clear cin buffer before read
    std::cin.clear();
    std::cin.ignore(100,'\n');
    cin.get();
    cout << "Signalling that app is ready..."  << endl;
    err = PowerMgr_setAppReadyForSuspendOrShutdown(pPowerMgr)
;
    if(err != ERR_SUCCESS)
    {
      cout << "Error(" << err << ") in function setAppReadyForSuspendOrShutdown: " <<
GetErrorStringA(err) << endl;
    }
    return; //exit test appp
  }
case SuspendPending:
  {
    os_shutdown = false;

    cout << "A suspend request detected. App should now do what it needs to do before suspend can be
 performed."  << endl;
    cout << "Press Enter when ready to suspend... "  << endl;

    // Make sure to clear cin buffer before read
    std::cin.clear();
    std::cin.ignore(100,'\n');
    cin.get();
    cout << "Signalling that app is ready..."  << endl;
    err = PowerMgr_setAppReadyForSuspendOrShutdown(pPowerMgr)
;
    if(err != ERR_SUCCESS)
    {
      cout << "Error(" << err << ") in function setAppReadyForSuspendOrShutdown: " <<
GetErrorStringA(err) << endl;
    }
  }
  break;

default:
  cout << "Error: Invalid status returned from getPowerMgrStatus!"  << endl;
  break;
}

//Wait for resume after notifying that we are ready to suspend
if(status == SuspendPending)
{
  bool b = false;
  while(!b)
  {
    OSSleep(100);
    cout << "." << endl;

    err = PowerMgr_hasResumed(pPowerMgr, &b);
    if(err != ERR_SUCCESS)
    {
      cout << "Error(" << err << ") in function hasResumed: " <<
GetErrorStringA(err) << endl;
    }
  }
  cout << "System is now resumed from suspend mode!"  << endl <<
    "Now we will soon re-register using the registerControlledSuspendOrShutDown function!"  << endl;

  // Expecting to get configuration Normal after resume from suspend

  CrossControl::PowerMgrConf conf;
  err = PowerMgr_getConfiguration(pPowerMgr, &conf);
  if(err == ERR_SUCCESS)
  {
    switch (conf)
    {
    case Normal:
      cout << "PowerMgrConf is now: Normal" << endl; break;
```

```
        case ApplicationControlled:
          cout << "PowerMgrConf is now: ApplicationControlled" << endl; break;
        case BatterySuspend:
          cout << "PowerMgrConf is now: BatterySuspend" << endl; break;
        }
      }
      else
      {
        cout << "Error(" << err << ") in function getConfiguration: " <<
      GetErrorStringA(err) << endl;
        }


        // Re-register, do this as soon as possible after resume/startup
        PowerMgr_registerControlledSuspendOrShutDown(pPowerMgr,
      setConfiguration);
        if(err == ERR_SUCCESS)
          cout << "Re-registered to powerMgr.  Ctrl-C to exit." << endl;
        else
          cout << "Error(" << err << ") in function registerControlledSuspendOrShutDown: " <<
      GetErrorStringA(err) << endl;
      }
    }
    else
    {
      cout << "Error(" << err << ") in function getPowerMgrStatus: " <<
      GetErrorStringA(err) << endl;
    }
  }
```

### 5.1.3.215 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PowerMgr_registerControlledSuspendOrShutDown ( POWERMGRHANDLE , PowerMgrConf *conf* )

Configure the PowerMgr. Call this function once initially to turn on the functionality.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *conf* | The configuration to use. |

**Returns**

> error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

Example Usage:

```
CrossControl::eErr err;
POWERMGRHANDLE pPowerMgr = ::GetPowerMgr();
BATTERYHANDLE pBattery = ::GetBattery();

assert(pPowerMgr);
assert(pBattery);

// Register a separate exit handler for the case where OS is initiating the shutdown. The Application
    must handle this case itself.
atexit(fnExit);

bool bBatt = false;
Battery_isBatteryPresent(pBattery, &bBatt);
```

```
if(bBatt)   // Ask user wich configuration to use...
  cout << "Choose configuration to use, 0 - Normal, 1 - Application Controlled , 2 - Battery Suspend"  <<
      endl;
else
  cout << "Choose configuration to use, 0 - Normal, 1 - Application Controlled"  << endl;

cin >> suspendConfiguration;
Battery_release(pBattery);

// Register that this application needs to delay suspend/shutdown
// This should be done as soon as possible.
// Then the app must poll getPowerMgrStatus() and allow the suspend/shutdown with
    setAppReadyForSuspendOrShutdown().
// Depending on application design, this might be best handled in a separate thread.
err = PowerMgr_registerControlledSuspendOrShutDown(pPowerMgr,
    (PowerMgrConf) suspendConfiguration);

cout << "suspendConfiguration " << suspendConfiguration << endl;

if(err == ERR_SUCCESS)
  cout << "Registered to powerMgr." << endl;
else
  cout << "Error(" << err << ") in function registerControlledSuspendOrShutDown: " <<
    GetErrorStringA(err) << endl;

test_powermgr(pPowerMgr);

PowerMgr_release(pPowerMgr);
```

### 5.1.3.216 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::PowerMgr_release ( POWERMGRHANDLE )

Delete the PowerMgr object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

-

Example Usage:

```
CrossControl::eErr err;
POWERMGRHANDLE pPowerMgr = ::GetPowerMgr();
BATTERYHANDLE pBattery = ::GetBattery();

assert(pPowerMgr);
assert(pBattery);

// Register a separate exit handler for the case where OS is initiating the shutdown. The Application
    must handle this case itself.
atexit(fnExit);

bool bBatt = false;
Battery_isBatteryPresent(pBattery, &bBatt);
if(bBatt)   // Ask user wich configuration to use...
  cout << "Choose configuration to use, 0 - Normal, 1 - Application Controlled , 2 - Battery Suspend"  <<
      endl;
else
  cout << "Choose configuration to use, 0 - Normal, 1 - Application Controlled"  << endl;

cin >> suspendConfiguration;
Battery_release(pBattery);
```

```
// Register that this application needs to delay suspend/shutdown
// This should be done as soon as possible.
// Then the app must poll getPowerMgrStatus() and allow the suspend/shutdown with
    setAppReadyForSuspendOrShutdown().
// Depending on application design, this might be best handled in a separate thread.
err = PowerMgr_registerControlledSuspendOrShutDown(pPowerMgr,
    (PowerMgrConf) suspendConfiguration);

cout << "suspendConfiguration " << suspendConfiguration << endl;

if(err == ERR_SUCCESS)
  cout << "Registered to powerMgr." << endl;
else
  cout << "Error(" << err << ") in function registerControlledSuspendOrShutDown: " <<
    GetErrorStringA(err) << endl;

test_powermgr(pPowerMgr);

PowerMgr_release(pPowerMgr);
```

### 5.1.3.217 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PowerMgr_setAppReadyForSuspendOrShutdown ( POWERMGRHANDLE )

Acknowledge that the application is ready for suspend/shutdown. Should be called after a request has been received in order to execute the request. The application must acknowledge a request within 20s from when it arrives.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
while(1)
{
  OSSleep(500);

  PowerMgrStatus status;
  err = PowerMgr_getPowerMgrStatus(pPowerMgr, &status);
  if(err == ERR_SUCCESS)
  {
    switch(status)
    {
    case NoRequestsPending: // Wait until a PowerMgr request arrives...
      break;

    case ShutdownPending:
      {
        // Shutdown by means of power button or on/off signal are caught here.
        os_shutdown = false;

        cout << "A shutdown request detected. App should now do what it needs to do before shutdown can
    be performed."  << endl;
        cout << "Press Enter when ready to shutdown... "  << endl;

        // Make sure to clear cin buffer before read
        std::cin.clear();
        std::cin.ignore(100,'\n');
        cin.get();
```

```
      cout << "Signalling that app is ready..."  << endl;
      err = PowerMgr_setAppReadyForSuspendOrShutdown(pPowerMgr)
;
      if(err != ERR_SUCCESS)
      {
        cout << "Error(" << err << ") in function setAppReadyForSuspendOrShutdown: " <<
GetErrorStringA(err) << endl;
      }
      return; //exit test appp
  }
case SuspendPending:
  {
    os_shutdown = false;

    cout << "A suspend request detected. App should now do what it needs to do before suspend can be
 performed."  << endl;
    cout << "Press Enter when ready to suspend... "  << endl;

    // Make sure to clear cin buffer before read
    std::cin.clear();
    std::cin.ignore(100,'\n');
    cin.get();
    cout << "Signalling that app is ready..."  << endl;
    err = PowerMgr_setAppReadyForSuspendOrShutdown(pPowerMgr)
;
    if(err != ERR_SUCCESS)
    {
      cout << "Error(" << err << ") in function setAppReadyForSuspendOrShutdown: " <<
GetErrorStringA(err) << endl;
    }
  }
  break;

default:
  cout << "Error: Invalid status returned from getPowerMgrStatus!"  << endl;
  break;
}

//Wait for resume after notifying that we are ready to suspend
if(status == SuspendPending)
{
  bool b = false;
  while(!b)
  {
    OSSleep(100);
    cout << "." << endl;

    err = PowerMgr_hasResumed(pPowerMgr, &b);
    if(err != ERR_SUCCESS)
    {
      cout << "Error(" << err << ") in function hasResumed: " <<
GetErrorStringA(err) << endl;
    }
  }
  cout << "System is now resumed from suspend mode!"  << endl <<
    "Now we will soon re-register using the registerControlledSuspendOrShutDown function!"  << endl;

  // Expecting to get configuration Normal after resume from suspend

  CrossControl::PowerMgrConf conf;
  err = PowerMgr_getConfiguration(pPowerMgr, &conf);
  if(err == ERR_SUCCESS)
  {
    switch (conf)
    {
    case Normal:
      cout << "PowerMgrConf is now: Normal" << endl; break;
    case ApplicationControlled:
      cout << "PowerMgrConf is now: ApplicationControlled" << endl; break;
    case BatterySuspend:
      cout << "PowerMgrConf is now: BatterySuspend" << endl; break;
    }
  }
  else
```

```
      {
        cout << "Error(" << err << ") in function getConfiguration: " <<
      GetErrorStringA(err) << endl;
        }


        // Re-register, do this as soon as possible after resume/startup
        PowerMgr_registerControlledSuspendOrShutDown(pPowerMgr,
       setConfiguration);
        if(err == ERR_SUCCESS)
          cout << "Re-registered to powerMgr.  Ctrl-C to exit." << endl;
        else
          cout << "Error(" << err << ") in function registerControlledSuspendOrShutDown: " <<
      GetErrorStringA(err) << endl;
        }
    }
    else
    {
      cout << "Error(" << err << ") in function getPowerMgrStatus: " <<
      GetErrorStringA(err) << endl;
    }
}
```

### 5.1.3.218 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PWMOut_getPWMOutputChannelDutyCycle ( PWMOUTHANDLE , unsigned char *channel,* unsigned char ∗ *duty_cycle* )

Get PWM Output channel duty cycle

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *channel* | Which channel to get value from There are two output channels, 1 or 2. |
| *duty_cycle* | The read back duty cycle value |

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

Example Usage:

```
unsigned char duty;
err = PWMOut_getPWMOutputChannelDutyCycle(pPwmOut, 1, &duty);
if(err != ERR_SUCCESS)
{
  cout << "PWMOut_getPWMOutputChannelDutyCycle: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "PWMOut_getPWMOutputChannelDutyCycle channel 1: " << (int)duty << "% duty cycle" << std::endl;
}
```

### 5.1.3.219 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::PWMOut␣getPWMOutputChannelFrequency ( PWMOUTHANDLE , unsigned char *channel,* float * *frequency* )

Get PWM Output frequency for a channel

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *channel* | Which channel to set There are two output channels, 1 or 2. |
| *frequency* | 0.0 - 5000.0 Hz frequency value |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
float frequency;
err = PWMOut_getPWMOutputChannelFrequency(pPwmOut, 1, &frequency);
if(err != ERR_SUCCESS)
{
  cout << "PWMOut_getPWMOutputChannelFrequency: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "PWMOut_getPWMOutputChannelFrequency channel 1: " << std::fixed << frequency << "Hz" <<
    std::endl;
}
```

### 5.1.3.220 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::PWMOut␣getPWMOutputStatus ( PWMOUTHANDLE , unsigned char * *status* )

Get PWM Output status

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *status* | Read back status value Bit 0 represents PWM Output channel 1. Bit 1 represents PWM Output channel 2. If bit is set, it means unconnected, short to ground or over temperature detected. The output will be turned off when the error occurrs. The error status remains until the output is turned on successfully. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char status;
err = PWMOut_getPWMOutputStatus(pPwmOut, &status);
if(err != ERR_SUCCESS)
{
  cout << "PWMOut_getPWMOutputStatus: " << GetErrorStringA(err) << std::endl;
}
else
{
  if(status & 0x01)
    cout << "PWMOut_getPWMOutputStatus: Status Not OK for channel 1" << std::endl;
  if(status & 0x02)
    cout << "PWMOut_getPWMOutputStatus: Status Not OK for channel 2" << std::endl;
  if((status & 0x03) == 0)
    cout << "PWMOut_getPWMOutputStatus: Status OK for both channels" << std::endl;
}
```

### 5.1.3.221 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::PWMOut_release ( PWMOUTHANDLE )

Delete the PWMOut object.

Supported Platform(s): VC

**Returns**

-

Example Usage:

```
PWMOUTHANDLE pPwmOut = ::GetPWMOut();
assert(pPwmOut);

pwmout_example(pPwmOut);

PWMOut_release(pPwmOut);
```

### 5.1.3.222 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PWMOut_setPWMOutOff ( PWMOUTHANDLE , unsigned char *channel* )

Turn off a PWM Output channel. This function sets both frequency and duty cycle to 0.

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *channel* | Which channel to set |

162

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = PWMOut_setPWMOutOff(pPwmOut, 1);
if(err != ERR_SUCCESS)
{
  cout << "PWMOut_setPWMOutOff: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "PWMOut_setPWMOutOff channel 1 turned off" << std::endl;
}
```

### 5.1.3.223 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PWMOut_setPWMOutputChannelDutyCycle ( PWMOUTHANDLE , unsigned char *channel,* unsigned char *duty_cycle* )

Set PWM Output Duty cycle for a channel

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *channel* | Which channel to set There are two output channels, 1 or 2. |
| *duty_cycle* | Which duty cycle (0-100 %) to use |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = PWMOut_setPWMOutputChannelDutyCycle(pPwmOut, 1, 50);
if(err != ERR_SUCCESS)
{
  cout << "setPWMOutputChannelDutyCycle: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "setPWMOutputChannelDutyCycle: channel 1 set to 50% duty cycle" << std::endl;
}
```

### 5.1.3.224 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::PWMOut_setPWMOutputChannelFrequency ( PWMOUTHANDLE , unsigned char *channel,* float *frequency* )

Set PWM Output frequency for a channel

Supported Platform(s): VC

**Parameters**

| | |
|---|---|
| *channel* | Which channel to set There are two output channels, 1 or 2. |
| *frequency* | 0.0 - 5000.0 Hz frequency value |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = PWMOut_setPWMOutputChannelFrequency(pPwmOut, 1, (float)100.0);
if(err != ERR_SUCCESS)
{
  cout << "PWMOut_setPWMOutputChannelFrequency: " << GetErrorStringA(err) << std::endl;
}
else
{
  cout << "PWMOut_setPWMOutputChannelFrequency: channel 1 set to 100Hz" << std::endl;
}
```

**5.1.3.225  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Smart_getDeviceSerial ( SMARTHANDLE , char ∗ *buff,* int *len* )**

Get serial number of the secondary storage device.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. At least an 21 bytes buffer size must be used since the serial number can be 20 bytes + trailing zero. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
char serial[21];
err = Smart_getDeviceSerial (pSmart, serial, sizeof(serial));
if (ERR_SUCCESS == err)
{
  cout << "Device serial number: " << serial << endl;
}
else
{
  cout << "Error(" << err << ") in function getDeviceSerial: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.226 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Smart_getDeviceSerial2 ( SMARTHANDLE , char ∗ *buff,* int *len* )

Get serial number of the second secondary storage device. Use this function to access the second card if the the device uses two cards.

Supported Platform(s): XL

**Parameters**

| | |
|---:|---|
| *buff* | Text output buffer. |
| *len* | Maximum length of the output buffer. If the actual length of the data is greater, an error will be returned. At least an 21 bytes buffer size must be used since the serial number can be 20 bytes + trailing zero. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. ERR_CODE_NOT_EX-IST if only one card is available on XL platform. See the enum eErr for details.

Example Usage:

```
char serial[21];
err = Smart_getDeviceSerial2 (pSmart, serial, sizeof(serial));
if (ERR_SUCCESS == err)
{
  cout << "Device serial number: " << serial << endl;
}
else if (ERR_NOT_SUPPORTED == err)
{
  cout << "Smart_getDeviceSerial2 is not supported on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getDeviceSerial: " <<
  GetErrorStringA(err) << endl;
}
```

### 5.1.3.227 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Smart_getInitialTime ( SMARTHANDLE , time_t ∗ *time* )

Get the date/time when the SMART monitoring began for this storage device. This time is either when the card first was used or when the system software was updated to support S.M.A.R.T. monitoring for the first time. Logging of time is based on the local time of the computer at the time of logging and may therefore not always be accurate.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *time* | A 32bit time_t value representing the number of seconds elapsed since 00:00 hours, Jan 1, 1970 UTC. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
time_t initialTime;
struct tm * timeinfo;
err = Smart_getInitialTime (pSmart, &initialTime);
if (ERR_SUCCESS == err)
{
  cout << "Device was initially timestamped on: ";
  timeinfo = localtime (&initialTime);
  cout << asctime(timeinfo) << endl;
}
else
{
  cout << "Error(" << err << ") in function getInitialTime: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.228 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Smart_getInitialTime2 ( SMARTHANDLE , time_t ∗ *time* )

Get the date/time when the SMART monitoring began for this storage device. This time is either when the card first was used or when the system software was updated to support S.M.A.R.T. monitoring for the first time. Logging of time is based on the local time of the computer at the time of logging and may therefore not always be accurate.

Use this function to access the second card if the the device uses two cards.

Supported Platform(s): XL

**Parameters**

| | |
|---|---|
| *time* | A 32bit time_t value representing the number of seconds elapsed since 00:00 hours, Jan 1, 1970 UTC. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. ERR_CODE_NOT_EX-IST if only one card is available on XL platform. See the enum eErr for details.

Example Usage:

```
time_t initialTime;
struct tm * timeinfo;
err = Smart_getInitialTime2 (pSmart, &initialTime);
if (ERR_SUCCESS == err)
{
  cout << "Device was initially timestamped on: ";
  timeinfo = localtime (&initialTime);
  cout << asctime(timeinfo) << endl;
}
else if (ERR_NOT_SUPPORTED == err)
{
  cout << "Smart_getInitialTime2 is not supported on this platform" << endl;
```

```
  }
  else
  {
    cout << "Error(" << err << ") in function getInitialTime: " <<
    GetErrorStringA(err) << endl;
  }
```

### 5.1.3.229 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Smart_getRemainingLifeTime ( SMARTHANDLE , unsigned char ∗ *lifetimepercent* )

Get remaining lifetime of the secondary storage device.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *lifetimeper-cent* | The expected remaining lifetime (0..100%). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
unsigned char life;
err = Smart_getRemainingLifeTime (pSmart, &life);
if (ERR_SUCCESS == err)
{
  cout << "Estimated remaining lifetime: " << (int)life << "%" << endl;
}
else
{
  cout << "Error(" << err << ") in function getRemainingLifeTime: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.230 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Smart_getRemainingLifeTime2 ( SMARTHANDLE , unsigned char ∗ *lifetimepercent* )

Get remaining lifetime of the second secondary storage device. Use this function to access the second card if the the device uses two cards.

Supported Platform(s): XL

**Parameters**

| | |
|---|---|
| *lifetimeper-cent* | The expected remaining lifetime (0..100%). |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. ERR_CODE_NOT_EX-
> IST if only one card is available on XL platform. See the enum eErr for details.

Example Usage:

```
unsigned char life;
err = Smart_getRemainingLifeTime2 (pSmart, &life);
if (ERR_SUCCESS == err)
{
  cout << "Estimated remaining lifetime: " << (int)life << "%" << endl;
}
else if (ERR_NOT_SUPPORTED == err)
{
  cout << "Smart_getRemainingLifeTime2 is not supported on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getRemainingLifeTime: " <<
  GetErrorStringA(err) << endl;
}
```

### 5.1.3.231 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::Smart_release ( SMARTHANDLE )

Delete the Smart object.

Supported Platform(s): XL, XM

**Returns**

> -

Example Usage:

```
SMARTHANDLE pSmart = ::GetSmart();
assert(pSmart);

show_card_data(pSmart);

Smart_release(pSmart);
```

### 5.1.3.232 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getBTPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ status )

Get Bluetooth power status.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | Bluetooth power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Telematics_getBTPowerStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "Bluetooth power is " << ((status == Enabled)? "ON" : "OFF") << endl;
}
else if(err == ERR_TELEMATICS_BT_NOT_AVAILABLE)
{
  cout << "getBLPowerStatus: Bluetooth is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getBLPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.233 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getBTStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get Bluetooth power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | Bluetooth power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Telematics_getBTStartUpPowerStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "Bluetooth power is " << ((status == Enabled)? "Enabled" : "Disabled") << " at start-up"
    << endl;
}
else if(err == ERR_TELEMATICS_BT_NOT_AVAILABLE)
{
  cout << "getBTStartUpPowerStatus: Bluetooth is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getBTStartUpPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.234 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Telematics␣getGPRSPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get GPRS power status.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPRS power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Telematics_getGPRSPowerStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "GSM/GPRS power is " << ((status == Enabled)? "ON" : "OFF") << endl;
}
else if(err == ERR_TELEMATICS_GPRS_NOT_AVAILABLE)
{
  cout << "getGPRSPowerStatus: GSM/GPRS is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getGPRSPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.235 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Telematics␣getGPRSStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get GPRS power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPRS power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Telematics_getGPRSStartUpPowerStatus(pTelematics, &status);
```

```
if(err == ERR_SUCCESS)
{
  cout << "GSM/GPRS power is " << ((status == Enabled)? "Enabled" : "Disabled") << " at start-up"
    << endl;
}
else if(err == ERR_TELEMATICS_GPRS_NOT_AVAILABLE)
{
  cout << "getGPRSStartUpPowerStatus: GSM/GPRS is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getGPRSStartUpPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.236 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getGPSAntennaStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get GPS antenna status. Antenna open/short detection. The status is set to disabled if no antenna is present or a short is detected.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPS antenna power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Telematics_getGPSAntennaStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "GPS antenna status: " << ((status == Enabled)? "OK" : "ERROR: Open connection or
    short-circuit") << endl;
}
else if(err == ERR_TELEMATICS_GPS_NOT_AVAILABLE)
{
  cout << "getGPSAntennaStatus: GPS is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getGPSAntennaStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.237 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getGPSPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get GPS power status. Note that it can take some time after calling setGPSPowerStatus before the status is reported correctly.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPS power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Telematics_getGPSPowerStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "GPS power is " << ((status == Enabled)? "ON" : "OFF") << endl;
}
else if(err == ERR_TELEMATICS_GPS_NOT_AVAILABLE)
{
  cout << "getGPSPowerStatus: GPS is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getGPSPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.238 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getGPSStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get GPS power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPS power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = Telematics_getGPSStartUpPowerStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "GPS power is " << ((status == Enabled)? "Enabled" : "Disabled") << " at start-up" <<
    endl;
}
else if(err == ERR_TELEMATICS_GPS_NOT_AVAILABLE)
{
  cout << "getGPSStartUpPowerStatus: GPS is not available on this platform" << endl;
```

```
  }
  else
  {
    cout << "Error(" << err << ") in function getGPSStartUpPowerStatus: " <<
      GetErrorStringA(err) << endl;
  }
```

### 5.1.3.239 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getTelematicsAvailable ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Is a telematics add-on card installed?

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | Enabled if a telematics add-on card is installed, otherwise Disabled. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
  err = Telematics_getTelematicsAvailable(pTelematics, &status);
  if(err == ERR_SUCCESS)
  {
    cout << "Telematics add-on board: " << ((status == Enabled)? "available" : "not available") <<
      endl;
    if(status == Disabled)
      return;
  }
  else
  {
    cout << "Error(" << err << ") in function getTelematicsAvailable: " <<
      GetErrorStringA(err) << endl;
    return;
  }
```

### 5.1.3.240 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getWLANPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get WLAN power status.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | WLAN power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
details.

Example Usage:

```
err = Telematics_getWLANPowerStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "WLAN power is " << ((status == Enabled)? "ON" : "OFF") << endl;
}
else if(err == ERR_TELEMATICS_WLAN_NOT_AVAILABLE)
{
  cout << "getWLANPowerStatus: WLAN is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getWLANPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.241 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_getWLANStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus ∗ *status* )

Get WLAN power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | WLAN power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
details.

Example Usage:

```
err = Telematics_getWLANStartUpPowerStatus(pTelematics, &status);
if(err == ERR_SUCCESS)
{
  cout << "WLAN power is " << ((status == Enabled)? "Enabled" : "Disabled") << " at start-up" <<
    endl;
}
else if(err == ERR_TELEMATICS_WLAN_NOT_AVAILABLE)
{
  cout << "getWLANStartUpPowerStatus: WLAN is not available on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getWLANStartUpPowerStatus: " <<
    GetErrorStringA(err) << endl;
}
```

**5.1.3.242  EXTERN␣C CCAUXDLL␣API void CCAUXDLL␣CALLING␣CONV CrossControl::Telematics␣release ( TELEMATICSHANDLE )**

Delete the Telematics object.

Supported Platform(s): XM, XA, XS

**Returns**

-

Example Usage:

```
TELEMATICSHANDLE pTelematics = ::GetTelematics();
assert(pTelematics);

telematics_example(pTelematics);

Telematics_release(pTelematics);
```

**5.1.3.243  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Telematics␣setBTPowerStatus ( TELEMATICSHANDLE , CCStatus status )**

Set Bluetooth power status.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | Bluetooth power status. |

**Returns**

error status.  0 = ERR_SUCCESS, otherwise error code.  See the enum eErr for details.

**5.1.3.244  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Telematics␣setBTStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus status )**

Set Bluetooth power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | Bluetooth power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.245 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_setGPRSPowerStatus ( TELEMATICSHANDLE , CCStatus *status* )

Set GPRS modem power status.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPRS modem power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.246 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_setGPRSStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus *status* )

Set GPRS power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPRS power status. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.247 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_setGPSPowerStatus ( TELEMATICSHANDLE , CCStatus *status* )

Set GPS power status.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPS power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.248 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_setGPSStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus *status* )**

Set GPS power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | GPS power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.249 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_setWLANPowerStatus ( TELEMATICSHANDLE , CCStatus *status* )**

Set WLAN power status.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---|---|
| *status* | WLAN power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.250 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Telematics_setWLANStartUpPowerStatus ( TELEMATICSHANDLE , CCStatus *status* )**

Set WLAN power status at startup and at resume from suspended mode.

Supported Platform(s): XM, XA, XS

**Parameters**

| | |
|---:|---|
| *status* | WLAN power status. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.251 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreen_getAdvancedSetting ( TOUCHSCREENHANDLE , TSAdvancedSettingsParameter *param,* unsigned short ∗ *data* )**

Get advanced touch screen settings. See the description of TSAdvancedSettingsParameter for a description of the parameters.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *param* | The setting to get. |
| *data* | The current data for the setting. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = TouchScreen_getAdvancedSetting(pTouchScreen,
    TS_DEBOUNCE_TIME, &debouncetime);
if(err == ERR_SUCCESS)
{
  cout << "Touchscreen debounce time is set to: " << (int)debouncetime  << " ms" << endl;
}
else
{
  cout << "Error(" << err << ") in function getAdvancedSetting: " <<
    GetErrorStringA(err) << endl;
}
```

**5.1.3.252 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreen_getMode ( TOUCHSCREENHANDLE , TouchScreenModeSettings ∗ *config* )**

Get Touch Screen mode. Gets the current mode of the USB profile.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *config* | The current mode. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = TouchScreen_getMode(pTouchScreen, &ts_mode);
if(err == ERR_SUCCESS)
{
  switch(ts_mode)
  {
  case MOUSE_NEXT_BOOT: cout << "USB profile is set to Mouse profile (active next boot)" <
    < endl; break;
  case TOUCH_NEXT_BOOT: cout << "USB profile is set to Touch profile (active next boot)" <
    < endl; break;
  case MOUSE_NOW: cout << "USB profile is set to Mouse profile" << endl; break;
  case TOUCH_NOW: cout << "USB profile is set to Touch profile" << endl; break;
  default: cout << "Error: invalid setting returned from getMode" << endl; break;
  }
}
else if (err == ERR_NOT_SUPPORTED) {
            cout << "Function TouchScreen_getMode() is not supported on this platform" << endl;
}
else
{
  cout << "Error(" << err << ") in function getMode: " << GetErrorStringA(err) << endl;
}
```

### 5.1.3.253 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreen_getMouseRightClickTime ( TOUCHSCREENHANDLE , unsigned short ∗ *time* )

Get mouse right click time. Applies only to the mouse profile. Use the OS settings for the touch profile.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *time* | The right click time, in milliseconds. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

Example Usage:

```
err = TouchScreen_getMouseRightClickTime(pTouchScreen, &rightclicktime)
    ;
if(err == ERR_SUCCESS)
{
```

```
  cout << "Right click time is set to: " << (int)rightclicktime << " ms" << endl;
}
else
{
  cout << "Error(" << err << ") in function getMouseRightClickTime: " <<
    GetErrorStringA(err) << endl;
}
```

### 5.1.3.254 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::TouchScreen_release ( TOUCHSCREENHANDLE )

Delete the TouchScreen object.

Supported Platform(s): XL, XM, XS, XA

**Returns**

-

Example Usage:

```
TOUCHSCREENHANDLE pTouchScreen = ::GetTouchScreen();
assert(pTouchScreen);

touchscreen_example(pTouchScreen);

TouchScreen_release(pTouchScreen);
```

### 5.1.3.255 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreen_setAdvancedSetting ( TOUCHSCREENHANDLE , TSAdvancedSettingsParameter *param,* unsigned short *data* )

Set advanced touch screen settings. See the description of TSAdvancedSettingsParameter for a description of the parameters.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *param* | The setting to set. |
| *data* | The data value to set. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.256 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreen_setMode ( TOUCHSCREENHANDLE , TouchScreenModeSettings *config* )**

Set Touch Screen mode. Sets the mode of the USB profile.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *config* | The mode to set. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.257 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreen_setMouseRightClickTime ( TOUCHSCREENHANDLE , unsigned short *time* )**

Set mouse right click time. Applies only to the mouse profile. Use the OS settings for the touch profile.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---|---|
| *time* | The right click time, in milliseconds. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.258 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreenCalib_checkCalibrationPointFinished ( TOUCHSCREENCALIBHANDLE , bool ∗ *finished,* unsigned char *pointNr* )**

Check if a calibration point is finished

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *finished* | Is current point finished? |
| *pointNr* | Calibration point number (1 to total number of points) |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code.

**5.1.3.259 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreenCalib_getConfigParam ( TOUCHSCREENCALIBHANDLE , CalibrationConfigParam *param,* unsigned short ∗ *value* )**

Get calibration config parameters

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *param* | Config parameter |
| *value* | Parameter value |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code.

**5.1.3.260 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreenCalib_getMode ( TOUCHSCREENCALIBHANDLE , CalibrationModeSettings ∗ *mode* )**

Get mode of front controller.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *mode* | Current calibration mode |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code.

**5.1.3.261 EXTERN_C CCAUXDLL_API void CCAUXDLL_CALLING_CONV CrossControl::TouchScreenCalib_release ( TOUCHSCREENCALIBHANDLE )**

Delete the TouchScreenCalib object.

Supported Platform(s): XL, XM, XS, XA

**Returns**

-

**5.1.3.262 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreenCalib_setCalibrationPoint ( TOUCHSCREENCALIBHANDLE , unsigned char *pointNr* )**

Set calibration point

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *pointNr* | Calibartion point number (1 to total number of points) |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code.

**5.1.3.263 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreenCalib_setConfigParam ( TOUCHSCREENCALIBHANDLE , CalibrationConfigParam *param,* unsigned short *value* )**

Set calibration config parameters

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *param* | Config parameter |
| *value* | parameter value |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code.

**5.1.3.264 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::TouchScreenCalib_setMode ( TOUCHSCREENCALIBHANDLE , CalibrationModeSettings *mode* )**

Set mode of front controller.

Supported Platform(s): XL, XM, XS, XA

**Parameters**

| | |
|---:|---|
| *mode* | Selected calibration mode |

**Returns**

      error status. 0 = ERR_SUCCESS, otherwise error code.

### 5.1.3.265 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_activateSnapshot ( VIDEOHANDLE , bool *activate* )

To be able to take snapshot the snapshot function has to be active. After activation it takes 120ms before first snapshot can be taken. The Snapshot function can be active all the time. If power consumption and heat is an issue, snapshot may be turned off.

Supported Platform(s): XL, XM (Windows)

**Parameters**

| | |
|---|---|
| *activate* | Set to true if the snapshot function shall be active. |

**Returns**

      error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.266 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_createBitmap ( VIDEOHANDLE , char ∗∗ *bmpBuffer,* unsigned long ∗ *bmpBufSize,* const char ∗ *rawImgBuffer,* unsigned long *rawImgBufSize,* bool *bInterlaced,* bool *bNTSCFormat* )

Create a bitmap from a raw image buffer. The bmp buffer is allocated in the function and has to be deallocated by the application.

Supported Platform(s): XL, XM (Windows)

**Parameters**

| | |
|---|---|
| *bmpBuffer* | Bitmap ram buffer allocated by the API, has to be deallocated with freeBmpBuffer() by the application. |
| *bmpBufSize* | Size of the returned bitmap buffer. |
| *rawImg-Buffer* | Raw image buffer from takeSnapShotRaw. |
| *rawImgBuf-Size* | Size of the raw image buffer. |
| *bInterlaced* | Interlaced, if true the bitmap only contains every second line in the image, to save bandwidth. |
| *bNTSC-Format* | True if the video format in rawImageBuffer is NTSC format. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.267 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_freeBmpBuffer ( VIDEOHANDLE , char ∗ *bmpBuffer* )**

Free the memory allocated for BMP buffer.

Supported Platform(s): XL, XM (Windows)

**Parameters**

| | |
|---|---|
| *bmpBuffer* | The bmp buffer to free. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.268 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_getActiveChannel ( VIDEOHANDLE , VideoChannel ∗ *channel* )**

Get the current video channel.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *channel* | Enum defining available channels. (VC platform ha sonly 1 channel, Analog_Channel_1) |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.269 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_getColorKeys ( VIDEOHANDLE , unsigned char ∗ *rKey,* unsigned char ∗ *gKey,* unsigned char ∗ *bKey* )**

Get color key values. Note that the system uses 18 bit colors, so the two least significant bits are not used.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *rKey* | Red value. |
| *gKey* | Green value. |
| *bKey* | Blue value. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.270 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_getCropping ( VIDEOHANDLE , unsigned char ∗ *top,* unsigned char ∗ *left,* unsigned char ∗ *bottom,* unsigned char ∗ *right* )

Get Crop parameters.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *top* | Crop top (lines). |
| *left* | Crop left (lines). |
| *bottom* | Crop bottom (lines). |
| *right* | Crop right (lines). |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.271 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_getDecoderReg ( VIDEOHANDLE , unsigned char *decoderRegister,* unsigned char ∗ *registerValue* )

Get Video decoder bus register. Advanced function for direct access to the video decoder TVP5150AM1 registers.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *decoder-Register* | Decoder Register Address. |
| *register-Value* | register value. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
details.

**5.1.3.272  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV**
           **CrossControl::Video_getDeInterlaceMode ( VIDEOHANDLE , DeInterlaceMode ∗ *mode***
           **)**

Get the deinterlace mode used when decoding the interlaced video stream.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *mode* | The current mode. See enum DeInterlaceMode for descriptions of the modes. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
details.

**5.1.3.273  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV**
           **CrossControl::Video_getGraphicsOverlay ( VIDEOHANDLE , CCStatus ∗ *mode* )**

Get the current graphics overlaying mode.

Supported Platform(s): XA, XS, VC

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
details.

**5.1.3.274  EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV**
           **CrossControl::Video_getMirroring ( VIDEOHANDLE , CCStatus ∗ *mode* )**

Get the current mirroring mode of the video image.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *mode* | The current mode. Enabled or Disabled. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.275 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::Video getRawImage ( VIDEOHANDLE , unsigned short ∗ width, unsigned short ∗ height, float ∗ frameRate )**

Get the raw image size of moving image before any scaling and frame rate. For snapshot the height is 4 row less.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| width | Width of raw image. |
|---|---|
| height | Height of raw moving image, snapshot are 4 bytes less. |
| frameRate | Received video frame rate. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.276 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::Video getRotation ( VIDEOHANDLE , VideoRotation ∗ rotation )**

Get the current rotation of the video image.

Supported Platform(s): XA, XS, VC

**Parameters**

| rotation | Enum defining the current rotation. |
|---|---|

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.277 EXTERN C CCAUXDLL API eErr CCAUXDLL CALLING CONV CrossControl::Video getScaling ( VIDEOHANDLE , float ∗ x, float ∗ y )**

Get Video Scaling (image size). If the deinterlace mode is set to DeInterlace_Even or DeInterlace_Odd, this function divides the actual vertical scaling by a factor of two, to get the same scaling factor as set with setScaling.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *x* | Horizontal scaling (0.25-4). |
| *y* | Vertical scaling (0.25-4 DeInterlace_BOB) (0.125-2 DeInterlace_-Even, DeInterlace_Odd). |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.278 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Video␣getStatus ( VIDEOHANDLE , unsigned char ∗ *status* )**

Video status byte.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *status* | Status byte Bit 0: video on/off 0 = Off, 1 = On. Bit 2-1: De-interlacing method, 0 = Only even rows, 1 = Only odd rows, 2 = BOB, 3 = invalid. Bit 3: Mirroring mode, 0 = Off, 1 = On Bit 4: Read or write operation to analogue video decoder in progress. Bit 5: Analogue video decoder ready bit. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.279 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Video␣getVideoArea ( VIDEOHANDLE , unsigned short ∗ *topLeftX,* unsigned short ∗ *topLeftY,* unsigned short ∗ *bottomRigthX,* unsigned short ∗ *bottomRigthY* )**

Get the area where video is shown.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *topLeftX* | Top left X coordinate on screen. |
| *topLeftY* | Top left Y coordinate on screen. |
| *bottom-RigthX* | Bottom right X coordinate on screen. |
| *bottom-RigthY* | Bottom right Y coordinate on screen. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.280 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_getVideoStandard ( VIDEOHANDLE , videoStandard ∗ *standard* )**

Get video standard. The video decoder auto detects the video standard of the source.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *standard* | Video standard. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.281 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_init ( VIDEOHANDLE , unsigned char *deviceNr* )**

Initialize a video device. The video device will initially use the following settings: DeInterlace_BOB and mirroring disabled.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *deviceNr* | Device to connect to (1,2). Select one of 2 devices to connect to. (VC platform has only 1 device) |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.282 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_minimize ( VIDEOHANDLE )**

Minimizes the video area. Restore with restore() call.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.283 EXTERN␣C CCAUXDLL␣API void CCAUXDLL␣CALLING␣CONV CrossControl::Video␣release ( VIDEOHANDLE )**

Delete the Video object.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> -

**5.1.3.284 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Video␣restore ( VIDEOHANDLE )**

Restores the video area to the size it was before a minimize() call. Don't use restore if minimize has not been used first.

Supported Platform(s): XL, XM, XS, XA, VC

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.285 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Video␣setActiveChannel ( VIDEOHANDLE , VideoChannel *channel* )**

Sets the active video channel.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *channel* | Enum defining available channels. (VC platform ha sonly 1 channel, Analog_Channel_1) |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.286  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV**
**CrossControl::Video␣setColorKeys ( VIDEOHANDLE , unsigned char *rKey,* unsigned**
**char *gKey,* unsigned char *bKey* )**

Set color keys. Writes RGB color key values. Note that the system uses 18 bit colors,
so the two least significant bits are not used.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---:|---|
| *rKey* | Red key value. |
| *gKey* | Green key value. |
| *bKey* | Blue key value. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for
details.

**5.1.3.287  EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV**
**CrossControl::Video␣setCropping ( VIDEOHANDLE , unsigned char *top,* unsigned**
**char *left,* unsigned char *bottom,* unsigned char *right* )**

Crop video image. Note that the video chip manual says the following about horisontal
cropping: The number of pixels of active video must be an even number. The pa-
rameters top and bottom are internally converted to an even number. This is due to
the input video being interlaced, a pair of odd/even lines are allways cropped together.
On XA/XS platforms, cropping from top/bottom on device 2 (channels 3 and 4) is not
supported.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *top* | Crop top (0-255 lines). |
| *left* | Crop left (0-127 lines). |
| *bottom* | Crop bottom (0-255 lines). |
| *right* | Crop right (0-127 lines). |

**Returns**

      error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.288 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_setDecoderReg ( VIDEOHANDLE , unsigned char *decoderRegister,* unsigned char *registerValue* )**

Set Video decoder bus register. Advanced function for direct access to the video decoder TVP5150AM1 registers.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---|---|
| *decoder-Register* | Decoder Register Address. |
| *register-Value* | register value. |

**Returns**

      error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.289 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_setDeInterlaceMode ( VIDEOHANDLE , DeInterlaceMode *mode* )**

Set the deinterlace mode used when decoding the interlaced video stream.

Supported Platform(s): XL, XM

**Parameters**

| | |
|---|---|
| *mode* | The mode to set. See enum DeInterlaceMode for descriptions of the modes. |

**Returns**

      error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.290 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_setGraphicsOverlay ( VIDEOHANDLE , CCStatus *mode* )**

Enable or disable overlaying of graphics on top of video.

Supported Platform(s): XA, XS, VC

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.291 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_setMirroring ( VIDEOHANDLE , CCStatus *mode* )**

Enable or disable mirroring of the video image.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| *mode* | The mode to set. Enabled or Disabled. |
|---|---|

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.292 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_setRotation ( VIDEOHANDLE , VideoRotation *rotation* )**

Set the current rotation of the video image.

Supported Platform(s): XA, XS, VC

**Parameters**

| *rotation* | Enum defining the rotation to set. |
|---|---|

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.293 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_setScaling ( VIDEOHANDLE , float *x,* float *y* )**

Set Video Scaling (image size). If the deinterlace mode is set to DeInterlace_Even or DeInterlace_Odd, this function multiplies the vertical scaling by a factor of two, to get the correct image proportions.

Supported Platform(s): XL, XM

**Parameters**

| | | |
|---:|---|---|
| *x* | Horizontal scaling (0.25-4). | |
| *y* | Vertical scaling (0.25-4 DeInterlace_BOB) (0.125-2 DeInterlace_- Even, DeInterlace_Odd). | |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.294 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Video␣setVideoArea ( VIDEOHANDLE , unsigned short *topLeftX,* unsigned short *topLeftY,* unsigned short *bottomRightX,* unsigned short *bottomRightY* )

Set the area where video is shown.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *topLeftX* | Top left X coordinate on screen. |
| *topLeftY* | Top left Y coordinate on screen. |
| *bottom-RightX* | Bottom right X coordinate on screen. |
| *bottom-RightY* | Bottom right Y coordinate on screen. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.295 EXTERN␣C CCAUXDLL␣API eErr CCAUXDLL␣CALLING␣CONV CrossControl::Video␣showFrame ( VIDEOHANDLE )

Copy one frame from camera to the display.

Supported Platform(s): XA, XS, VC

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.296 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_showVideo ( VIDEOHANDLE , bool *show* )**

Show or hide the video image. Note that it may take some time before the video is shown and correct input info can be read by getRawImage.

Supported Platform(s): XL, XM, XS, XA, VC

**Parameters**

| | |
|---:|---|
| *show* | True shows the video image. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.297 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_takeSnapshot ( VIDEOHANDLE , const char ∗ *path,* bool *bInterlaced* )**

Takes a snapshot of the current video image and stores it to a bitmap file. This is a combination of takeSnapShotRaw, getVideoStandard and createBitMap and then storing of the bmpBuffer to file. To be able to take a snapshot, the snapshot function has to be active.

Supported Platform(s): XL, XM (Windows)

**Parameters**

| | |
|---:|---|
| *path* | The file path to where the image should be stored. |
| *bInterlaced* | If true the bitmap only contains every second line in the image, to save bandwidth. |

**Returns**

> error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

**5.1.3.298 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_takeSnapshotBmp ( VIDEOHANDLE , char ∗∗ *bmpBuffer,* unsigned long ∗ *bmpBufSize,* bool *bInterlaced,* bool *bNTSCFormat* )**

Takes a snapshot of the current video image and return a data buffer with a bitmap image. The bmp buffer is allocated in the function and has to be deallocated with freeBmpBuffer() by the application. This is a combination of the function takeSnapShotRaw and createBitMap. To be able to take a snapshot, the snapshot function has to be active.

Supported Platform(s): XL, XM (Windows)

**Parameters**

| | |
|---:|---|
| *bmpBuffer* | Bitmap ram buffer allocated by the API, has to be deallocated with freeBmpBuffer() by the application. |
| *bmpBufSize* | Size of the returned bitmap buffer. |
| *bInterlaced* | If true the bitmap only contains every second line in the image, to save bandwidth. |
| *bNTSC-Format* | True if the video format in rawImageBuffer is NTSC format. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

### 5.1.3.299 EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV CrossControl::Video_takeSnapshotRaw ( VIDEOHANDLE , char ∗ *rawImgBuffer,* unsigned long *rawImgBuffSize,* bool *bInterlaced* )

Takes a snapshot of the current video image and return raw image data. The size of the raw image is when interlaced = false 0x100 + line count ∗ row count ∗ 4. The size of the raw image is when interlaced = true 0x100 + line count ∗ row count ∗ 2. To be able to take a snapshot, the snapshot function has to be active. This function is blocking until a new frame is available from the decoder. An error will be returned if the decoder doesn't return any frames before a timeout.

Supported Platform(s): XL, XM (Windows)

**Parameters**

| | |
|---:|---|
| *rawImg-Buffer* | Buffer for image to be stored in. |
| *rawImgBuff-Size* | Size of the buffer. |
| *bInterlaced* | If true the bitmap only contains every second line in the image, to save bandwidth. |

**Returns**

error status. 0 = ERR_SUCCESS, otherwise error code. See the enum eErr for details.

## 5.1.4 Variable Documentation

### 5.1.4.1 const unsigned char DigitalIn_1 = (1 $<<$ 0)

Bit defines for getDigIO

**5.1.4.2 const unsigned char DigitalIn_2 = (1 << 1)**

**5.1.4.3 const unsigned char DigitalIn_3 = (1 << 2)**

**5.1.4.4 const unsigned char DigitalIn_4 = (1 << 3)**

**5.1.4.5 const unsigned char Video1Conf = (1 << 0)**

Bit defines for getVideoStartupPowerConfig and setVideoStartupPowerConfig

**5.1.4.6 const unsigned char Video2Conf = (1 << 1)**

Video channel 1 config

**5.1.4.7 const unsigned char Video3Conf = (1 << 2)**

Video channel 2 config

**5.1.4.8 const unsigned char Video4Conf = (1 << 3)**

Video channel 3 config

# Chapter 6

# Data Structure Documentation

## 6.1 BatteryTimerType Struct Reference

```
#include <Battery.h>
```

**Data Fields**

- unsigned long TotRunTimeMain
- unsigned long TotRunTimeBattery
- unsigned long RunTime_m20
- unsigned long RunTime_m20_0
- unsigned long RunTime_0_40
- unsigned long RunTime_40_60
- unsigned long RunTime_60_70
- unsigned long RunTime_70_80
- unsigned long RunTime_Above80

### 6.1.1 Field Documentation

#### 6.1.1.1 unsigned long RunTime_0_40

Total runtime in range 0 to -20 deg C (minutes)

#### 6.1.1.2 unsigned long RunTime_40_60

Total runtime in range 0 to 40 deg C (minutes)

#### 6.1.1.3 unsigned long RunTime_60_70

Total runtime in range 40 to 60 deg C (minutes)

**6.1.1.4   unsigned long RunTime_70_80**

Total runtime in range 60 to 70 deg C (minutes)

**6.1.1.5   unsigned long RunTime_Above80**

Total runtime in range 70 to 80 deg C (minutes)

**6.1.1.6   unsigned long RunTime_m20**

Total running time on battery power (minutes)

**6.1.1.7   unsigned long RunTime_m20_0**

Total runtime below -20 deg C (minutes)

**6.1.1.8   unsigned long TotRunTimeBattery**

Total running time on main power (minutes)

**6.1.1.9   unsigned long TotRunTimeMain**

The documentation for this struct was generated from the following file:

- IncludeFiles/Battery.h

## 6.2   BuzzerSetup Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned short frequency
- unsigned short volume

### 6.2.1   Field Documentation

**6.2.1.1   unsigned short frequency**

buzzer frequency

**6.2.1.2 unsigned short volume**

buzzer volume

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.3 FpgaLedTimingType Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned char ledNbr
- unsigned char onTime
- unsigned char offTime
- unsigned char idleTime
- unsigned char nrOfPulses

### 6.3.1 Field Documentation

**6.3.1.1 unsigned char idleTime**

LED idle time in 100ms

**6.3.1.2 unsigned char ledNbr**

Number of LED

**6.3.1.3 unsigned char nrOfPulses**

Pulses per sequences

**6.3.1.4 unsigned char offTime**

LED off time in 10ms

**6.3.1.5 unsigned char onTime**

LED on time in 10ms

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.4 LedColorMixType Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned char red
- unsigned char green
- unsigned char blue

### 6.4.1 Field Documentation

#### 6.4.1.1 unsigned char blue

Blue color intensity 0-0x0F

#### 6.4.1.2 unsigned char green

Green color intensity 0-0x0F

#### 6.4.1.3 unsigned char red

Red color intensity 0-0x0F

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.5 LedTimingType Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned char onTime
- unsigned char offTime
- unsigned char idleTime
- unsigned char nrOfPulses

### 6.5.1 Field Documentation

#### 6.5.1.1 unsigned char idleTime

LED idle time in 100ms

**6.5.1.2 unsigned char nrOfPulses**

Pulses per sequences

**6.5.1.3 unsigned char offTime**

LED off time in 10ms

**6.5.1.4 unsigned char onTime**

LED on time in 10ms

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.6 received_video Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned short received_width
- unsigned short received_height
- unsigned char received_framerate

### 6.6.1 Field Documentation

**6.6.1.1 unsigned char received_framerate**

**6.6.1.2 unsigned short received_height**

**6.6.1.3 unsigned short received_width**

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.7 TimerType Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned long TotRunTime
- unsigned long TotSuspTime
- unsigned long TotHeatTime
- unsigned long RunTime40_60
- unsigned long RunTime60_70
- unsigned long RunTime70_80
- unsigned long Above80RunTime

### 6.7.1 Detailed Description

Diagnostic timer data

### 6.7.2 Field Documentation

#### 6.7.2.1 unsigned long Above80RunTime

Total runtime in 70-80deg (minutes)

#### 6.7.2.2 unsigned long RunTime40_60

Total heating time (minutes)

#### 6.7.2.3 unsigned long RunTime60_70

Total runtime in 40-60deg (minutes)

#### 6.7.2.4 unsigned long RunTime70_80

Total runtime in 60-70deg (minutes)

#### 6.7.2.5 unsigned long TotHeatTime

Total suspend time (minutes)

#### 6.7.2.6 unsigned long TotRunTime

#### 6.7.2.7 unsigned long TotSuspTime

Total running time (minutes)

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.8 UpgradeStatus Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- enum UpgradeAction currentAction
- unsigned char percent
- eErr errorCode

### 6.8.1 Detailed Description

Upgrade Status

### 6.8.2 Field Documentation

#### 6.8.2.1 enum **UpgradeAction** currentAction

#### 6.8.2.2 eErr errorCode

Represents the percentage of completion of the current action

#### 6.8.2.3 unsigned char percent

The current action.

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.9 version_info Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned char major
- unsigned char minor
- unsigned char release
- unsigned char build

### 6.9.1 Field Documentation

#### 6.9.1.1 unsigned char build

version build number

#### 6.9.1.2 unsigned char major

version major number

#### 6.9.1.3 unsigned char minor

version minor number

#### 6.9.1.4 unsigned char release

version release number

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

## 6.10 video_dec_command Struct Reference

```
#include <CCAuxTypes.h>
```

**Data Fields**

- unsigned char decoder_register
- unsigned char register_value

### 6.10.1 Field Documentation

#### 6.10.1.1 unsigned char decoder_register

#### 6.10.1.2 unsigned char register_value

The documentation for this struct was generated from the following file:

- IncludeFiles/CCAuxTypes.h

# Chapter 7

# File Documentation

## 7.1 IncludeFiles/About.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ ABOUTHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  ABOUTHANDLE
  CCAUXDLL_CALLING_CONV GetAbout (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV About_release (ABOUTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainPCBSerial (ABOUTHAND-
  LE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getUnitSerial (ABOUTHANDLE, char
  ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainPCBArt (ABOUTHANDLE,
  char ∗buff, int length)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainManufacturingDate (ABOU-
  THANDLE, char ∗buff, int len)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainHWversion (ABOUTHAND-
  LE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainProdRev (ABOUTHANDLE,
  char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getMainProdArtNr (ABOUTHAND-
  LE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfETHConnections (ABOUTH-
  ANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfCANConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfVideoConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfUSBConnections (ABOUTH-
  ANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfSerialConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfDigIOConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsDisplayAvailable (ABOUTHAN-
  DLE, bool ∗available)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsTouchScreenAvailable (ABOUT-
  HANDLE, bool ∗available)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getDisplayResolution (ABOUTHAN-
  DLE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnPCBSerial (ABOUTHAN-
  DLE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnPCBArt (ABOUTHANDL-
  E, char ∗buff, int length)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnManufacturingDate (ABO-
  UTHANDLE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getAddOnHWversion (ABOUTHAN-
  DLE, char ∗buff, int len)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsWLANMounted (ABOUTHAN-
  DLE, bool ∗mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsGPSMounted (ABOUTHANDL-
  E, bool ∗mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsGPRSMounted (ABOUTHAND-
  LE, bool ∗mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsBTMounted (ABOUTHANDLE,
  bool ∗mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getFrontPcbRev (ABOUTHANDLE,
  unsigned char ∗major, unsigned char ∗minor)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsIOExpanderMounted (ABOUT-
  HANDLE, bool ∗mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIOExpanderValue (ABOUTHAN-
  DLE, unsigned short ∗value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_hasOsBooted (ABOUTHANDLE, bool
  ∗bootComplete)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getIsAnybusMounted (ABOUTHAN-
  DLE, bool ∗mounted)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfCfgInConnections (ABOUT-
  HANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfPWMOutConnections (ABO-
  UTHANDLE, unsigned char ∗NrOfConnections)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getNrOfButtons (ABOUTHANDLE,
  int ∗numbuttons)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_getUserEepromData (ABOUTHAND-
  LE, char ∗buff, unsigned short length)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV About_setUserEepromData (ABOUTHAND-
  LE, unsigned short startpos, const char ∗buff, unsigned short length)

## 7.2 IncludeFiles/Adc.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ ADCHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  ADCHANDLE
  CCAUXDLL_CALLING_CONV GetAdc (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Adc_release (ADCHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Adc_getVoltage (ADCHANDLE, VoltageEnum
  selection, double ∗value)

## 7.3 IncludeFiles/AuxVersion.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ AUXVERSIONHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  AUXVERSIONHANDLE
  CCAUXDLL_CALLING_CONV GetAuxVersion (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV AuxVersion_release (AUXVERSIONHAND-
  LE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getFPGAVersion (AUXVERSI-
  ONHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getSSVersion (AUXVERSION-
  HANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getFrontVersion (AUXVERSIO-
  NHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getCCAuxVersion (AUXVERS-
  IONHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getOSVersion (AUXVERSION-
  HANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char ∗release,
  unsigned char ∗build)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV AuxVersion_getCCAuxDrvVersion (AUXV-
  ERSIONHANDLE, unsigned char ∗major, unsigned char ∗minor, unsigned char
  ∗release, unsigned char ∗build)

## 7.4    IncludeFiles/Backlight.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ BACKLIGHTHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  BACKLIGHTHANDLE
  CCAUXDLL_CALLING_CONV GetBacklight (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Backlight_release (BACKLIGHTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getIntensity (BACKLIGHTHAN-
  DLE, unsigned char ∗intensity)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setIntensity (BACKLIGHTHAN-
  DLE, unsigned char intensity)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getStatus (BACKLIGHTHANDL-
  E, unsigned char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getHWStatus (BACKLIGHTHA-
  NDLE, bool ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_startAutomaticBL (BACKLIGHT-
  HANDLE)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_stopAutomaticBL (BACKLIGHT-
  HANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getAutomaticBLStatus (BACKL-
  IGHTHANDLE, unsigned char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setAutomaticBLParams (BACKL-
  IGHTHANDLE, bool bSoftTransitions)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getAutomaticBLParams (BACK-
  LIGHTHANDLE, bool ∗bSoftTransitions, double ∗k)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setAutomaticBLFilter (BACKLI-
  GHTHANDLE, unsigned long averageWndSize, unsigned long rejectWndSize,
  unsigned long rejectDeltaInLux, LightSensorSamplingMode mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getAutomaticBLFilter (BACKLI-
  GHTHANDLE, unsigned long ∗averageWndSize, unsigned long ∗rejectWnd-
  Size, unsigned long ∗rejectDeltaInLux, LightSensorSamplingMode ∗mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_getLedDimming (BACKLIGHTH-
  ANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Backlight_setLedDimming (BACKLIGHTH-
  ANDLE, CCStatus status)

## 7.5 IncludeFiles/Battery.h File Reference

**Data Structures**

- struct BatteryTimerType

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ BATTERYHANDLE

**Enumerations**

- enum ChargingStatus {
  ChargingStatus_NoCharge = 0, ChargingStatus_Charging = 1, ChargingStatus-

_FullyCharged = 2, ChargingStatus_TempLow = 3,
ChargingStatus_TempHigh = 4, ChargingStatus_Unknown = 5 }
- enum PowerSource { PowerSource_Battery = 0, PowerSource_ExternalPower =
1 }
- enum ErrorStatus {
ErrorStatus_NoError = 0, ErrorStatus_ThermistorTempSensor = 1, ErrorStatus-
_SecondaryTempSensor = 2, ErrorStatus_ChargeFail = 3,
ErrorStatus_Overcurrent = 4, ErrorStatus_Init = 5 }

**Functions**

- EXTERN_C CCAUXDLL_API
BATTERYHANDLE
CCAUXDLL_CALLING_CONV GetBattery (void)
- EXTERN_C CCAUXDLL_API void
CCAUXDLL_CALLING_CONV Battery_release (BATTERYHANDLE)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_isBatteryPresent (BATTERYHAND-
LE, bool ∗batteryIsPresent)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getBatteryVoltageStatus (BATTER-
YHANDLE, unsigned char ∗batteryVoltagePercent)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getBatteryChargingStatus (BATTE-
RYHANDLE, ChargingStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getPowerSource (BATTERYHAND-
LE, PowerSource ∗status)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getBatteryTemp (BATTERYHAND-
LE, signed short ∗temperature)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getHwErrorStatus (BATTERYHAN-
DLE, ErrorStatus ∗errorCode)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getTimer (BATTERYHANDLE, Battery-
TimerType ∗times)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getMinMaxTemp (BATTERYHAN-
DLE, signed short ∗minTemp, signed short ∗maxTemp)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getBatteryHWversion (BATTERY-
HANDLE, char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
CCAUXDLL_CALLING_CONV Battery_getBatterySwVersion (BATTERYH-
ANDLE, unsigned short ∗major, unsigned short ∗minor, unsigned short ∗release,
unsigned short ∗build)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Battery_getBatterySerial (BATTERYHAND-
  LE, char ∗buff, int len)

## 7.6 IncludeFiles/Buzzer.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ BUZZERHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  BUZZERHANDLE
  CCAUXDLL_CALLING_CONV GetBuzzer (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Buzzer_release (BUZZERHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_getFrequency (BUZZERHANDLE, un-
  signed short ∗frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_getVolume (BUZZERHANDLE, un-
  signed short ∗volume)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_getTrigger (BUZZERHANDLE, bool
  ∗trigger)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_setFrequency (BUZZERHANDLE, un-
  signed short frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_setVolume (BUZZERHANDLE, un-
  signed short volume)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_setTrigger (BUZZERHANDLE, bool
  trigger)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Buzzer_buzze (BUZZERHANDLE, int time,
  bool blocking)

## 7.7   IncludeFiles/CanSetting.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ CANSETTINGHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  CANSETTINGHANDLE
  CCAUXDLL_CALLING_CONV GetCanSetting (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV CanSetting_release (CANSETTINGHAND-
  LE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_getBaudrate (CANSETTINGHA-
  NDLE, unsigned char net, unsigned short ∗baudrate)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_getFrameType (CANSETTING-
  HANDLE, unsigned char net, CanFrameType ∗frameType)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_setBaudrate (CANSETTINGHA-
  NDLE, unsigned char net, unsigned short baudrate)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CanSetting_setFrameType (CANSETTING-
  HANDLE, unsigned char net, CanFrameType frameType)

## 7.8   IncludeFiles/CCAuxErrors.h File Reference

**Namespaces**

- namespace CrossControl

**Functions**

- EXTERN_C CCAUXDLL_API char
  const ∗CCAUXDLL_CALLING_CONV GetErrorStringA (eErr errCode)
- EXTERN_C CCAUXDLL_API wchar_t
  const ∗CCAUXDLL_CALLING_CONV GetErrorStringW (eErr errCode)

## 7.9 IncludeFiles/CCAuxTypes.h File Reference

**Data Structures**

- struct received_video
- struct video_dec_command
- struct version_info
- struct BuzzerSetup
- struct LedTimingType
- struct FpgaLedTimingType
- struct LedColorMixType
- struct TimerType
- struct UpgradeStatus

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef struct version_info VersionType

**Enumerations**

- enum VoltageEnum {
  VOLTAGE_24VIN = 0, VOLTAGE_24V, VOLTAGE_12V, VOLTAGE_12-
  VID,
  VOLTAGE_5V, VOLTAGE_3V3, VOLTAGE_VTFT, VOLTAGE_5VSTB,
  VOLTAGE_1V9, VOLTAGE_1V8, VOLTAGE_1V5, VOLTAGE_1V2,
  VOLTAGE_1V05, VOLTAGE_1V0, VOLTAGE_0V9, VOLTAGE_VREF_I-
  NT,
  VOLTAGE_24V_BACKUP, VOLTAGE_2V5, VOLTAGE_1V1, VOLTAGE-
  _1V3_PER,
  VOLTAGE_1V3_VDDA, VOLTAGE_3V3STBY, VOLTAGE_VPMIC, VOL-
  TAGE_VMAIN }
- enum LightSensorOperationRange { RangeStandard = 0, RangeExtended = 1 }
- enum LightSensorSamplingMode { SamplingModeStandard = 0, SamplingMode-
  Extended, SamplingModeAuto }
- enum CCStatus { Disabled = 0, Enabled = 1 }
- enum eErr {
  ERR_SUCCESS = 0, ERR_OPEN_FAILED = 1, ERR_NOT_SUPPORTED =
  2, ERR_UNKNOWN_FEATURE = 3,
  ERR_DATATYPE_MISMATCH = 4, ERR_CODE_NOT_EXIST = 5, ERR_-
  BUFFER_SIZE = 6, ERR_IOCTRL_FAILED = 7,
  ERR_INVALID_DATA = 8, ERR_INVALID_PARAMETER = 9, ERR_CRE-
  ATE_THREAD = 10, ERR_IN_PROGRESS = 11,
  ERR_CHECKSUM = 12, ERR_INIT_FAILED = 13, ERR_VERIFY_FAILED

= 14, ERR_DEVICE_READ_DATA_FAILED = 15,
ERR_DEVICE_WRITE_DATA_FAILED = 16, ERR_COMMAND_FAILED
= 17, ERR_EEPROM = 18, ERR_JIDA_TEMP = 19,
ERR_AVERAGE_CALC_STARTED = 20, ERR_NOT_RUNNING = 21, ER-
R_I2C_EXPANDER_READ_FAILED = 22, ERR_I2C_EXPANDER_WRITE-
_FAILED = 23,
ERR_I2C_EXPANDER_INIT_FAILED = 24, ERR_NEWER_SS_VERSION-
_REQUIRED = 25, ERR_NEWER_FPGA_VERSION_REQUIRED = 26, ER-
R_NEWER_FRONT_VERSION_REQUIRED = 27,
ERR_TELEMATICS_GPRS_NOT_AVAILABLE = 28, ERR_TELEMATICS-
_WLAN_NOT_AVAILABLE = 29, ERR_TELEMATICS_BT_NOT_AVAIL-
ABLE = 30, ERR_TELEMATICS_GPS_NOT_AVAILABLE = 31,
ERR_MEM_ALLOC_FAIL = 32, ERR_JOIN_THREAD = 33, ERR_INVALI-
D_STARTUP_TRIGGER = 34 }

- enum DeInterlaceMode { DeInterlace_Even = 0, DeInterlace_Odd = 1, DeInterlace-
_BOB = 2 }
- enum VideoChannel { Analog_Channel_1 = 0, Analog_Channel_2 = 1, Analog-
_Channel_3 = 2, Analog_Channel_4 = 3 }
- enum videoStandard {
STD_M_J_NTSC = 0, STD_B_D_G_H_I_N_PAL = 1, STD_M_PAL = 2, ST-
D_PAL = 3,
STD_NTSC = 4, STD_SECAM = 5 }
- enum VideoRotation { RotNone = 0, Rot90, Rot180, Rot270 }
- enum CanFrameType { FrameStandard, FrameExtended, FrameStandardExtended
}
- enum TriggerConf {
Front_Button_Enabled = 1, OnOff_Signal_Enabled = 2, Both_Button_And_-
Signal_Enabled = 3, CAN_Button_Activity = 5,
CAN_OnOff_Activity = 6, CAN_Button_OnOff_Activity = 7, CI_Button_Activity
= 9, CI_OnOff_Activity = 10,
CI_Button_OnOff_Activity = 11, CI_CAN_Button_Activity = 13, CI_CAN_-
OnOff_Activity = 14, All_Events = 15,
Last_trigger_conf }
- enum PowerAction { NoAction = 0, ActionSuspend = 1, ActionShutDown = 2 }
- enum ButtonPowerTransitionStatus {
BPTS_No_Change = 0, BPTS_ShutDown = 1, BPTS_Suspend = 2, BPTS_-
Restart = 3,
BPTS_BtnPressed = 4, BPTS_BtnPressedLong = 5, BPTS_SignalOff = 6 }
- enum OCDStatus { OCD_OK = 0, OCD_OC = 1, OCD_POWER_OFF = 2 }
- enum JidaSensorType {
TEMP_CPU = 0, TEMP_BOX = 1, TEMP_ENV = 2, TEMP_BOARD = 3,
TEMP_BACKPLANE = 4, TEMP_CHIPSETS = 5, TEMP_VIDEO = 6, TEM-
P_OTHER = 7 }
- enum UpgradeAction {
UPGRADE_INIT, UPGRADE_PREP_COM, UPGRADE_READING_FILE, U-
PGRADE_CONVERTING_FILE,
UPGRADE_FLASHING, UPGRADE_VERIFYING, UPGRADE_COMPLET-
E, UPGRADE_COMPLETE_WITH_ERRORS }

- enum CCAuxColor {
  RED = 0, GREEN, BLUE, CYAN,
  MAGENTA, YELLOW, UNDEFINED_COLOR }
- enum RS4XXPort { RS4XXPort1 = 1, RS4XXPort2, RS4XXPort3, RS4XX-
  Port4 }
- enum CfgInModeEnum {
  CFGIN_NOT_IN_USE = 0, CFGIN_HI_SWITCH, CFGIN_LOW_SWITCH,
  CFGIN_VOLTAGE_3V3,
  CFGIN_VOLTAGE_5VPD, CFGIN_RESISTANCE, CFGIN_FREQ_FLOAT-
  ING, CFGIN_FREQ_PULLUP,
  CFGIN_FREQ_PULLDOWN }
- enum ButtonConfigEnum {
  BUTTON_ONLY_MP_ACTION = 0x00, BUTTON_AS_STARTUP_TRIG =
  0x02, BUTTON_AS_ACTION_TRIG = 0x04, BUTTON_AS_ACTION_STA-
  RTUP_TRIG = 0x06,
  BUTTON_AS_BACKLIGHT_DECREASE = 0x08, BUTTON_AS_BACKLI-
  GHT_DECR_STARTUP_TRIG = 0x0A, BUTTON_AS_BACKLIGHT_INCR-
  EASE = 0x0C, BUTTON_AS_BACKLIGHT_INCR_STARTUP_TRIG = 0x0E
  }

## 7.10 IncludeFiles/CCPlatform.h File Reference

## 7.11 IncludeFiles/CfgIn.h File Reference

### Namespaces

- namespace CrossControl

### Typedefs

- typedef void ∗ CFGINHANDLE

### Functions

- EXTERN_C CCAUXDLL_API
  CFGINHANDLE
  CCAUXDLL_CALLING_CONV GetCfgIn (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV CfgIn_release (CFGINHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_setCfgInMode (CFGINHANDLE, un-
  signed char channel, CfgInModeEnum set_mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getCfgInMode (CFGINHANDLE, un-
  signed char channel, CfgInModeEnum ∗get_mode)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getValue (CFGINHANDLE, unsigned
  char channel, unsigned short *sample_value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getPwmValue (CFGINHANDLE, un-
  signed char channel, float *frequency, unsigned char *duty_cycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_getMinFrequencyThreshold (CFGIN-
  HANDLE, unsigned char channel, float *frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV CfgIn_setMinFrequencyThreshold (CFGIN-
  HANDLE, unsigned char channel, float frequency)

## 7.12 IncludeFiles/Config.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void * CONFIGHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  CONFIGHANDLE
  CCAUXDLL_CALLING_CONV GetConfig ()
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Config_release (CONFIGHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getStartupTriggerConfig (CONFIGH-
  ANDLE, TriggerConf *config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getShortButtonPressAction (CONFI-
  GHANDLE, PowerAction *action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getLongButtonPressAction (CONFI-
  GHANDLE, PowerAction *action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getOnOffSigAction (CONFIGHAN-
  DLE, PowerAction *action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getFrontBtnTrigTime (CONFIGHA-
  NDLE, unsigned short *triggertime)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getExtOnOffSigTrigTime (CONFIG-
  HANDLE, unsigned long ∗triggertime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getButtonFunction (CONFIGHAND-
  LE, unsigned char button_number, ButtonConfigEnum ∗button_config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getSuspendMaxTime (CONFIGHA-
  NDLE, unsigned short ∗maxTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getCanStartupPowerConfig (CONFI-
  GHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getVideoStartupPowerConfig (CON-
  FIGHANDLE, unsigned char ∗config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getExtFanStartupPowerConfig (CO-
  NFIGHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getStartupVoltageConfig (CONFIG-
  HANDLE, double ∗voltage)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getHeatingTempLimit (CONFIGHA-
  NDLE, signed short ∗temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getPowerOnStartup (CONFIGHAN-
  DLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setStartupTriggerConfig (CONFIGH-
  ANDLE, TriggerConf conf)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setShortButtonPressAction (CONFI-
  GHANDLE, PowerAction action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setLongButtonPressAction (CONFI-
  GHANDLE, PowerAction action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setOnOffSigAction (CONFIGHAN-
  DLE, PowerAction action)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setFrontBtnTrigTime (CONFIGHA-
  NDLE, unsigned short triggertime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setExtOnOffSigTrigTime (CONFIG-
  HANDLE, unsigned long triggertime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setButtonFunction (CONFIGHAND-
  LE, unsigned char button_number, ButtonConfigEnum button_config)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setSuspendMaxTime (CONFIGHA-
  NDLE, unsigned short maxTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setCanStartupPowerConfig (CONFI-
  GHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setVideoStartupPowerConfig (CON-
  FIGHANDLE, unsigned char config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setExtFanStartupPowerConfig (CON-
  FIGHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setStartupVoltageConfig (CONFIGH-
  ANDLE, double voltage)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setHeatingTempLimit (CONFIGHA-
  NDLE, signed short temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setPowerOnStartup (CONFIGHAN-
  DLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_setRS485Enabled (CONFIGHAND-
  LE, RS4XXPort port, bool enabled)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Config_getRS485Enabled (CONFIGHAND-
  LE, RS4XXPort port, bool ∗enabled)

**Variables**

- const unsigned char Video1Conf = (1 << 0)
- const unsigned char Video2Conf = (1 << 1)
- const unsigned char Video3Conf = (1 << 2)
- const unsigned char Video4Conf = (1 << 3)

## 7.13 IncludeFiles/Diagnostic.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ DIAGNOSTICHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  DIAGNOSTICHANDLE
  CCAUXDLL_CALLING_CONV GetDiagnostic (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Diagnostic_release (DIAGNOSTICHANDL-
  E)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getSSTemp (DIAGNOSTICHA-
  NDLE, signed short ∗temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getPCBTemp (DIAGNOSTICH-
  ANDLE, signed short ∗temperature)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getPMTemp (DIAGNOSTICHA-
  NDLE, unsigned char index, signed short ∗temperature, JidaSensorType ∗jst)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getStartupReason (DIAGNOST-
  ICHANDLE, unsigned short ∗reason)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getShutDownReason (DIAGNO-
  STICHANDLE, unsigned short ∗reason)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getHwErrorStatus (DIAGNOST-
  ICHANDLE, unsigned short ∗errorCode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getTimer (DIAGNOSTICHAND-
  LE, TimerType ∗times)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getMinMaxTemp (DIAGNOSTI-
  CHANDLE, signed short ∗minTemp, signed short ∗maxTemp)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_getPowerCycles (DIAGNOSTIC-
  HANDLE, unsigned short ∗powerCycles)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Diagnostic_clearHwErrorStatus (DIAGNOS-
  TICHANDLE)

## 7.14 IncludeFiles/DiagnosticCodes.h File Reference

**Namespaces**

- namespace CrossControl

**Enumerations**

- enum startupReasonCodes {
  startupReasonCodeUndefined = 0x0000, startupReasonCodeButtonPress = 0x0055,
  startupReasonCodeExtCtrl = 0x00AA, startupReasonCodeMPRestart = 0x00F0,
  startupReasonCodePowerOnStartup = 0x000F, startupReasonCodeCanActivity
  = 0x003c, startupReasonCodeCIActivity = 0x00c3, startupReasonAlwaysStart
  = 0x00e1,
  startupReasonUnknownTrigger = 0x001e }
- enum shutDownReasonCodes { shutdownReasonCodeNoError = 0x001F }
- enum hwErrorStatusCodes { errCodeNoErr = 0 }

**Functions**

- EXTERN_C CCAUXDLL_API char
  const ∗CCAUXDLL_CALLING_CONV GetHwErrorStatusStringA (unsigned
  short errCode)
- EXTERN_C CCAUXDLL_API wchar_t
  const ∗CCAUXDLL_CALLING_CONV GetHwErrorStatusStringW (unsigned
  short errCode)
- EXTERN_C CCAUXDLL_API char
  const ∗CCAUXDLL_CALLING_CONV GetStartupReasonStringA (unsigned short
  code)
- EXTERN_C CCAUXDLL_API wchar_t
  const ∗CCAUXDLL_CALLING_CONV GetStartupReasonStringW (unsigned
  short code)

## 7.15 IncludeFiles/DigIO.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ DIGIOHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  DIGIOHANDLE
  CCAUXDLL_CALLING_CONV GetDigIO (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV DigIO_release (DIGIOHANDLE)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV DigIO_getDigIO (DIGIOHANDLE, unsigned
  char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV DigIO_setDigIO (DIGIOHANDLE, unsigned
  char state)

**Variables**

- const unsigned char DigitalIn_1 = (1 << 0)
- const unsigned char DigitalIn_2 = (1 << 1)
- const unsigned char DigitalIn_3 = (1 << 2)
- const unsigned char DigitalIn_4 = (1 << 3)

## 7.16  IncludeFiles/FirmwareUpgrade.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ FIRMWAREUPGHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  FIRMWAREUPGHANDLE
  CCAUXDLL_CALLING_CONV GetFirmwareUpgrade (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_release (FIRMWAREUP-
  GHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFpgaUpgrade (FIRM-
  WAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFpgaVerification (FI-
  RMWAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startSSUpgrade (FIRMW-
  AREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startSSVerification (FIR-
  MWAREUPGHANDLE, const char ∗filename, bool blocking)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFrontUpgrade (FIRM-
  WAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_startFrontVerification (FI-
  RMWAREUPGHANDLE, const char ∗filename, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_getUpgradeStatus (FIRM-
  WAREUPGHANDLE, UpgradeStatus ∗status, bool blocking)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FirmwareUpgrade_shutDown (FIRMWARE-
  UPGHANDLE)

## 7.17 IncludeFiles/FrontLED.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ FRONTLEDHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  FRONTLEDHANDLE
  CCAUXDLL_CALLING_CONV GetFrontLED (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV FrontLED_release (FRONTLEDHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getSignal (FRONTLEDHANDL-
  E, double ∗frequency, unsigned char ∗dutyCycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getOnTime (FRONTLEDHAND-
  LE, unsigned char ∗onTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getOffTime (FRONTLEDHAND-
  LE, unsigned char ∗offTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getIdleTime (FRONTLEDHAN-
  DLE, unsigned char ∗idleTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getNrOfPulses (FRONTLEDHA-
  NDLE, unsigned char ∗nrOfPulses)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getColor (FRONTLEDHANDL-
  E, unsigned char ∗red, unsigned char ∗green, unsigned char ∗blue)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getStandardColor (FRONTLED-
  HANDLE, CCAuxColor ∗color)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_getEnabledDuringStartup (FRON-
  TLEDHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setSignal (FRONTLEDHANDL-
  E, double frequency, unsigned char dutyCycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setOnTime (FRONTLEDHAND-
  LE, unsigned char onTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setOffTime (FRONTLEDHAND-
  LE, unsigned char offTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setIdleTime (FRONTLEDHAND-
  LE, unsigned char idleTime)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setNrOfPulses (FRONTLEDHA-
  NDLE, unsigned char nrOfPulses)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setColor (FRONTLEDHANDLE,
  unsigned char red, unsigned char green, unsigned char blue)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setStandardColor (FRONTLEDH-
  ANDLE, CCAuxColor color)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setOff (FRONTLEDHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV FrontLED_setEnabledDuringStartup (FRON-
  TLEDHANDLE, CCStatus status)

## 7.18 IncludeFiles/Lightsensor.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ LIGHTSENSORHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  LIGHTSENSORHANDLE
  CCAUXDLL_CALLING_CONV GetLightsensor (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Lightsensor_release (LIGHTSENSORHAN-
  DLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getIlluminance (LIGHTSENSO-
  RHANDLE, unsigned short ∗value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getIlluminance2 (LIGHTSENS-
  ORHANDLE, unsigned short ∗value, unsigned char ∗ch0, unsigned char ∗ch1)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getAverageIlluminance (LIGH-
  TSENSORHANDLE, unsigned short ∗value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_startAverageCalc (LIGHTSEN-
  SORHANDLE, unsigned long averageWndSize, unsigned long rejectWndSize,
  unsigned long rejectDeltaInLux, LightSensorSamplingMode mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_stopAverageCalc (LIGHTSEN-
  SORHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_getOperatingRange (LIGHTSE-
  NSORHANDLE, LightSensorOperationRange ∗range)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Lightsensor_setOperatingRange (LIGHTSE-
  NSORHANDLE, LightSensorOperationRange range)

## 7.19 IncludeFiles/Power.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ POWERHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  POWERHANDLE
  CCAUXDLL_CALLING_CONV GetPower (void)

- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Power_release (POWERHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getBLPowerStatus (POWERHAND-
  LE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getCanPowerStatus (POWERHAND-
  LE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getVideoPowerStatus (POWERHAN-
  DLE, unsigned char ∗videoStatus)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getExtFanPowerStatus (POWERHA-
  NDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getButtonPowerTransitionStatus (PO-
  WERHANDLE, ButtonPowerTransitionStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getVideoOCDStatus (POWERHAN-
  DLE, OCDStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_getCanOCDStatus (POWERHAND-
  LE, OCDStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setBLPowerStatus (POWERHANDL-
  E, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setCanPowerStatus (POWERHAND-
  LE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setVideoPowerStatus (POWERHAN-
  DLE, unsigned char status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_setExtFanPowerStatus (POWERHA-
  NDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Power_ackPowerRequest (POWERHANDL-
  E)

## 7.20 IncludeFiles/PowerMgr.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef enum
  CrossControl::PowerMgrConf _PowerMgrConf
- typedef enum
  CrossControl::PowerMgrStatus _PowerMgrStatus
- typedef void ∗ POWERMGRHANDLE

**Enumerations**

- enum PowerMgrConf { Normal = 0, ApplicationControlled = 1, BatterySuspend
  = 2 }
- enum PowerMgrStatus { NoRequestsPending = 0, SuspendPending = 1, Shutdown-
  Pending = 2 }

**Functions**

- EXTERN_C CCAUXDLL_API
  POWERMGRHANDLE
  CCAUXDLL_CALLING_CONV GetPowerMgr (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV PowerMgr_release (POWERMGRHANDL-
  E)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_registerControlledSuspendOrShut-
  Down (POWERMGRHANDLE, PowerMgrConf conf)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_getConfiguration (POWERMGR-
  HANDLE, PowerMgrConf ∗conf)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_getPowerMgrStatus (POWERM-
  GRHANDLE, PowerMgrStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_setAppReadyForSuspendOrShutdown
  (POWERMGRHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PowerMgr_hasResumed (POWERMGRHA-
  NDLE, bool ∗resumed)

## 7.21 IncludeFiles/PWMOut.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ PWMOUTHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  PWMOUTHANDLE
  CCAUXDLL_CALLING_CONV GetPWMOut (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV PWMOut_release (PWMOUTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_setPWMOutputChannelDutyCycle
  (PWMOUTHANDLE, unsigned char channel, unsigned char duty_cycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_setPWMOutputChannelFrequency
  (PWMOUTHANDLE, unsigned char channel, float frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_getPWMOutputChannelDutyCycle
  (PWMOUTHANDLE, unsigned char channel, unsigned char ∗duty_cycle)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_getPWMOutputChannelFrequency
  (PWMOUTHANDLE, unsigned char channel, float ∗frequency)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_getPWMOutputStatus (PWMOU-
  THANDLE, unsigned char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV PWMOut_setPWMOutOff (PWMOUTHAN-
  DLE, unsigned char channel)

## 7.22 IncludeFiles/Releasenotes.dox File Reference

## 7.23 IncludeFiles/Smart.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ SMARTHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  SMARTHANDLE
  CCAUXDLL_CALLING_CONV GetSmart (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Smart_release (SMARTHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getRemainingLifeTime (SMARTHA-
  NDLE, unsigned char ∗lifetimepercent)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getRemainingLifeTime2 (SMARTH-
  ANDLE, unsigned char ∗lifetimepercent)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getDeviceSerial (SMARTHANDLE, char
  ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getDeviceSerial2 (SMARTHANDLE,
  char ∗buff, int len)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getInitialTime (SMARTHANDLE, time-
  _t ∗time)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Smart_getInitialTime2 (SMARTHANDLE, time-
  _t ∗time)

## 7.24 IncludeFiles/Telematics.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ TELEMATICSHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  TELEMATICSHANDLE
  CCAUXDLL_CALLING_CONV GetTelematics (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Telematics_release (TELEMATICSHANDL-
  E)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getTelematicsAvailable (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPRSPowerStatus (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPRSStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getWLANPowerStatus (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getWLANStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getBTPowerStatus (TELEMAT-
  ICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getBTStartUpPowerStatus (TEL-
  EMATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPSPowerStatus (TELEMA-
  TICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPSStartUpPowerStatus (TE-
  LEMATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_getGPSAntennaStatus (TELEM-
  ATICSHANDLE, CCStatus ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPRSPowerStatus (TELEMA-
  TICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPRSStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setWLANPowerStatus (TELEM-
  ATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setWLANStartUpPowerStatus (T-
  ELEMATICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setBTPowerStatus (TELEMATI-
  CSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setBTStartUpPowerStatus (TEL-
  EMATICSHANDLE, CCStatus status)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPSPowerStatus (TELEMA-
  TICSHANDLE, CCStatus status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Telematics_setGPSStartUpPowerStatus (TE-
  LEMATICSHANDLE, CCStatus status)

## 7.25 IncludeFiles/TouchScreen.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ TOUCHSCREENHANDLE

**Enumerations**

- enum TouchScreenModeSettings { MOUSE_NEXT_BOOT = 0, TOUCH_NE-
  XT_BOOT = 1, MOUSE_NOW = 2, TOUCH_NOW = 3 }
- enum TSAdvancedSettingsParameter {
  TS_RIGHT_CLICK_TIME = 0, TS_LOW_LEVEL = 1, TS_UNTOUCHLEV-
  EL = 2, TS_DEBOUNCE_TIME = 3,
  TS_DEBOUNCE_TIMEOUT_TIME = 4, TS_DOUBLECLICK_MAX_CLIC-
  K_TIME = 5, TS_DOUBLE_CLICK_TIME = 6, TS_MAX_RIGHTCLICK_D-
  ISTANCE = 7,
  TS_USE_DEJITTER = 8, TS_CALIBTATION_WIDTH = 9, TS_CALIBRAT-
  ION_MEASUREMENTS = 10, TS_RESTORE_DEFAULT_SETTINGS = 11,
  TS_TCHAUTOCAL = 12 }

**Functions**

- EXTERN_C CCAUXDLL_API
  TOUCHSCREENHANDLE
  CCAUXDLL_CALLING_CONV GetTouchScreen (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV TouchScreen_release (TOUCHSCREENHA-
  NDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_getMode (TOUCHSCREENH-
  ANDLE, TouchScreenModeSettings ∗config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_getMouseRightClickTime (TO-
  UCHSCREENHANDLE, unsigned short ∗time)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_setMode (TOUCHSCREENH-
  ANDLE, TouchScreenModeSettings config)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_setMouseRightClickTime (TO-
  UCHSCREENHANDLE, unsigned short time)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_setAdvancedSetting (TOUCH-
  SCREENHANDLE, TSAdvancedSettingsParameter param, unsigned short data)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreen_getAdvancedSetting (TOUCH-
  SCREENHANDLE, TSAdvancedSettingsParameter param, unsigned short ∗data)

## 7.26 IncludeFiles/TouchScreenCalib.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ TOUCHSCREENCALIBHANDLE

**Enumerations**

- enum CalibrationModeSettings {
  MODE_UNKNOWN = 0, MODE_NORMAL = 1, MODE_CALIBRATION_-
  5P = 2, MODE_CALIBRATION_9P = 3,
  MODE_CALIBRATION_13P = 4 }
- enum CalibrationConfigParam {
  CONFIG_CALIBRATION_WITH = 0, CONFIG_CALIBRATION_MEASU-
  REMENTS = 1, CONFIG_5P_CALIBRATION_POINT_BORDER = 2, CO-
  NFIG_13P_CALIBRATION_POINT_BORDER = 3,
  CONFIG_13P_CALIBRATION_TRANSITION_MIN = 4, CONFIG_13P_CA-
  LIBRATION_TRANSITION_MAX = 5 }

**Functions**

- EXTERN_C CCAUXDLL_API
  TOUCHSCREENCALIBHANDLE
  CCAUXDLL_CALLING_CONV GetTouchScreenCalib (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV TouchScreenCalib_release (TOUCHSCREE-
  NCALIBHANDLE)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_setMode (TOUCHSCRE-
  ENCALIBHANDLE, CalibrationModeSettings mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_getMode (TOUCHSCRE-
  ENCALIBHANDLE, CalibrationModeSettings ∗mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_setCalibrationPoint (TO-
  UCHSCREENCALIBHANDLE, unsigned char pointNr)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_checkCalibrationPointFinished
  (TOUCHSCREENCALIBHANDLE, bool ∗finished, unsigned char pointNr)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_getConfigParam (TOUC-
  HSCREENCALIBHANDLE, CalibrationConfigParam param, unsigned short ∗value)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV TouchScreenCalib_setConfigParam (TOUC-
  HSCREENCALIBHANDLE, CalibrationConfigParam param, unsigned short value)

## 7.27   IncludeFiles/Video.h File Reference

**Namespaces**

- namespace CrossControl

**Typedefs**

- typedef void ∗ VIDEOHANDLE

**Functions**

- EXTERN_C CCAUXDLL_API
  VIDEOHANDLE
  CCAUXDLL_CALLING_CONV GetVideo (void)
- EXTERN_C CCAUXDLL_API void
  CCAUXDLL_CALLING_CONV Video_release (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_init (VIDEOHANDLE, unsigned char
  deviceNr)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_showVideo (VIDEOHANDLE, bool show)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setDeInterlaceMode (VIDEOHAND-
  LE, DeInterlaceMode mode)

- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getDeInterlaceMode (VIDEOHAND-
  LE, DeInterlaceMode ∗mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setMirroring (VIDEOHANDLE, CC-
  Status mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getMirroring (VIDEOHANDLE, CC-
  Status ∗mode)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setRotation (VIDEOHANDLE, Video-
  Rotation rotation)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getRotation (VIDEOHANDLE, Video-
  Rotation ∗rotation)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setActiveChannel (VIDEOHANDLE,
  VideoChannel channel)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getActiveChannel (VIDEOHANDLE,
  VideoChannel ∗channel)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setColorKeys (VIDEOHANDLE, un-
  signed char rKey, unsigned char gKey, unsigned char bKey)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getColorKeys (VIDEOHANDLE, un-
  signed char ∗rKey, unsigned char ∗gKey, unsigned char ∗bKey)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setVideoArea (VIDEOHANDLE, un-
  signed short topLeftX, unsigned short topLeftY, unsigned short bottomRightX,
  unsigned short bottomRightY)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getRawImage (VIDEOHANDLE, un-
  signed short ∗width, unsigned short ∗height, float ∗frameRate)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getVideoArea (VIDEOHANDLE, un-
  signed short ∗topLeftX, unsigned short ∗topLeftY, unsigned short ∗bottomRigth-
  X, unsigned short ∗bottomRigthY)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getVideoStandard (VIDEOHANDLE,
  videoStandard ∗standard)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_getStatus (VIDEOHANDLE, unsigned
  char ∗status)
- EXTERN_C CCAUXDLL_API eErr
  CCAUXDLL_CALLING_CONV Video_setScaling (VIDEOHANDLE, float x,
  float y)

- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_getScaling (VIDEOHANDLE, float ∗x, float ∗y)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_activateSnapshot (VIDEOHANDLE, bool activate)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_takeSnapshot (VIDEOHANDLE, const char ∗path, bool bInterlaced)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_takeSnapshotRaw (VIDEOHANDLE, char ∗rawImgBuffer, unsigned long rawImgBuffSize, bool bInterlaced)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_takeSnapshotBmp (VIDEOHANDLE, char ∗∗bmpBuffer, unsigned long ∗bmpBufSize, bool bInterlaced, bool bNTSC-Format)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_createBitmap (VIDEOHANDLE, char ∗∗bmpBuffer, unsigned long ∗bmpBufSize, const char ∗rawImgBuffer, unsigned long rawImgBufSize, bool bInterlaced, bool bNTSCFormat)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_freeBmpBuffer (VIDEOHANDLE, char ∗bmpBuffer)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_minimize (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_restore (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_setDecoderReg (VIDEOHANDLE, unsigned char decoderRegister, unsigned char registerValue)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_getDecoderReg (VIDEOHANDLE, unsigned char decoderRegister, unsigned char ∗registerValue)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_setCropping (VIDEOHANDLE, unsigned char top, unsigned char left, unsigned char bottom, unsigned char right)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_getCropping (VIDEOHANDLE, unsigned char ∗top, unsigned char ∗left, unsigned char ∗bottom, unsigned char ∗right)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_showFrame (VIDEOHANDLE)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_setGraphicsOverlay (VIDEOHAND-LE, CCStatus mode)
- EXTERN_C CCAUXDLL_API eErr CCAUXDLL_CALLING_CONV Video_getGraphicsOverlay (VIDEOHAND-LE, CCStatus ∗mode)

# Index